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Series ZD / ZA / ZR 330 – 644

High Speed Position Counters and Differential Counters with two Encoder Inputs



- Electronic counter series for high-end applications
- Two independent encoder inputs, each with channels A, /A, B, /B, 1 MHz of counting capability and individual impulse scaling facility
- Selectable operating modes for fast position or event counter, summing counter, differential counter, cutting length indicator, diameter calculator and more
- 4 preset levels with high-speed power transistor outputs
- RS232 interface and high-speed analogue output available, RS485 (only ZR)
- Choice of 6-decade display (15 mm, 0.56") or 8-decade display (10 mm, 0.36")

Operating Instructions



Safety Instructions

- This manual is an essential part of the unit and contains important hints about function, correct handling and commissioning. Non-observance can result in damage to the unit or the machine or even in injury to persons using the equipment!
- The unit must only be installed, connected and activated by a qualified electrician
- It is a must to observe all general and also all country-specific and applicationspecific safety standards
- When this unit is used with applications where failure or maloperation could cause damage to a machine or hazard to the operating staff, it is indispensable to meet effective precautions in order to avoid such consequences
- Regarding installation, wiring, environmental conditions, screening of cables and earthing, you must follow the general standards of industrial automation industry
- Errors and omissions excepted –



General instructions for cabling, screening and grounding can be found in the SUPPORT section of our website <u>http://www.motrona.com</u>

| Version: | Description: |
|-------------------------|--|
| ZD34001b/Mai06/hk/kk/af | First edition |
| ZD34002a/Jul06/af/hk | Extended modes of operation |
| ZD34003a/Aug06/hk | Models ZA_xxx and models xx_330 included |
| ZD34003c/May06/af/hk | Analogue output assignment, Preset calculation, Serial appendix |
| ZD34003d/Feb08/hk | Motrona version with small corrections and modifications |
| ZD34005a/Sept08/hk | Dual counter mode (mode 10), small corrections |
| ZD34005b/Dec08/hk | Several amendments, additional clarifications |
| ZD34007a/Dec10/kk/hk | Parameter "Display Update Time", correction of default values, amendments, |
| | serial codes added to parameter lists |
| ZD34007b/Jan12/sm | Additions for using Namur sensors and type definitions |
| ZD34007c/June12/pp | Corrected images in chapter 1 and 7.2 |

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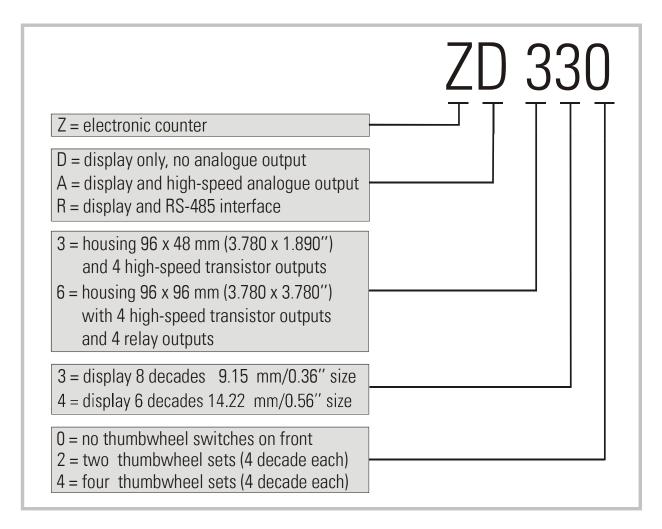
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1. Available Models

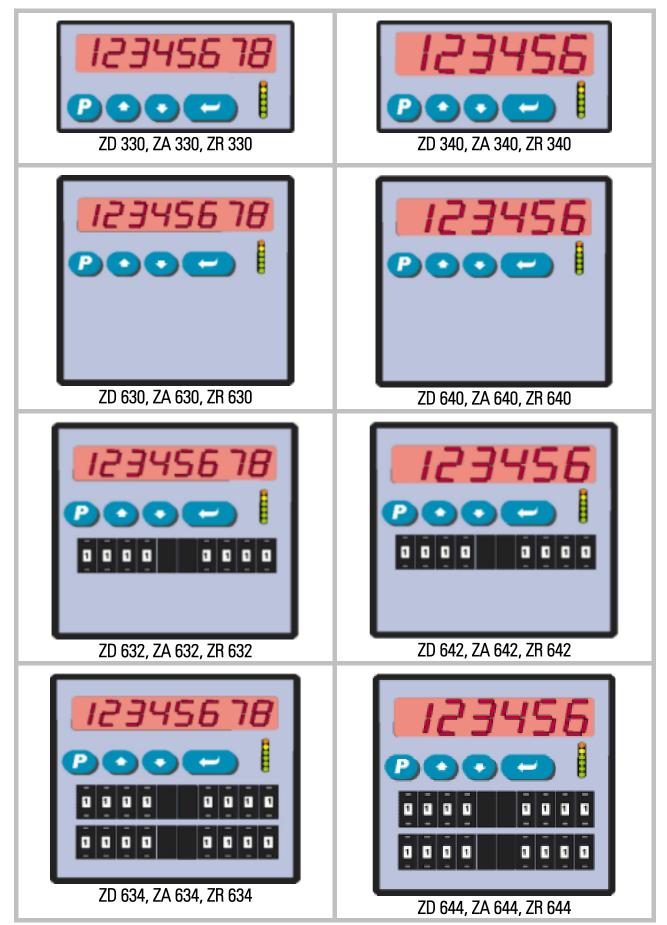
The ZD, ZA and ZR counter series include a range of models with similar functions and properties, but with different housings, displays and outputs.

ZA counters provide an additional high-speed analogue output which is not available with the ZD or ZR models. However the ZR models have an additional RS485 interface, but otherwise all details between ZD, ZA and ZR models are fully similar.

The following table explains the details of type designation and the possible options:



The following models are available:



Number and combination of front thumbwheels according to customer specification, see section 7.2

2. Introduction

The counters of series ZD, ZA and ZR have been designed to close a gap with multiple counting applications, which cannot be accomplished by the normal industrial electronic counters available on the market.

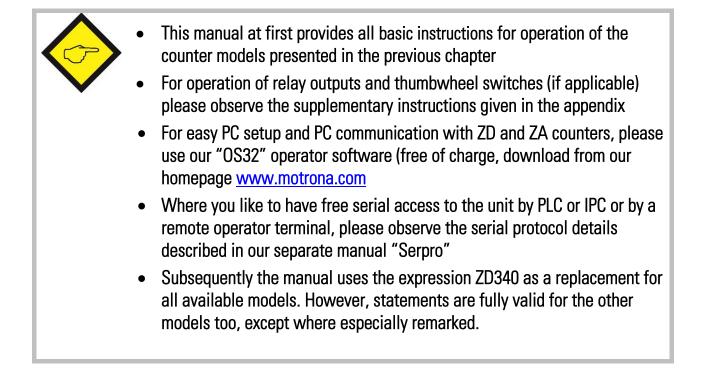
A continual demand for increasing production speeds and higher precision at the same time results in counting frequencies exceeding the conventional frequency range.

Particularly with fast running procedures it is most important to also have fast response of the switching outputs or the analogue output.

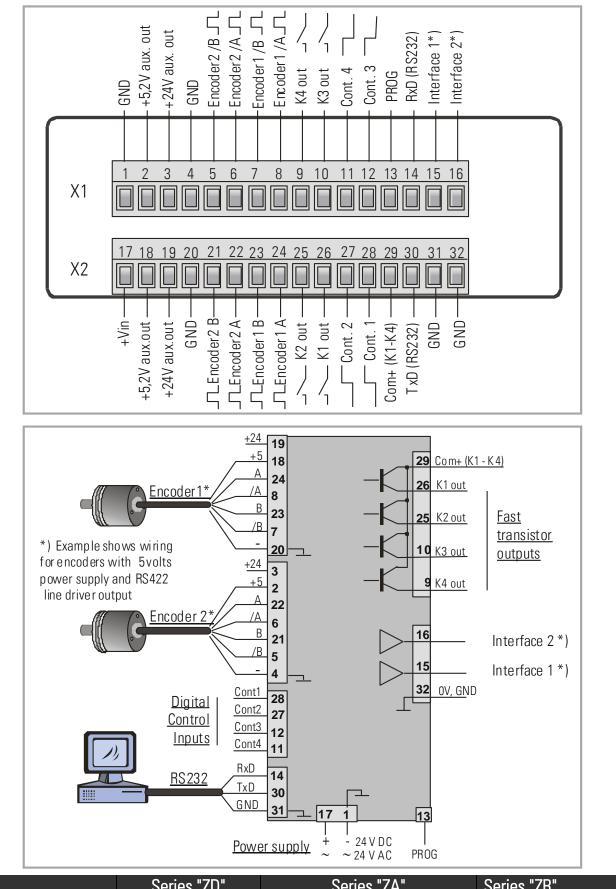
Many applications require to evaluate the signals of two incremental measuring systems, and to compare the results with respect to the sum or the difference or the ratio of the two positions. This is e.g. necessary for calculation of diameters of winding rolls etc.

Still there exist applications where the use of traditional thumbwheel switches offers real advantages compared to keypad and menu operations.

These are some of the reasons why the new counter series ZD, ZA and ZR have been designed.



3. Electrical Connections



| | Series "ZD" | Series "ZA" | Series "ZR" |
|-----------------|-------------|-----------------------------|---------------|
| *) Interface 1: | - n.c | Analogue output 0/4 - 20 mA | RS 485, B (-) |
| *) Interface 2: | - n.c | Analogue output +/- 10 V | RS 485, A (+) |

| Terminal | Name | Function |
|----------|----------------|---|
| 01 | GND | Common Ground Potential (0V) |
| 02 | +5,2V out | Aux. output 5.2V/150 mA for encoder supply |
| 03 | +24V out | Aux. output 24V/120 mA for encoder supply |
| 04 | GND | Common Ground Potential (0V) |
| 05 | Encoder 2, /B | Encoder 2, channel /B (B inverted) |
| 06 | Encoder 2, /A | Encoder 2, channel /A (A inverted) |
| 07 | Encoder 1, /B | Encoder 1, channel /B (B inverted) |
| 08 | Encoder 1, /A | Encoder 1, channel /A (A inverted) |
| 09 | K4 out | Output K4, transistor PNP 30 volts, 350 mA |
| 10 | K3 out | Output K3, transistor PNP 30 volts, 350 mA |
| 11 | Cont.4 | Digital control input |
| 12 | Cont.3 | Digital control input |
| 13 | (PROG) | (for download of new firmware only, not for general use) |
| 14 | RxD | Serial RS232 interface, input (Receive Data) |
| 15 | Ana.out 20 mA | Analogue current output $0 - 20$ mA or $4 - 20$ mA (optional) |
| 16 | Ana.out +/-10V | Analogue voltage output -10V 0 +10V (optional) |
| 17 | +Vin | Power supply input, +17 – 40 VDC or 24 VAC |
| 18 | +5,2V out | Aux. output 5,2V/150 mA for encoder supply |
| 19 | +24V out | Aux. output 24V/120 mA for encoder supply |
| 20 | GND | Common Ground Potential (0V) |
| 21 | Encoder 2, B | Encoder 2, channel B (non-inverted) |
| 22 | Encoder 2, A | Encoder 2, channel A (non-inverted) |
| 23 | Encoder 1, B | Encoder 1, channel B (non-inverted) |
| 24 | Encoder 1, A | Encoder 1, channel A (non-inverted) |
| 25 | K2 out | Output K2, transistor PNP 30 volts, 350 mA |
| 26 | K1 out | Output K1, transistor PNP 30 volts, 350 mA |
| 27 | Cont.2 | Digital control input |
| 28 | Cont.1 | Digital control input |
| 29 | Com+ (K1-K4) | Common positive input for transistor outputs K1-K4 |
| 30 | TxD | Serial RS232 interface, output (Transmit Data) |
| 31 | GND | Common Ground Potential (0V) |
| 32 | GND | Common Ground Potential (0V) for DC or AC power supply |

*) 120 mA and 150 mA are per encoder, i.e. total maximum currents are 240 mA and 300 mA

3.1. Power Supply

The ZD340 counter accepts both, a 17 - 40 volts DC power or a 24 volts AC power for supply via terminals 17 and 1. The current consumption depends on the level of the input voltage and some internal conditions; therefore it can vary in a range from 100 - 200 mA (aux. currents taken from the unit for encoder supply not included).

3.2. Auxiliary Outputs for Encoder Supply

Terminals 2 and 18 provide an auxiliary output with approx. +5.2 volts DC (300 mA totally). Terminals 3 and 19 provide an auxiliary output with approx. +24 volts DC (240 mA totally)

3.3. Impulse Inputs for Incremental Encoders

All input characteristics of the impulse inputs can be set by the parameter menu, for each of the encoders separately. Depending on the application the unit can accept single channel information (input A only) or quadrature information (A / B, 90°). The following settings are possible:

- Symmetric input (differential) according to RS422 standard (min. differential voltage 1 V)
- TTL inputs at a level of 3.0 to 5 volts (differential, with inverted signal)
- TTL inputs at a level of 3.0 to 5 volts (single-ended) *)
- HTL signals at a 10 30 volts level (alternatively differential with inverted signals A, /A, B, /B, or single-ended A, B only)
- Impulses from photocells or proximity switches etc. providing a HTL level (10 30 volts)
- Proximity switches according to NAMUR (2-wire) standard have an input level of 5,8V respectively 19,4V. For a save crossover point set the threshold setting of the used input to the value 200. *)



All encoder input lines are internally terminated by pull-down resistors (8,5 k Ω). Where encoders with pure NPN outputs are used, corresponding pull-up resistors must be available inside the encoder or externally to ensure proper function (1 k Ω ... 3,3 k Ω).

3.4. Control Inputs Cont.1 – Cont.4

These inputs can be configured for various remote functions like Reset, Set, Latch, and Inhibit or switch-over purpose.

All control inputs require HTL level. They can be individually set to either NPN (switch to -) or PNP (switch to +) characteristics. For applications where edge-triggered action is needed, the menu allows to set the active edge (rising or falling). Control inputs also accept signals with Namur (2-wire) standard. For reliable operation the minimum pulse width on the control inputs should be 50 µsec.

^{*)} requires special settings of the threshold parameters, see "Special parameters F04"

3.5. Switching Outputs K1 – K4

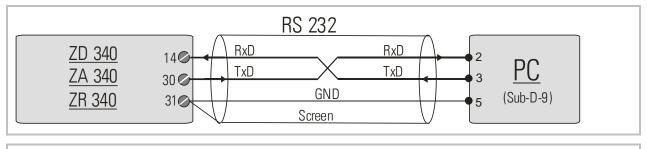
ZD340 provides four presets and outputs with programmable switching characteristics. K1 – K4 are fast-switching and short-circuit-proof transistor outputs with a switching capability of 5 – 30 volts / 350 mA each. The switching voltage of the outputs must be applied remotely to the Com+ input (terminal 29)

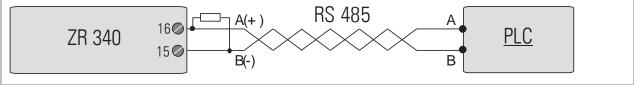
3.6. Serial Interface

The serial RS232 and RS485 interface can be used for the following purposes:

- Set-up of the unit by PC (if desirable), by means of the OS32 PC software
- Change of parameters during operation
- Readout of actual counter or other values by PLC or PC

The figure below explains the connection between the ZD340 counter and a PC using the standard Sub-D-9 serial connector, and the connection via RS485 terminals to a PLC. For details of serial communication, please refer to section 10.







Where both, RS232 and RS485 interface are in use, you can communicate by the one or by the other, but not by both interfaces at the same time

3.7. Fast Analogue Output

An analogue output is available with all ZA models, providing a voltage output of +/- 10 volts (Load = 3 mA), and a current output of 0 - 20 mA or 4 - 20 mA (load = 0 - 270 Ohms). All output characteristics like beginning of conversion range, output swing etc. are freely programmable via menu. The response time of the analogue output is less than 1 msec. (time from encoder event to analogue out). The resolution is 14 bits.

Please note that extensive serial communication with the unit may temporary increase the analogue response time.

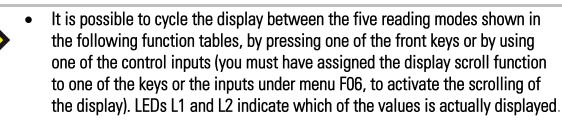
4. Operating Modes of the Counter

For best survey, all parameters of the unit are arranged in 13 expedient groups, named "F01" - "F13". Depending on the application, only a few of these groups may be important, while all other groups may be irrelevant for your specific application.

This section describes possible applications and operating modes of the counter. The operation mode can be set under parameter group F07, parameter # F07.062.

| Operating Mode F07.062 | Counter Function |
|---------------------------|---|
| 0 | Single counter mode, encoder 1 only |
| 1 | Summing counter mode (encoder 1 + encoder 2) |
| 2 | Differential counter mode (encoder 1 - encoder 2) |
| 3 | Master counter and batch counter |
| 4 | Display of the actual cutting length with cutting "on the fly" applications |
| 5 | Roll diameter calculation with winding rolls |
| 6 | Roll radius calculation with winding rolls |
| 7 | Cut-to-length control (with deletion of residual errors) |
| 8 | Cut-to-length control (with consideration of residual errors) |
| 9 | Control of slip, torsion, skew position, shaft fracture etc. |
| 10 | Dual counter, two independent counters for encoder 1 and encoder 2 |

The following counting functions are available:



- Scrolling of the display from one reading mode to another will not affect the function of the preselection outputs K1 K4
- The analogue output (models ZA) can be assigned to any of the readings accessible in the display, by a special parameter. Scrolling of the display from one reading mode to another will not affect the analogue output.
- As far as the selected counter mode also allows reading out the minimum and maximum values or the positions of the last change of direction, please note that the unit latches these extreme values in time periods of 1 msec. only. Therefore the display of memorized extreme positions may include some inaccuracy with high counting frequencies (real extreme value may lie between two records)

Full details about parameter arrangement and function can be found under section 6.



All operating modes provide separate impulse scaling factors for each of the two encoders. Please observe that the display of the counter will only show whole numbers (integers) whereas remainders will be carried in the background

Example: Differential Counter:

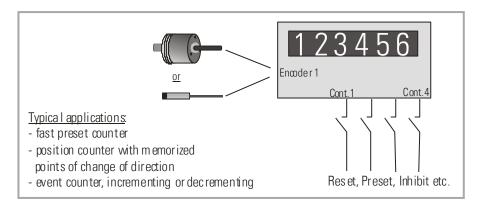
| Encoder1 | | Impulse Scaling Factor1 | | Encoder2 | | Impulse Scaling Factor2 | | Display | Remainder (background) |
|------------------|---|----------------------------|-------|------------------|---------|----------------------------|-------|---------|---------------------------|
| 1000 Impulses | х | 0,98765 | minus | 2000 Impulses | х | 1,23456 | | | |
| 967,65000 | | - | 2 | 2469 | 9,12000 | = | -1501 | 0,47000 | |

4.1. "Single Mode" (Encoder 1 only): <u>F07.062 = 0</u>

Only the inputs of encoder 1 are active, signals on the encoder 2 inputs will not be evaluated. Besides the actual counter value, the unit also records minimum and maximum values as well as the last positions of change of direction.

All 4 presets are related to the actual counter value.

| | Display | L1 (red) | L2 (yellow) |
|---|---|---------------|---------------|
| 1 | Actual counter value | | |
| 2 | Minimum value since last reset | blinking fast | |
| 3 | Maximum value since last reset | | blinking fast |
| 4 | Position of last change of direction (up and low) | blinking slow | |
| 5 | Only lower point of change of direction (F04.030 = 0) | | blinking slow |
| | Only upper point of change of direction (F04.030 = 1) | | |



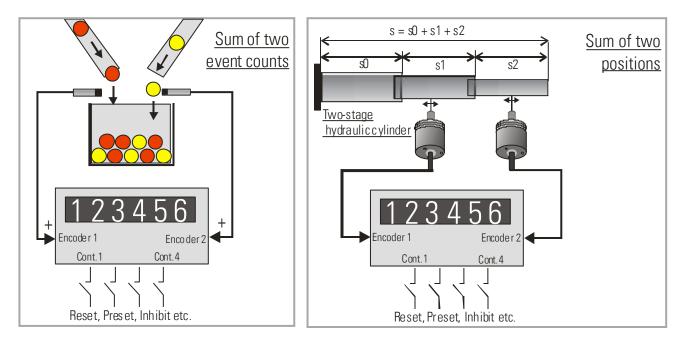
4.2. "Sum Mode" (Encoder 1 + Encoder 2): <u>F07.062 = 1</u>

Both inputs encoder 1 and encoder 2 are active. From both values the unit forms the sum, with consideration of the individual encoder scaling factors. Where the encoder signal also provides direction information, this information will be considered by a corresponding sign of the count. Without direction information (channel A only) both encoder values will be added up. The final result can once more be scaled into user-friendly engineering units by means of the special scaling parameters in parameter group F07.

Besides the actual counter value and the sum, the unit also records minimum and maximum values of the sum.

Presets K1 and K2 are related to the actual counter value of encoder 1 only. Presets K3 and K4 are related to the actual sum result (encoder 1 + encoder 2)

| | Display | L1 (red) | L2 (yellow) |
|---|---|---------------|---------------|
| 1 | Actual sum encoder 1 + encoder 2 | | |
| 2 | Minimum value of the sum (since last reset) | blinking fast | |
| 3 | Maximum value of the sum (since last reset) | | blinking fast |
| 4 | Actual counter value of encoder 1 alone | blinking slow | |
| 5 | Actual counter value of encoder 2 alone | | blinking slow |



4.3. Differential Mode (Encoder 1 – Encoder 2): F07.062 = 2

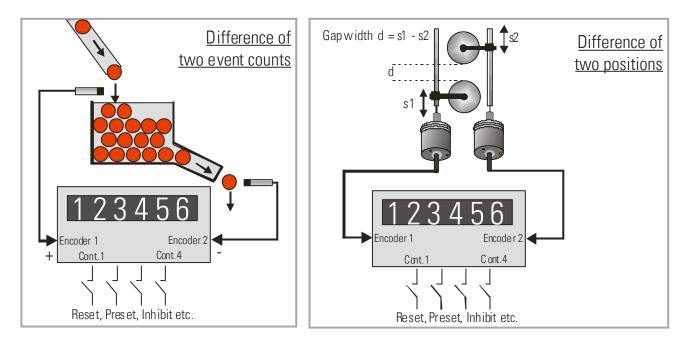
Both inputs encoder 1 and encoder 2 are active. From both values the unit forms the difference, with consideration of the individual encoder scaling factors.

Where the encoder signal also provides direction information, this information will be considered by a corresponding sign of the count. Without direction information (channel A only) encoder 1 will increment and encoder 2 will decrement the counter. The final result can once more be scaled into user-friendly engineering units by means of the special scaling parameters in parameter group F07.

Besides the actual counter value and the difference, the unit also records minimum and maximum values of the difference.

Presets K1 and K2 are related to the actual counter value of encoder 1 only. Presets K3 and K4 are related to the actual differential result (encoder 1 - encoder 2)

| | Display | L1 (red) | L2 (yellow) |
|---|--|---------------|---------------|
| 1 | Actual difference encoder 1 - encoder 2 | | |
| 2 | Minimum value of the difference (since last reset) | blinking fast | |
| 3 | Maximum value of the difference (since last reset) | | blinking fast |
| 4 | Actual counter value of encoder 1 alone | blinking slow | |
| 5 | Actual counter value of encoder 2 alone | | blinking slow |



4.4. Master Counter and Integrated Batch Counter: $\underline{F07.062 = 3}$

This counter mode can be used for cut-to lengths applications, cyclic production flows, packing procedures etc. While the master counter takes care of the correct number of impulses per product, the background batch counter counts the number of products produced.

This mode assumes that the automatic reset function has been activated for the master counter, providing restart from zero every time the preset value has been reached.*)

Only the inputs of encoder 1 are active (master counter).

Every time the master counter reaches its preset value, it restarts from zero and the batch counter increments by 1. ***)

The batch counter can be decremented by separate external signal, when one of the keys or control inputs has been defined correspondingly. **)

Besides the master counter and the batch counter, the unit also records minimum and maximum values of the batch count.

Presets K1 and K2 are related to the actual counter value of encoder 1. Presets K3 and K4 are related to the actual value of the batch counter.

| | Display | L1 (red) | L2 (yellow) |
|---|--|---------------|---------------|
| 1 | Actual counter value of batch counter | | |
| 2 | Minimum value of batch counter (since last reset) | blinking fast | |
| 3 | Maximum value of batch counter (since last reset) | | blinking fast |
| 4 | Actual counter value of master counter (encoder 1) | blinking slow | |
| 5 | Actual counter value of batch counter | | blinking slow |

*) <u>Example</u>: If 500 impulses on encoder 1 are necessary for 1 product:

a. Set F01.000 to 500 (preset level 1)

b. Set F10.089 = 1.00 sec. (output pulse time K1)

- c. Set F10.097 = 2 or 4 (automatic restart from 0)
- **) Select parameter group F06 and assign the special command "13" to any of the keys or control inputs for remote decrementing of the batch counter
- ***) As a matter of course the counting sense can also be reversed, i.e. the main counter loads a preset value, counts down towards zero, increments the batch counter when reaching zero and sets to the preset value again

4.5. Evaluation of the Real Cutting Length: F07.062 = 4

This mode uses encoder 1 as a length counter and encoder 2 is not active. All counting occurs in the background and is not visible in the display. The counter gets started and stopped by remote control signals, and the final counting result appears in the display (frozen) whilst the counter already executes the next cycle in the background.

For remote start and stop signals the inputs Cont.1 and Cont.2 must be used, therefore these inputs are no more available for other purpose. All assignments of the signals and the active edges (rising or falling) can individually be set to match with the actual measuring situation.

Examples:

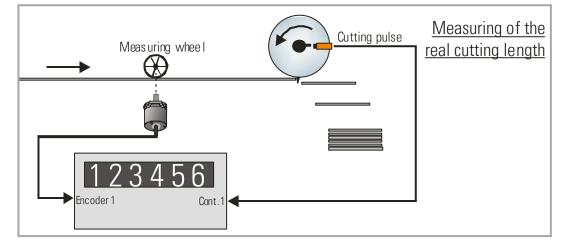
- use the rising edge of the Cont1 input to latch and reset, This will display your cutting length as shown in the picture below.
- Use Cont1 to start the measuring cycle and Cont2 to stop and latch. This will display the differential length between the two remote signals
- Use the same signal in parallel to Cont1 and Cont2. This e.g. allows to measure a gap or distance between two products, while the remote signal is high (or low)

This mode is useful to get information about the actual cutting length with applications like Rotary Cutters, Flying Shears and similar procedures. The automatic reset function is automatically on in order to ensure that the next measuring cycle will restart at zero.

Besides the actual cutting length the unit also records the extreme length values (minimum and maximum) of all cuts.

Presets K1 and K2 are related to the actual counter value of encoder 1 (live background counter). Presets K3 and K4 are related to the real cutting lengths shown in the frozen display. Therefore K3 and K4 can be used for quality sorting purpose (e.g. too short – good – too long)

| | Display | L1 (red) | L2 (yellow) |
|---|-------------------------------------|---------------|---------------|
| 1 | Last actual cutting length (frozen) | | |
| 2 | Minimum length (since last reset) | blinking fast | |
| 3 | Maximum length (since last reset) | | blinking fast |
| 4 | Actual background counter (live) | blinking slow | |
| 5 | Last actual cutting length (frozen) | | blinking slow |



4.6. Diameter Calculation with Winding Rolls: F07.062 = 5

With this mode encoder 1 receives line impulses from a measuring wheel or a feed roll of a winder or unwinder application. Furthermore the counter needs one trigger impulse from the rotation of the winding roll. From both signals the counter can calculate and display the actual roll diameter. All counting occurs in the background and only updated diameter readings appear in the display. Encoder 2 is not in use with this application.

The scaling parameters F07.066 and F07.067 are automatically set to the appropriate values with this application. Parameter F07.068 allows setting a core diameter.

When set to zero, the display will show the full roll diameter.

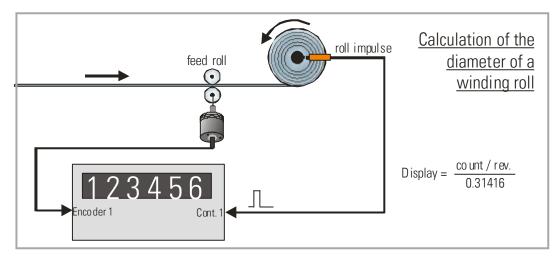
When set to a core diameter, the display will show the remaining material diameter (full diameter – core diameter).

Besides the total material length and the actual diameter the unit also records the extreme diameter values (minimum and maximum) coming up during the process.

Presets K1 and K2 are related to the actual line counter of encoder 1 (total material length under the measuring roll).

Presets K3 and K4 are related to the actual diameter value of the winding roll.

| | Display | L1 (red) | L2 (yellow) |
|---|--|---------------|---------------|
| 1 | Actual roll diameter | | |
| 2 | Minimum diameter (since last reset) | blinking fast | |
| 3 | Maximum diameter (since last reset) | | blinking fast |
| 4 | Actual value of the line counter | blinking slow | |
| 5 | Last counting result of the line counter | | blinking slow |



4.7. Radius Calculation with Winding Rolls: F07.062 = 6

With this mode encoder 1 receives line impulses from a measuring wheel or a feed roll of a winder or unwinder application. Furthermore the counter needs one trigger impulse from the rotation of the winding roll. From both signals the counter can calculate and display the actual radius of the roll. All counting occurs in the background and only updated diameter readings appear in the display. Encoder 2 is not in use with this application.

The scaling parameters F07.066 and F07.067 are automatically set to the appropriate values with this application. Parameter F07.068 allows setting a core radius.

When set to zero, the display will show the full radius of the roll.

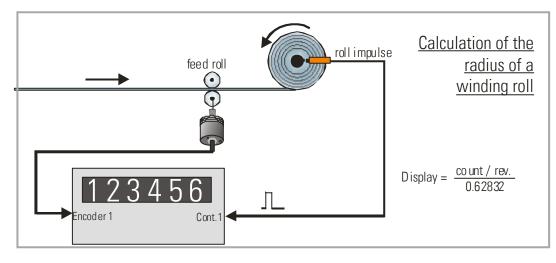
When set to a core radius, the display will show the remaining radius of the material (full radius – core radius).

Besides the total material length and the actual radius the unit also records the extreme radius values (minimum and maximum) coming up during the process.

Presets K1 and K2 are related to the actual line counter of encoder 1 (total material length under the measuring roll).

Presets K3 and K4 are related to the actual radius value of the winding roll.

| | Display | L1 (red) | L2 (yellow) |
|---|--|---------------|---------------|
| 1 | Actual roll radius | | |
| 2 | Minimum radius (since last reset) | blinking fast | |
| 3 | Maximum radius (since last reset) | | blinking fast |
| 4 | Actual value of the line counter | blinking slow | |
| 5 | Last counting result of the line counter | | blinking slow |



4.8. Cut-to-Length Control Counter: <u>F07.062 = 7 or 8</u>

The cut-to-length function described here requires the use of a counter model possessing at least two front thumbwheel switches.

Modes 7 and 8 serve for control of cut-to-length applications with line drives providing a fast – slow – stop speed profile. The table below explains which functions are assigned to the thumbwheels and preset registers

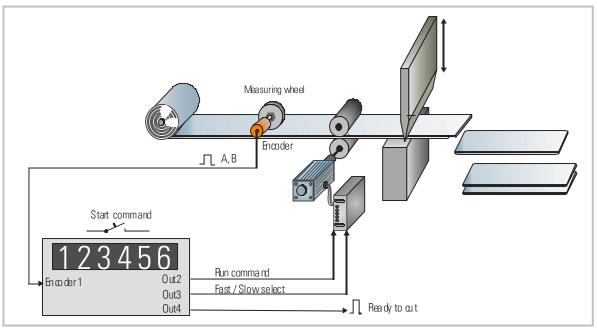
| Preset | Function | Explanation |
|-----------------|-----------------|--|
| Thumbwheel 1 | Tool Width | Compensates the cutting length setting by the |
| | | width of the saw blade or cutting tool |
| Thumbwheel 2 | Cutting Length | Desired total length of the piece to cut |
| Preset register | Pre-Stop | Anticipation distance where the speed changes |
| F01.004 | | from high to low before reaching the final position. |
| (keypad entry) | | |
| Preset register | Correction Stop | Correction of the overshoot distance which the drive |
| F01.005 | | produces when changing from low speed to stop |
| (keypad entry) | | |

Preselection registers K1 to K4 (F01.000 to F01.003) are not available for any settings, since this application uses the same registers for calculations and intermediate results.

With operation mode F07.062 set to 7, the counter starts from zero and counts up until reaching the value of "Cutting Length plus Tool Width". With operation mode F07.062 set to 8, the start signal presets the counter to the negative value of the Tool Width, from where the counter counts up until it reaches "Cutting Length"

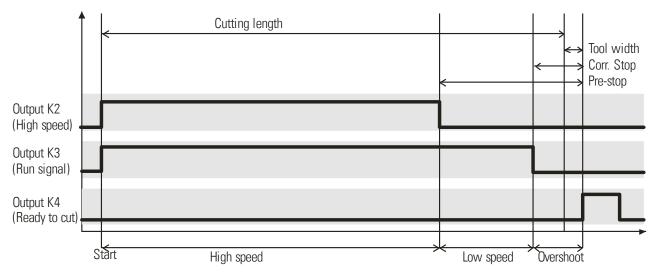
All other functions are fully similar with these two modes.

This mode provides display of the actual position only and also the analogue output (if applicable) is assigned to the actual counter value.



The Start command can be assigned to any of the front keys or to or to any of the Control Inputs, by attaching the RESET function to it (e.g. set parameter F06.052 to 1 to assign the Start function to the ENTER key etc.). Also an automatic reset function with a timed output signal can be used, in order to ensure automatic stepping of the cutting sequence without a remote start signal.

The diagram below shows the switching states of outputs 2, 3 and 4 with respect to above parameters. Output 1 must not be used with this application.



The functions and switching characteristics shown above require the following parameter settings:

F10.101 = 1 (preset counter to Preselections)

F10.090 = 0 (Output K2 static)

F10.098 = 1 (Output K2 active when count \leq preset)

F10.091 = 0 (Output K3 static)

F10.099 = 1 (Output K3 active when $count \le preset$)

F10.092 = x (Output K4 static or dynamic according to need)

F10.100 = 0 (Output K4 active when count \geq preset)

4.9. Monitor for Slip, Torsion, Skew Position, Shaft Fracture: <u>F07.062 = 9</u>

This counter mode is a special version of the Differential Counter described previously. As a major difference, in this mode all four presets and outputs (K1 - K4) refer exclusively to the differential count, and also a programmable slip function has been added.

Before forming the difference, each of the two encoder inputs is scaled individually according to the setting of the impulse scaling factor. If applicable, the differential result can once more be scaled to engineering units with use of the final scaling operands.

Since presets and outputs can be set to positive and negative values as well, it is also possible to use the unit for simple synchronous control purpose of two drives, by temporary accelerating or breaking one of the drives when lagging or leading the other. Typical examples are large rolling gates or lifting ramps or gantry cranes, driven by several independent motors.

Some applications (e.g. with couplings) can accept (or even may require) a certain slip. For slip control with adjustable slip parameters, an automatic timer function can be programmed to reset the counters periodically.

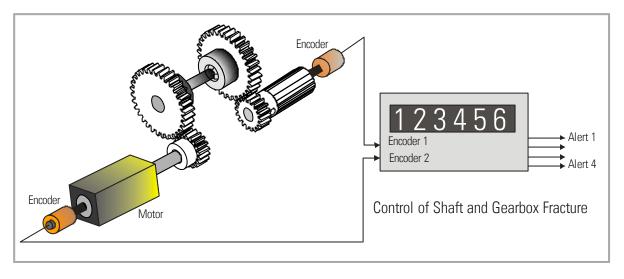
Multi-purpose parameter F04.030 is used to set the reset cycle in seconds (00.0 = no automatic reset, 99.9 = reset every 99.9 seconds)

Since with slip applications, where the automatic reset function is switched on, the real time display of the counter may be very confusing, multi-purpose parameter F04.031 works to reduce the update rate of the display

(0 = real-time display, 1 = 8 msec., 2 = 16 msec., 3 = 32 msec., 4 = 64 msec. etc.)

Besides the differential count, the display can be scrolled to indicate also the following values:

| | Display | L1 (red) | L2 (yellow) |
|---|--|---------------|---------------|
| 1 | Differential count (encoder1 – encoder2) | | |
| 2 | Minimum difference (since last reset) | blinking fast | |
| 3 | Maximum difference (since last reset) | | blinking fast |
| 4 | Encoder 1 only | blinking slow | |
| 5 | Encoder 2 only | | blinking slow |



4.10. Dual Counter, Two Independent Counters for Encoders 1 and 2: $\underline{F07.062 = 10}$

Both encoder inputs operate fully independent one from the other, with individual scaling, evaluation and display. Also each counter can be set or reset individually.

Both counters are treated equally, except with recording of minimum and maximum values. With regard to this function one of the two counters has to be declared as the "main counter".

The unit will record the min/max values of the main counter only and no min/max values will be available of the other counter.

Attribution of the main counter uses the Multi-Purpose Parameter 1 (F04.030)

| F04.030 = 0 | : | Encoder 1 represents the main counter (default) |
|-------------|---|---|
| F04.030 = 1 | : | Encoder 2 represents the main counter |

Presets K1 and K2 are always related to the main counter.

Presets K3 and K4 refer to the other of the two counters

With many applications it may be desirable to toggle the display only between encoder 1 and encoder 2, without needing to pass over all the other values every time. Therefore the Multi-Purpose Parameter 2 (F04.031) can be used to choose between one of the following two display sequences:

| F04.031 = 0 | : | Standard display sequence with all display values* (default) |
|-------------|---|--|
|-------------|---|--|

| | Display | L1 (red) | L2 (yellow) |
|---|--|---------------|---------------|
| 1 | Main counter (encoder 1 or encoder 2) | | |
| 2 | Minimum value of main counter (since last reset) | blinking fast | |
| 3 | Maximum value of main counter (since last reset) | | blinking fast |
| 4 | Counter of encoder 1 | blinking slow | |
| 5 | Counter of encoder 2 | | blinking slow |

F04.031 = 1 : Short display sequence to toggle between encoders 1 and 2 only

| | Display | L1 (red) | L2 (yellow) |
|---|----------------------|---------------|---------------|
| 1 | Counter of encoder 1 | blinking slow | |
| 2 | Counter of encoder 2 | | blinking slow |



*) Units with analogue output (ZA series) will always generate the analogue signal from one of the lines 1 to 5, according to assignment by parameter F08.079. This is also valid when the short display sequence is used.

5. Keypad Operation

An overview of all parameters and explanations can be found under section 6.

The menu of the unit uses four keys, hereinafter named as follows:

| Р | | | |
|------|----|------|-------|
| PROG | UP | DOWN | ENTER |

Key functions depend on the actual operating state of the unit. Essentially we have to describe three basic states:

- Normal operation
- General setup procedure
- Direct fast access to presets and set values

5.1. Normal Operation

In this mode the unit operates as a counter according to the settings defined upon setup. All front keys may have customer-defined functions according to the specifications met in the keypad definition menu F06 (e.g. scrolling of the display, Reset, Inhibit etc.)

5.2. General Setup Procedure

The unit changes over from normal operation to setup level when keeping the *P* key down for <u>at least 2 seconds</u>. Thereafter you can select one of the parameter groups F01 to F13.

Inside the group you can now select the desired parameter and set the value according to need. After this you can either set more parameters or return to the normal operation.

The adjoining sequence of key operations explains how to change Parameter number 052 of group F06 from the original value of 0 to 8

| Step | State | Key action | | Display | Comment |
|------|-----------------------------|--------------|-----------|--------------------|---|
| 00 | Normal operation | | | Counting | |
| 01 | | P >: | 2 sec. | F01 | Display of the Parameter group |
| 02 | Level: Parameter group | 5: | х | F02 F06 | Select group # F06 |
| 03 | | | | F06.050 | Confirmation of F06. The first parameter of this group is F06.050 |
| 04 | Level: Parameter numbers | 2 2 2 | x | F06.051 F06.052 | Select parameter 052 |
| 05 | | Ţ | | 0 | Parameter 052 appears in display, actual setting is 0 |
| 06 | Level: Parameter values | 82 | x | 1 8 | Setting has been modified from 0 to 8 |
| 07 | | P | | F06.052 | Save the new setting (8) |
| 08 | Level: Parameter numbers | P | | F06 | Return to level parameter groups |
| 09 | Level: Parameter groups | P | | Counting | Return to normal operation |
| 10 | Normal operation | | | | |
| | \diamondsuit | | w paramet | | counter activities remain me active after return to |

5.3. Direct Fast Access to Presets

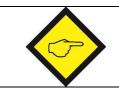
To get to the fast access routine, please press both



and (

at the same time

This will access the parameter group F01 right away. To change of the settings follow the same procedure as already described above. Besides the advantage of direct access, the fundamental difference to general setup is the following:



During the fast access procedure all counter functions remain fully active. Access is limited to presets; no other parameters can be changed.

5.4. Change of Parameter Values on the Numeric Level

The numeric range of the parameters is up to 6 digits with 6-decade models and up to 8 digits with 8 decade models. Some of the parameters may also include a sign. For fast and easy setting or these values the menu uses an algorithm as shown subsequently. During this operation the front keys have the following functions:

| Р | | | |
|--------------------------|------------------|------------------|-----------------------------|
| PROG | UP | DOWN | ENTER |
| Saves the actual value | Increments the | Decrements the | Shifts the cursor (blinking |
| shown in the display and | highlighted | highlighted | digit) one position to the |
| returns to the parameter | (blinking) digit | (blinking) digit | left, or from utmost left |
| selection level | | | to right |

With signed parameters the left digit scrolls from **0 to 9** and then shows "-,, (negative) and "-**1**" (minus one). The example below shows how to change a parameter from the setting 1024 to the new setting 250 000 (using a 6 decade model).

This example assumes that you have already selected the parameter group and the parameter number, and that you actually read the parameter value in the display.

Highlighted digits appear on colored background.

| Step | Display | Key action | Comment |
|------|-----------------------|------------|--|
| 00 | 00102 <mark>4</mark> | | Display of actual parameter setting, last digit is highlighted |
| 01 | | • 4 x | Scroll last digit down to 0 |
| 02 | 00102 <mark>0</mark> | | Shift cursor to left |
| 03 | 0010 <mark>2</mark> 0 | • 2 x | Scroll highlighted digit down to 0 |
| 04 | 0010 <mark>0</mark> 0 | 2 x | Shift curser 2 positions left |
| 05 | 00 <mark>1</mark> 000 | • | Scroll highlighted digit down to 0 |
| 06 | 00 <mark>0</mark> 000 | | Shift cursor left |
| 07 | 0 <mark>0</mark> 0000 | 5 x | Scroll highlighted digit up to 5 |
| 08 | 0 <mark>5</mark> 0000 | | Shift cursor left |
| 09 | <mark>0</mark> 50000 | 2 x | Scroll highlighted digit up to 2 |
| 10 | <mark>2</mark> 50000 | P | Save new setting and return to the parameter number level |

5.5. Code Protection against Unauthorized Keypad Access

Parameter group F05 allows to define an own locking code for each of the parameter menus. This permits to limit access to certain parameter groups to specific persons only.

When accessing a protected parameter group, the display will first show "CODE" and wait for your entry. To continue keypad operations you must now enter the code which you have stored before, otherwise the unit will return to normal operation again.

After entering your code, press the ENTER key and keep it down until the unit responds. When your code was correct, the response will be "YES" and the menu will work normally. With incorrect code the response will be "NO" and the menu remains locked.

5.6. Return from the Programming Levels and Time-Out Function

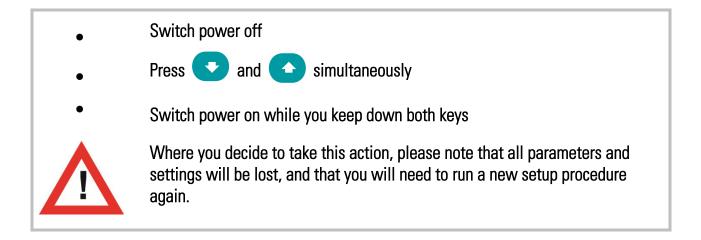
At any time the PROG key sets the menu one level up and finally returns to normal operation. The same step occurs automatically via the time-out function, when during a period of 10 seconds no key has been touched.

Termination of the menu by automatic time-out will not store new settings, unless they have already been stored by the PROG key after editing.

5.7. Reset all Parameters to Factory Default Values

Upon special need it may be desirable to set all parameters back to their original factory settings (e.g. because you have forgotten your access code, or by too many change of settings you have achieved a complex parameter state). Default values are indicated in the parameter tables shown later.

To reset the unit to default, please take the following steps:



6. Menu Structure and Description of Parameters

All parameters are arranged in a reasonable order of functional groups (F01 to F13) You must only set those parameters which are really relevant for your specific application. Unused parameters can remain as they actually are.

6.1. Summary of the Menu

This section shows a summary of the parameter groups, with an assignment to the functional parts of the unit.

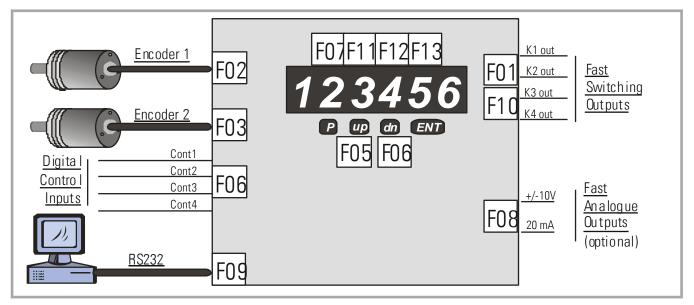
| Group | Function | (| Group | Function |
|-------|------------------------------|---|-------|---|
| F01 | Preselection values | F | F02 | Definitions for encoder 1 |
| 000 | Preselection K1 | (| 010 | Encoder properties |
| 001 | Preselection K2 | (| D11 | Edge count select x1, x2, x4 |
| 002 | Preselection K3 | (| 012 | Counting direction up/down |
| 003 | Preselection K4 | (| 013 | Impulse scaling Factor |
| 004 | Preset value encoder 1 | (| 014 | Multiple count factor |
| 005 | Preset value encoder 2 | (| 015 | Round-loop cycle definition |
| F03 | Definitions for encoder 2 | F | F04 | Special functions |
| 018 | Encoder properties | (| 026 | Digital input filters |
| 019 | Edge count select x1, x2, x4 | (| 027 | Power down memory |
| 020 | Counting direction up/down | (| 028 | Input threshold 1 |
| 021 | Impulse scaling Factor | (| 029 | Input threshold 2 |
| 022 | Multiple count factor | (| 030 | Multi-purpose parameter (1) |
| 023 | Round-loop cycle definition | (| 031 | Multi-purpose parameter (2) |
| F05 | Keypad protection codes | F | F06 | Key commands and control inputs |
| 033 | F01 | 0 | 050 | Key UP |
| 034 | F02 | (| 051 | Key DOWN |
| 035 | F03 | 0 | 052 | Key ENTER |
| 036 | F04 | (| 053 | Input Cont.1, switching characteristics |
| 037 | F05 | | 054 | Input Cont.1, assignment of function |
| 038 | F06 | (| 055 | Input Cont.2, switching characteristics |
| 039 | F07 | | 056 | Input Cont.2, assignment of function |
| 040 | F08 | | 057 | Input Cont.3, switching characteristics |
| 041 | F09 | | 058 | Input Cont.3, assignment of function |
| 042 | F10 | | 059 | Input Cont.4, switching characteristics |
| 043 | F11 | (| 060 | Input Cont.4, assignment of function |
| 044 | F12 | | | |
| 045 | F13 | | | |

| Group | Function | Group | Function |
|-------|------------------------------|-------|---------------------------------------|
| F07 | Basic settings | F08 | Analogue output definitions (ZA only) |
| 062 | Mode of operation | 074 | Output current or voltage |
| 063 | Decimal point encoder 1 | 075 | Start value of conversion |
| 064 | Decimal point encoder 2 | 076 | End value of conversion |
| 065 | Decimal point combined <1,2> | 077 | Output swing |
| 066 | Multiplication factor <1,2> | 078 | Zero offset |
| 067 | Division factor <1,2> | 079 | Assignment of the Analogue Output |
| 068 | Display offset <1,2> | | |
| 069 | Brightness of LED display % | | |
| 070 | Display Update Time | | |
| F09 | Serial communication | F10 | Switching features and presets |
| 081 | Serial device address | 089 | K1 (static or pulse) |
| 082 | Baud rate | 090 | K2 (static or pulse) |
| 083 | Data format | 091 | K3 (static or pulse) |
| 084 | Serial protocol selection | 092 | K4 (static or pulse) |
| 085 | Timer for auto-transmission | 093 | Hysteresis K1 |
| 086 | Serial code for transmission | 094 | Hysteresis K2 |
| | | 095 | Hysteresis K3 |
| | | 096 | Hysteresis K4 |
| | | 097 | Preselection mode K1 |
| | | 098 | Preselection mode K2 |
| | | 099 | Preselection mode K3 |
| | | 100 | Preselection mode K4 |
| | | 101 | Preset mode |
| | | 102 | Output polarity |
| | | 103 | Sign of thumbwheel switch (ZD6) |
| | | 104 | Thumbwheel assignment |
| | | 105 | Start-up Inhibit for Outputs |
| | | 106 | Calculation of trailing preselections |
| | | | |

| F11 | Mode of Linearisation |
|---------|------------------------------|
| F11.108 | Linearisation mode counter 1 |
| F11.109 | Linearisation mode counter 2 |
| | |
| | |
| | |

| F12 | Table of Linearisation Counter 1 |
|-----------------------|--|
| F12.114 | First interpolation point (x1 value) |
| F12.115 | First interpolation point (y1 value) |
| | etc> |
| F12.144 | Last interpolation point (x16 value) |
| F12.145 | Last interpolation point (y16 value) |
| | |
| F13 | Table of Linearisation Counter 2 |
| F13 F13.146 | Table of Linearisation Counter 2First interpolation point (x1 value) |
| | |
| F13.146 | First interpolation point (x1 value) |
| F13.146 | First interpolation point (x1 value) First interpolation point (y1 value) |

The following schematics shows how in principle the parameter blocks are assigned to the various elements and functions of the counter.





Where you find highlighted indications in the following parameter listings, this indicates that the setting range depends on the model and is 6 digits with 6 decade models and 8 digits with 8 decade models

6.2. Description of the Parameters

6.2.1. Preselections and presets

| F01 | | Range | Default | Ser. |
|-----|---|--------------------|---------|------|
| 000 | Preselection K1 | -199 999 - 999 999 | 1 000 | 00 |
| 001 | Preselection K2 | -199 999 - 999 999 | 2 000 | 01 |
| 002 | Preselection K3 | -199 999 - 999 999 | 3 000 | 02 |
| 003 | Preselection K4 | -199 999 - 999 999 | 4 000 | 03 |
| 004 | Preset value encoder 1 | -199 999 - 999 999 | 000 000 | 04 |
| | Upon internal or external command the encoder 1 | | | |
| | counter will set to this value | | | |
| 005 | Preset value encoder 2 | -199 999 - 999 999 | 000 000 | 05 |
| | Upon internal or external command the encoder 2 | | | |
| | counter will set to this value | | | |

6.2.2. Definitions for encoder 1

| F02 | | Range | Default | Ser. |
|-----|--|--------------------------|---------|------|
| 010 | Encoder properties | 03 | 1 | AO |
| | 0= Differential signals A, /A, B, /B (2 x 90°) | | | |
| | *) | | | |
| | 1= HTL signals A, B (2 x 90°) single-ended | | | |
| | 2= Differential signals A, /A for count *) | | | |
| | Differential signals B, /B to indicate static direction (if available) | | | |
| | 3= HTL signal A (single-ended) for count | | | |
| | HTL signal B (single-ended) to indicate static | | | |
| | direction (if available) | | | |
| 011 | Edge counting | 02 | 0 | A1 |
| | 0= Simple (x1) | | | |
| | 1= Double (x2) | | | |
| | 2= Full quadrature (x4) | | | |
| 012 | Counting direction | 0 1 | 0 | A2 |
| | 0= Up when A leads B | | | |
| | 1= Down when A leads B | | | |
| 013 | Impulse scaling factor | 0.00001 - 9.99999 | 1.00000 | A3 |
| | Multiplier for input impulses | | | |
| 014 | Impulse multiplier | 001 - 99 | 001 | A4 |
| | Multiple count of every impulse | | | |
| 015 | Round-loop cycle | <mark>0 - 999 999</mark> | 0 | A5 |
| | 0= Unlimited counting range | | | |
| | xxx Round-loop operation in a range 0 - xxx | | | |

*) Applies for any kind of differential signals, no matter if RS422 or TTL level or HTL level

6.2.3. Definitions for encoder 2

| F03 | | Range | Default | Ser. |
|-----|---|--------------------------|---------|------|
| 018 | Encoder properties | 03 | 1 | A8 |
| | 0= Differential signals A, /A, B, /B (2 x 90°) *) | | | |
| | 1= HTL signals A, B (2 x 90°) single-ended | | | |
| | 2= Differential signals A, /A for count *) | | | |
| | Differential signals B, /B to indicate static | | | |
| | direction (if available) | | | |
| | 3= HTL signal A (single-ended) for count | | | |
| | HTL signal B (single-ended) to indicate static | | | |
| | direction (if available) | | | |
| 019 | Edge counting | 0 2 | 0 | A9 |
| | 0= Simple (x1) | | | |
| | 1= Double (x2) | | | |
| | 2= Full quadrature (x4) | | | |
| 020 | Counting direction | 0 1 | 0 | BO |
| | 0= Up when A leads B | | | |
| | 1= Down when A leads B | | | |
| 021 | Impulse scaling factor | 0.00001 - 9.99999 | 1.00000 | B1 |
| | Multiplier for input impulses | | | |
| 022 | Impulse multiplier | 001 - 99 | 001 | B2 |
| | Multiple count of every impulse | | | |
| 023 | Round-loop cycle | <mark>0 - 999 999</mark> | 0 | B3 |
| | 0= Unlimited counting range | | | |
| | xxx Round-loop operation in a range 0 - xxx | | | |

*) Applies for any kind of differential signals, no matter if RS422 or TTL level or HTL level

6.2.4. Special functions

| F04 | | Range | Default | Ser. |
|-----|---|--------|---------|------|
| 026 | Digital input filter | 03 | 0 | B6 |
| 027 | Power-down memory | 0 - 1 | 0 | B7 |
| | 0= Off. Counter resets to zero after power down | | | |
| | 1= On. Counter stores last counting result | | | |
| 028 | Trigger threshold for encoder1 inputs **) | 30 250 | 166 | B8 |
| 029 | Trigger threshold for encoder2 inputs **) | 30 250 | 166 | B9 |
| 030 | Multi-purpose parameter, function depending on | 0 999 | 0 | CO |
| | application as shown under 4.1, 4.9, 4.10, 6.3 | | | |
| 031 | Multi-purpose parameter, function depending on | 0 999 | 0 | C1 |
| | application as shown under 4.9, 4.10 | | | |

**) Must be set to the default value (166) with any kind of input signals, except if exceptionally singleended TTL signals should be used. Only in this case setting 35 is required.

6.2.5. Keypad protection codes

| F05 | | Range | Default | Ser. |
|-----|---------------------|-------------------|---------|------|
| 033 | Protected group F01 | | 0 | C3 |
| 034 | Protected group F02 | | 0 | C4 |
| 035 | Protected group F03 | 0 = no protection | 0 | C5 |
| 036 | Protected group F04 | | 6079 | C6 |
| 037 | Protected group F05 | 1 - 999 999 = | 0 | C7 |
| 038 | Protected group F06 | Protection code | 0 | C8 |
| 039 | Protected group F07 | for the actual | 0 | C9 |
| 040 | Protected group F08 | group | 0 | DO |
| 041 | Protected group F09 | | 0 | D1 |
| 042 | Protected group F10 | | 0 | D2 |
| 043 | Protected group F11 | | 0 | D3 |
| 044 | Protected group F12 | | 0 | D4 |
| 045 | Protected group F13 | | 0 | D5 |

6.2.6. Key commands and control input definitions

| F06 | | | Range | Default | Ser. |
|-----|----------|--|-------|---------|------|
| 050 | Func | tion assignment to key "UP" | 0 14 | 0 | EO |
| 000 | 0= | No function | 0 | 0 | 20 |
| | 0= 1= | Reset counter 1 (encoder 1) and read **) | | | |
| | 1- | (Clears also points of change of direction) | | | |
| | 2= | Reset counter 2 (encoder 2) and read **) | | | |
| | 2= 3= | Reset counter 1 and counter 2 and read **) | | | |
| | 3= 4= | Set counter 1 to Set Value 1 *) | | | |
| | 4– 5= | Set counter 2 to Set Value 2 *) | | | |
| | 5= 6= | Set both counters to Set Value *) | | | |
| | 0= 7= | | | | |
| | | Inhibit counter 1 and read **) | | | |
| | 8= | Inhibit counter 2 and read **) | | | |
| | 9= | Read front thumbwheels (models 6xx only) **) | | | |
| | 10= | | | | |
| | 11= | Reset minimum/maximum records | | | |
| | 12= | Scroll actual display | | | |
| | 13= | Special command (depends on counter mode) | | | |
| | 14= | n.a. | | | |
| 051 | Func | tion assignment to key "DOWN" | 0 14 | 0 | E1 |
| | | See key "UP" | | | |
| 052 | Func | tion assignment to key "ENTER" | 0 14 | 0 | E2 |
| | | See key "UP" | | | 1 |

**) Parameter F10.101 defines the source of the Set Value (see 6.3)
**) "Read" refers to models 6xx with thumbwheel switches only. See appendix.

| F06 | (continued) | Range | Default | Ser. |
|-----|---|------------------|---------|------|
| 053 | Switching characteristics of input "Cont.1" | 07 | 0 | E3 |
| | 0= NPN (switch to -) function active LOW | | | |
| | 1= NPN (switch to -) function active HIGH | | | |
| | 2= NPN (switch to -) rising edge | | | |
| | 3= NPN (switch to -) falling edge | | | |
| | 4= PNP (switch to +), function active LOW | | | |
| | 5= PNP (switch to +), function active HIGH | | | |
| | 6= PNP (switch to +), rising edge | | | |
| | 7= PNP (switch to +), falling edge | | | |
| 054 | | 0 14 | 0 | ГЛ |
| 054 | Function assignment to input "Cont.1" | 0 14 | 0 | E4 |
| | 0= No function 1= Reset counter 1 (encoder 1) and read **) | | | |
| | (Clears also points of change of direction) | | | |
| | 2= Reset counter 2 (encoder 2) and read **) | | | |
| | 3= Reset counter 1 and counter 2 and read **) | | | |
| | 4= Set counter 1 to Set Value 1 *) | | | |
| | 5= Set counter 2 to Set Value 2 *) | | | |
| | 6= Set both counters to Set Value *) | | | |
| | 7= Inhibit counter 1 and read **) | | | |
| | 8= Inhibit counter 2 and read **) | | | |
| | 9= Read only **) | | | |
| | 10= Start serial transmission | | | |
| | 11= Reset minimum/maximum records | | | |
| | 12= Scroll actual display | | | |
| | 13= Special command (depends on counter mode) | | | |
| | 14= Hardware keypad interlock | | | |
| 055 | Switching characteristics of input "Cont.2" | 0 7 | 0 | E5 |
| | See "Cont.1" (F06.053) | | | |
| 056 | Function assignment to input "Cont.2" | 0 14 | 0 | E6 |
| | See "Cont.1" (F06.054) | | | |
| 057 | Switching characteristics of input "Cont.3" | 0 7 | 0 | E7 |
| | See "Cont.1" (F06.053) | | | |
| 058 | Function assignment to input "Cont.3" | 0 14 | 0 | E8 |
| | See "Cont.1" (F06.054) | | | |
| 059 | Switching characteristics of input "Cont.4" | 0 3 | 0 | E9 |
| | 0 = = NPN (switch to -), active LOW | | | |
| | 1 = = NPN (switch to -), active HIGH | static switching | | |
| | 2 = = PNP (switch to +), active LOW | functions only | | |
| | 3 = = PNP (switch to +), active HIGH | , | | |
| 000 | Function assignment to input "Cont.4" | 0 14 | 0 | FO |
| 060 | U I " | | 1 | 1 |



*) Parameter F10.101 defines the source of the Set Value (see 6.3)

**) "Read" refers to models 6xx with thumbwheel switches only. See appendix.

6.2.7. Basic settings

| F07 | | Range | Default | Ser. |
|-----|--|------------------|---------|------|
| 062 | Operation mode of the counter | 0 10 | 0 | F2 |
| | 0= "Single", encoder 1 only | | | |
| | 1= "Sum", encoder 1 + encoder 2 | | | |
| | 2= "Differential", encoder 1 – encoder 2 | | | |
| | 3= Master counter and batch counter | | | |
| | 4= Measuring of real cutting length | | | |
| | 5= Calculation of roll diameters | | | |
| | 6= Calculation of roll radius | | | |
| | 7= Cut-to-length control | | | |
| | 8= Cut-to-length control | | | |
| | 9= Slip-, torsion- skew position monitor | | | |
| | 10= Dual counter, independent counters 1 and 2 | | _ | |
| 063 | Decimal point position of encoder 1 | <mark>0 5</mark> | 0 | F3 |
| 064 | Decimal point position of encoder 2 | <mark>0 5</mark> | 0 | F4 |
| 065 | Decimal point position combined <1&2> | <mark>0 5</mark> | 0 | F5 |
| 066 | Scaling factor for combined values <1&2> | 0.0001 - 9.9999 | 1.0000 | F6 |
| 067 | Divider for combined values* | 0.0000 - 9.9999 | 0 | F7 |
| 068 | Offset value for combined values | -199999 - 999999 | 0 | F8 |
| 069 | Brightness of the 7-segment LED display | 0 4 | 0 | F9 |
| | 0= 100% of maximum brightness | | | |
| | 1= 80% of maximum brightness | | | |
| | 2= 60% of maximum brightness | | | |
| | 3= 40% of maximum brightness | | | |
| | 4= 20% of maximum brightness | | | |
| 070 | Display Update Time (sec.) | 0.005 - 9.999 | 0.005 | GO |

6.2.8. Analogue output definitions (ZA models only)

| F08 | | Range | Default | Ser. |
|-----|--|------------------|---------|------|
| 074 | Output format | 03 | 0 | G4 |
| | 0= Voltage - 10 V + 10 V | | | |
| | 1= Voltage 0 +10 V | | | |
| | 2= Current 4 – 20 mA | | | |
| | 3= Current 0 – 20 mA | | | |
| 075 | Beginning of the conversion range | -199999 - 999999 | 0 | G5 |
| | Display value to generate 0 volts or 0/4 mA | | | |
| 076 | End of the conversion range | -199999 - 999999 | 10 000 | G6 |
| | Display value to generate 10 volts or 20 mA | | | |
| 077 | Analogue output swing (1000 = 10 V or 20 mA) | 0 1000 | 1000 | G7 |
| 078 | Analogue zero offset (mV, zero displacement) | -10000 - 10000 | 0 | G8 |
| 079 | Analogue output assignment | 0 4 | | G9 |
| | (according to lines $1-5$ of the display scrolling function) | (Line1) (Line5) | | |

*) Setting 0,0000 will skip the whole recalculation and therefore speed up the cycle time

6.2.9. Serial communication parameters

| F09 | | Range | Default | Ser. |
|-----|---|--------------|---------|------|
| 081 | Serial device address (unit number) | 11 99 | 11 | 90 |
| 082 | Serial baud rate | 0 6 | 0 | 91 |
| | 0= 9600 Baud | | | |
| | 1= 4800 Baud | | | |
| | 2= 2400 Baud | | | |
| | 3= 1200 Baud | | | |
| | 4= 600 Baud | | | |
| | 5= 19200 Baud | | | |
| | 6= 38400 Baud | | | |
| 083 | Serial data format | 09 | 0 | 92 |
| | 0= 7 Data, Parity even, 1 Stop | | | |
| | 1= 7 Data, Parity even, 2 Stop | | | |
| | 2= 7 Data, Parity odd, 1 Stop | | | |
| | 3= 7 Data, Parity odd, 2 Stop | | | |
| | 4= 7 Data, no Parity, 1 Stop | | | |
| | 5= 7 Data, no Parity, 2 Stop | | | |
| | 6= 8 Data, Parity even, 1 Stop | | | |
| | 7= 8 Data, Parity odd, 1 Stop | | | |
| | 8= 8 Data, no Parity, 1 Stop | | | |
| | 9= 8 Data, no Parity, 2 Stop | | | |
| 084 | Serial protocol select *) | 0 1 | 1 | H1 |
| | 0= Transmission = Unit Nr. – Data, LF, CR | | | |
| | 1= Transmission = Data, LF, CR | | | |
| 085 | Serial timer (sec.) for timer transmissions *) | 0.000 99.999 | 0 | H2 |
| 086 | Serial register code of the transmit parameter *) | 0 19 | 14 | H3 |

*) for more details please see appendix in section 8

6.2.10. Switching characteristics and presets

| F10 | | Range | Default | Ser. |
|-----|---|-----------|---------|------|
| 089 | Pulse time (sec.) output K1 (0 = static output) | 0.00 9.99 | 0.00 | H6 |
| 090 | Pulse time (sec.) output K2 (0 = static output) | | | H7 |
| 091 | Pulse time (sec.) output K3 (0 = static output) | | | H8 |
| 092 | Pulse time (sec.) output K4 (0 = static output) | | | H9 |
| 093 | Switching hysteresis K1 (display units) *) | 0 9999 | 0 | 10 |
| 094 | Switching hysteresis K2 (display units) *) | | | 11 |
| 095 | Switching hysteresis K3 (display units) *) | | | 12 |
| 096 | Switching hysteresis K4 (display units) *) | | | 13 |

*) The switching point equals to the preset value and the return point is displaced by the hysteresis setting

| F10 | | Range | Default | Ser. |
|-----|---|---------------------|---------|------|
| 097 | Switching characteristics K1 | 05 | 0 | 14 |
| | $0=$ active with display \geq preselection | | | |
| | 1= active with display \leq preselection | Remark: | | |
| | 2= active with display \geq preselection, 0 \rightarrow counter. | ≥ and ≤ refer to | | |
| | Remaining errors are cancelled | positive values | | |
| | $3=$ active with display \leq preselection, | and are inversely | | |
| | Set→counter. Remaining errors are cancelled | with negative | | |
| | 4= active with display \geq preselection, 0 \rightarrow counter | values | | |
| | Remaining errors added to following cycle | | | |
| | 5= active with display \leq preselection, | | | |
| | Set→counter | | | |
| | Remaining errors added to following cycle | | | |
| 098 | Switching characteristics K2 (see K1, F10.097) | 05 | 0 | 15 |
| 099 | Switching characteristics K3 (see K1, F10.097) | | | 16 |
| 100 | Switching characteristics K4 (see K1, F10.097) | | | 17 |
| 101 | Set value of the counter | 0 1 | 0 | 18 |
| | 0= Set value = Preset (1 or. 2) | | | |
| | 1= Set value = Preselection K1 or K2 | | | |
| 102 | K1 – K4 outputs N.C or N.O *) | 0 15 | 0 | 19 |
| | K1= binary value 1 | | | |
| | K2= binary value 2 | Example: Setting | | |
| | K3= binary value 4 | 9 means that K1 | | |
| | K4= binary value 8 | and K4 operate | | |
| | Bit = 0: Output switches ON when active (N.O.) *) | N.O. and K2 and | | |
| | Bit = 1: Output switches OFF when active (N.C.) *) | K3 operate N.C *) | | |
| 103 | Sign of thumbwheel switches (models ZD6xx only) | see appendix | 0 | JO |
| 104 | Thumbwheel switch assignment (models ZD6xx only) | see appendix | 0 | Q1 |
| 105 | Start-up Inhibit of timed K1-K4 outputs | 0 = pulses enabled | 0 | 02 |
| | after power-up | 1 = pulses disabled | | |
| 106 | Switch point calculation with trailing preselections | 03 | 0 | Q3 |
| | 0 : K1=>K1, K2=>K2, K3=>K3, K4=>K4 | | | |
| | 1: K1=>K1, <u>K1-K2</u> =>K2, K3=>K3, K4=>K4 | | | |
| | 2 : $K1 => K1$, $K2 => K2$, $K3 => K3$, $K3 => K4$ | | | |
| | 3 : K1=> K 1, <u>K1-K2</u> => K 2, K3=> K 3, <u>K3-K4</u> => K 4 | | | |
| | Example: if set to "1" the K2 switching point would be | | | |
| | substituted by the difference K1 - K2 (i.e. F00.000 - F00.001) | | | |



*) **N.O.** means "normally open", saying that the corresponding output is normally switched OFF and will switch on when the assigned event happens.

*) N.C. means "normally closed", saying that the corresponding output is normally switched ON and will switch off when the assigned event happens

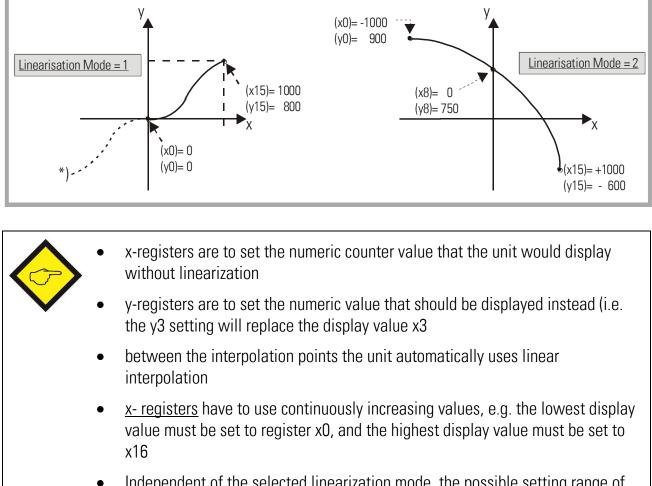
6.2.11. Parameters for Linearisation

| F11 | Modes of Linearisation | Range | Default | Ser. |
|-----|---|------------------|---------|------|
| 108 | Mode of linearization for counter 1 (encoder 1) | 0-2 | 0 | J1 |
| | 0 = Linearisation off | | | |
| | 1 = Linearisation is defined for the numeric range | (see drawings on | | |
| | from 0 to +999 999 only and negative values | next page) | | |
| | will appear as a mirror of the positive values | | | |
| | 2 = Linearisation is defined over the full range from - | | | |
| | 199 999 to +999 999 | | | |
| 109 | Mode of linearization for counter 2 (encoder 2) | 0-2 | 0 | J2 |
| | 0 = Linearisation off | | | |
| | 1 = Linearisation is defined for the numeric range | (see drawings on | | |
| | from 0 to +999 999 only and negative values | next page) | | |
| | will appear as a mirror of the positive values | | | |
| | 2 = Linearisation is defined over the full range from - | | | |
| | 199 999 to +999 999 | | | |

| F12 | Table of linearization for counter 1 (encoder 1) | Range | Default | Ser. |
|-----|---|------------------|---------|------|
| 114 | First interpolation point, (x0, original value) | | | J7 |
| 115 | First interpolation point, (y0, replacement value) | | | J8 |
| 116 | Second interpolation point (x1, original value) | -199999 - 999999 | 0 | J9 |
| 117 | Second interpolation point (y1, replacement value) | | | KO |
| | etc> | | | |
| 144 | Last interpolation point, (x15, original value) | | | M7 |
| 145 | First interpolation point, (y15, replacement value) | | | M8 |

| F13 | Table of linearization for counter 2 (encoder 2) | Range | Default | Ser. |
|-----|--|------------------|---------|------|
| 146 | First interpolation point, (x0, original value) | | | M9 |
| 147 | First interpolation point, (y0, replacement value) | | | NO |
| 148 | Second interpolation point (x1, original value) | -199999 - 999999 | 0 | N1 |
| 149 | Second interpolation point (y1, replacement value) | | | N2 |
| | etc> | | | |
| 176 | Last interpolation point, (x15, original value) | | | P9 |
| 177 | Last interpolation point, (y15, replacement value) | | | QO |

6.2.12. Hints for using the linearization function



The subsequent drawing explains the difference between the modes of linearization.

- Independent of the selected linearization mode, the possible setting range of all registers x0, y0, ... x16, y16 is always -199999 ... 999999.
- For measuring values outside of the defined linearization range, please note: If the measuring value is lower than x0, the linearization result will always be y0. If the measuring value is higher than x16, the linearization result will always be y16.

6.3. Clarification of the Counter Setting Functions

This section is only important if you intend to preset the counter to values different from zero. The menu provides several options to reset one or both of counters to zero, or to set the counters to programmable preset values.

Whilst with a reset command the data loaded into the counter is always zero, the setting procedure may load data from different locations, depending on the operating mode and some parameter settings.

The tables below are to clarify which source the counters are using under which conditions. It would not make any sense to use the preset functions with other counter modes than those shown below, therefore the tables indicate the reasonable possibilities only.

The <u>triggering event</u> to activate a preset action depends on your parameter settings and can be manual (front key or control input) or automatic (when the counter reaches one of the four preselection thresholds K1 to K4).

The <u>source of the loading data</u> can be one of the two counter preset values set to parameters F01.004 and F01.005, or any of the four preselection thresholds K1 to K4 adjusted by keypad or by front thumbwheel switches.

The target for loading data can be either counter1 or counter2

The following abbreviations are used:

| | 9 400101 | | 0 0000. | | | | | | | | | |
|-----------------------------|----------------|----------------|---------------------|----------------|--|----------------|--------------------|----------------|-----------------|-----------------|--|--|
| P1 = Preset va | lue encod | er 1 (F01.0 | 04) | | P2 = Preset value encoder 2 (F01.005) | | | | | | | |
| C1 = Counter 1 | 1 | | | | C2 = Counter 2 | | | | | | | |
| K1 K4 = Pre | eselection | s (F01.000 | to F01.00 | 3) | Man. = remote set command (key or input) | | | | | | | |
| 10 | r thumbwł | neels | | | K1auto etc. | . = automa | atic set co | mmand tri | ggered by | K1 | | |
| 0 : | | D | -+ - - 1 0 1 | 01 0 | | | | | , | | | |
| Single mode | | | eter F10.1 | | | | | eter F10.1 | | | | |
| Trigger event | Man. | K1auto | K2auto | K3auto | | Man. | K1auto | K2auto | K3auto | K4auto | | |
| Counter1: | P1+C1 | P1→C1 | P1 → C1 | P2 → C1 | P2+C1 | K1 → C1 | K1 → C1 | K2 → C1 | K3 → C1 | K4 → C1 | | |
| Sum mode (F07.062 = 2) | | Param | eter F10.1 | 01 = 0 | | | Param | eter F10.1 | 01 = 1 | | | |
| Trigger event | Man. | K1auto | K2auto | K3auto | K4auto | Man. | K1auto | K2auto | K3auto | K4auto | | |
| Counter 1: | P1+C1 | P1→C1 | P1+C1 | P1+C1 | | K1+C1 | K1→C1 | K2→C1 | KJaulo K1≁C1 | K4auto K2≁C1 | | |
| | P2→C2 | | | P2→C2 | | K1≁C1 K3≁C2 | KI V UI | | K1≁C1 K3≁C2 | K2≁C1 K4≁C2 | | |
| Counter 2: | F2 7 62 | | | FZ ₹ 62 | FZ ₹ 62 | K3 ≁ 62 | | | K3 ≁ 62 | K4 ≁ 6Z | | |
| Diff. mode (F07.062 = 2) | | Param | neter F10.1 | 101 = 0 | | | Param | ieter F10.1 | 101 = 1 | | | |
| Trigger event | Man. | K1auto | K2auto | K3auto | o K4auto | Man. | K1auto | K2auto | K3auto | K4auto | | |
| Counter 1: | P1 → C1 | P1 → C1 | P1+C1 | P1+C | | K1 → C1 | K1 → C1 | K2 → C1 | K1 → C1 | K2 → C1 | | |
| Counter 2: | P2→C2 | | | P2→C2 | | K3 → C2 | | | K3 → C2 | K4 → C2 | | |
| | | | | | | | | | | | | |
| Batch mode (F07.062 = 3) | | Param | neter F10.1 | 101 = 0 | | | Param | eter F10.1 | 101 = 1 | | | |
| Trigger event | Man. | K1auto | K2auto | K3auto | o K4auto | Man. | K1auto | K2auto | K3auto | K4auto | | |
| Counter 1: | P1 → C1 | P1+C1 | P1+C1 | P1+C | I P1+C1 | K1 → C1 | K1 → C1 | K2 → C1 | * → C1 | * → C1 | | |
| Counter 2: | P2→C2 | | | P2→C2 | 2 P2→C2 | K3 → C2 | | | K3 → C2 | K4 → C2 | | |
| * 1 | | | | | othorwing | 01 | | | | | | |

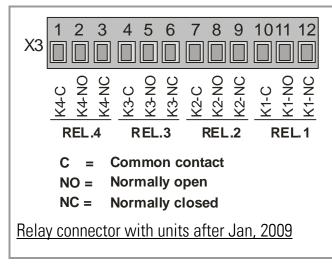
*) no change if multi-purpose parameter F04.030 = 0, otherwise C1 cleared to zero

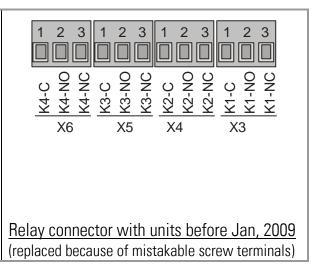
7. Appendix for models ZD/ ZA/ ZR 6xx

7.1. Relay Outputs

All available models are shown in section 1. While models ZD 3xx, ZA 3xx and ZR 3xx provide high-speed transistor outputs only, all models ZD 6xx, ZA 6xx and ZR 6xx provide four additional relay outputs, operating in parallel to the high-speed transistor outputs K1 - K4.

All electrical connections of 6xx models are fully similar to the 3xx models, except that with 6xx models the back plane is equipped with four additional terminal strips (3-positions each). Terminal X3 represents output K1 to output K4.





7.2. Front Thumbwheel Switches

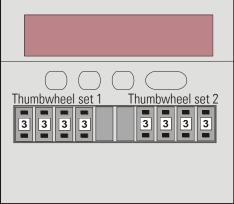
Moreover, the models shown below provide thumbwheel switches on the front panel, for simple and easy setting of preselection levels. Every row allows in <u>maximum 9 decades</u> and one blank field for separation. The customer is free to specify any desired combination and number of decades individually, which is not wider than totally 10 spaces. As an example, with model 642 it is possible to specify

"Set1 = 3 decades, Set2 = 6 decades", or e.g. "Set1 = 8 decades" etc.

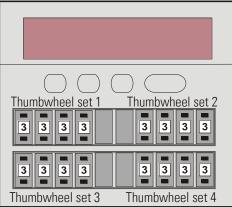


Where your order does not clearly state a different array of the thumbwheels, the units will be supplied with 2 x 4 decades respectively 4 x 4 decades

Models 632 and 642 can have max. 2 switch sets on front



Models 634 and 644 can have max. 4 switch sets on front



7.3. Specific Parameters for Units with Thumbwheel Switches

The following parameter settings apply for units with thumbwheel switches only and are not relevant for all other models:

7.3.1. Read and update thumbwheel switch settings

All actual thumbwheel settings are automatically considered when the unit is powered up. However, changes during normal operation will not be considered, unless upon special remote command. This can either be the actuation of one of the front keys, or a command signal to one of the control inputs.

Please see section 6.2.6 with the parameter group FO6.



It is a "must" to assign one of the functions 1, 2, 3, 7, 8 or 9 to at least one of the front keys or one of the control inputs. These functions will read the settings of the front switches. Otherwise there will be no way to activate changes of the switch settings during operation.

Please observe if the description of your counter mode indicates any fixed occupation of control inputs 1 or 2, which then would no more be available for the thumbwheel reading function. In this case you would need to use control inputs 3 or 4 to refresh the thumbwheel settings.

7.3.2. Positive or negative sign of thumbwheel settings

In general and as a default, the front thumbwheel settings are assumed to have a positive sign. Some applications may however require that one or the other setting should be interpreted as a negative value.

Parameter F10.103 allows assigning negative signs to any of the front thumbwheels, following a binary schema as shown in the table below:

| Setting of F10.103 | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 | 11 | 12 | 13 | 14 | 15 |
|----------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Sign of Thumbwheel 1 | + | - | + | - | + | - | + | - | + | - | + | - | + | - | + | - |
| Sign of Thumbwheel 2 | + | + | - | - | + | + | - | - | + | + | - | - | + | + | - | - |
| Sign of Thumbwheel 3 | + | + | + | + | - | - | - | - | + | + | + | + | - | - | - | - |
| Sign of Thumbwheel 4 | + | + | + | + | + | + | + | + | - | - | - | 1 | - | - | - | - |

7.3.3. Assignments between thumbwheels and switching outputs

In general and as a default, thumbwheel switch set No.1 refers to output K1; thumbwheel switch set No.2 refers to output K2 etc. This may be convenient for most of the applications, but also cause inconvenience with some operating modes of the counter.

As an example, when using the "Sum Mode" (see section 4.2), the outputs K1 and K2 are firmly attached to the encoder1 counter and outputs K3 and K4 are firmly attached to the sum of encoder1 and encoder2.

From this follows that, if you use a counter model with two sets of thumbwheels only (thumbwheel set 1 and thumbwheel set 2), you would only have preselections referring to encoder1, but no thumbwheel access to the sum.

To avoid such kind of limitations, parameter F10.104 allows free assignments between any of the thumbwheel switch sets (switch1 to switch4, see previous figure) and any of the four outputs (K1 to K4)

| Setting of parameter F10.104 | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 | 11 |
|--|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| Thumbwheel set 1 is linked to output | K1 | K1 | K1 | K1 | K1 | K1 | K2 | K2 | K2 | K2 | K2 | K2 |
| Thumbwheel set 2 is linked to output | K2 | K2 | K3 | K3 | K4 | K4 | K1 | K1 | K3 | K3 | K4 | K4 |
| Thumbwheel set 3 is linked to output | K3 | K4 | K4 | K2 | K2 | K3 | K3 | K4 | K4 | K1 | K1 | K3 |
| Thumbwheel set 4 is linked to output | K4 | K3 | K2 | K4 | K3 | K2 | K4 | К3 | K1 | K4 | K3 | K1 |
| | | | | | | | | | | | | |
| Setting of parameter F10.104 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 |
| Setting of parameter F10.104 Thumbwheel set 1 is linked to output | 12 K3 | 13 K3 | 14 K3 | 15 K3 | 16 K3 | 17 K3 | 18 K4 | 19 K4 | 20 K4 | 21 K4 | 22 K4 | 23 K4 |
| | | | | | | | | | | | | - |
| Thumbwheel set 1 is linked to output | K3 | К3 | К3 | K3 | К3 | K3 | K4 | К4 | K4 | K4 | K4 | K4 |

8. Appendix: Serial Communication Details

Serial communication with the counter can be used for the following purposes:

- PC setup of the counter, using the OS32 Operator software
- Automatic and cyclic transmission of counter data to remote devices like PC, PLC or Data Logger
- Communication via PC or PLC, using the communication protocol

This section describes the essential and basic communication features only. Full details are available from the special SERPRO manual.

8.1. Setup of the Counter by PC

Connect the counter to your PC as shown in section 3.6 of this manual. Start the OS32 Operator software. After a short initializing time you will see the following screen:

| RAMETERS | | INPUTS | RS | BUS | PI/O | OUTPUTS |
|------------------------------|---------|-----------------|---------|------|-------|----------------------|
| Preselection-Setting | | | | | | Unit ready |
| F01.000-F01.009 | | | | | | Ex/Recalc |
| Preselection 1 | +011010 | | | | | Output 1 |
| Preselection 2 | +002009 | | | | | Output 2 |
| Preselection 3 | +003000 | | | | | Output 3 |
| Preselection 4 | +004010 | Papet 1 | | | | Output 4 |
| Preset Value 12 | -000100 | Peut 2 | | | | Status A/B 2 |
| Preset Value 34 | +000000 | Pput 3 | | | | Status A/B 1 |
| Reserved | 10000 | Input 4 | | | | |
| Reserved | 00000 | Key UP | | | | |
| Reserved | 10000 | Key DOWN | | | | |
| Reserved | 10000 | Key ENTER | ы | | | CONTROLS |
| | | Key PROS | | | | LUNTRULS |
| Encoder-1-Setting | | Activate Data | | | | Bead |
| F02.010-F02.017 | | Store EEProm | ы | | | <u>Reau</u> |
| Encoder Properties | 0 | | | | | Tragsmit |
| Edge Counting | 0 | | | · | · | |
| Counting Direction | 0 | OUTPUT VALUE | | | | Transmit <u>A</u> ll |
| Scaling Factor Multiplier | 1.00000 | | _ | | | |
| Round Loop | 000000 | | 12 | | | Store EEProm |
| Reserved | 10000 | | | | | Reset OFF |
| Reserved | 10000 | 1 | 1 | | 1 | |
| | 10000 | -100% 0 | • | | +100% | |
| Encoder-2-Setting | | SERIAL SETTINGS | | | | |
| Encoder-2-Second | | COM 2 9600 | 7, 1, E | Unit | | |

If your screen remains empty and the headline of your PC says "OFFLINE", select "Comms" of the menu bar and check your serial communication settings.

The edit field on the left shows all actual parameters and provides full editing function. The "File" menu allows to store complete sets of parameters for printout or for download to a counter.

When editing parameters, please use the ENTER key of your PC after each entry, to ensure storage of your data to the counter.

8.2. Automatic and Cyclic Data Transmission

Set any cycle time unequal to zero to parameter F09.085.

Set the serial access code of the register you would like to transmit to parameter F09.086. In theory you could transmit any of the internal registers by serial link, however only the following registers make really sense:

| F09.086 = 6 | | Actual count value of counter 1 (encoder 1) |
|--------------|-----|---|
| F09.086 = 7 | ••• | Actual count value of counter 2 (encoder 2) |
| F09.086 = 8 | ••• | Actual analogue output voltage (models ZA) |
| F09.086 = 9 | ••• | Latest minimum value from the minimum record register |
| F09.086 = 10 | : | Latest maximum value from the maximum record register |
| F09.086 = 14 | : | Actual display value as shown on the LED display |

Dependent on the setting of parameter F09.084 the unit transmits one of the following data strings, under cycle control of the timer:

(xxxx = counter data*, LF = Line Feed <hex. OA>, CR = Carriage Return <hex OD>)

*) Leading zeros will <u>not</u> be transmitted

| | (Unit | No.) | | | | | | | | | |
|---------------|-------|------|-----|---|---|---|---|---|---|----|----|
| F09.084 = 0 : | 1 | 1 | +/- | Х | Х | Х | Х | Х | Х | LF | CR |
| F09.084 = 1 : | | | +/- | Х | Х | Х | Х | Х | Х | LF | CR |

8.3. Communication Protocol

When communicating with the unit via protocol, you have full read/write access to all internal parameters, states and actual counter values. The protocol uses the DRIVECOM standard according to DIN ISO 1745. A list with the most frequently used serial access codes can be found in the subsequent section.

To request data from the counter, the following request string must be sent:

| EOT | | AD1 | AD2 | C1 | C2 | ENQ |
|-------|----|-----------|----------|--------|--------|------|
| EOT = | Со | ntrol ch | aracter | (Hex I | 04) | |
| AD1 = | Ur | nit addre | ess, Hig | h Byte | 9 | |
| AD2 = | Ur | nit addre | ess, Lov | v Byte | ļ | |
| C1 = | Re | gister c | ode to r | ead, H | ligh B | lyte |
| C2 = | Re | gister c | ode to r | ead, L | low B | yte |
| ENQ = | CC | ontrol cł | naracter | (Hex | 05) | |

The example shows how to request for transmission of the actual count of counter 1 (register code :6), from a unit with unit address 11:

| ASCII-Code: | EOT | 1 | 1 | | 6 | ENQ |
|--------------|-----------|-----------|-----------|-----------|-----------|-----------|
| Hexadecimal: | 04 | 31 | 31 | ЗA | 36 | 05 |
| Binary: | 0000 0100 | 0011 0001 | 0011 0001 | 0011 1010 | 0011 0110 | 0000 0101 |

Upon correct request, the counter will respond:

| STX | C1 | C2 | x x x x x x x x | ETX | BCC | | | | |
|----------------------------------|--------|--------|-----------------------|-------|--------|--|--|--|--|
| STX = Control character (Hex 02) | | | | | | | | | |
| C1 = | = Reg | ister | code to read, | High | Byte | | | | |
| C2 = | = Reg | ister | code to read, | Low E | Byte | | | | |
| xxxx | < = Co | ounte | er data *) | | | | | | |
| ETX = | = Con | trol (| character (Hex | (03) | | | | | |
| BCC | = Blo | ck ch | leck character | | | | | | |
| *) Le | eadin | g zer | os will <u>not</u> be | trans | mitted | | | | |

The Block-Check-Character represents the EXCLUSIVE-OR function of all characters from C1 to ETX (both comprised).

To write to a parameter, you have to send the following string:

| EO | T AD1 | AD2 | STX | C1 | C2 | X X X X X X X X | ETX | BCC |
|-----|--|----------|---------|--------|-----|-----------------|-----|-----|
| EO | T = Cont | rol cha | racter | (Hex | 04) | | | |
| AD | 1 = Unit | addres | s, Higl | n Byt | е | | | |
| AD | 2 = Unit | addres | s, Low | / Byte | Э | | | |
| ST | K = Cont | rol cha | racter | (Hex | 02) | | | |
| C1 | C1 = Register code to write, High Byte | | | | | | | |
| C2 | = Regis | ster coo | de to v | vrite, | Low | Byte | | |
| XXX | xx = Val | ue of tł | ne para | amet | er | | | |
| ET | K = Cont | rol char | racter | (Hex | 03) | | | |
| BC | C = Bloc | k check | chara | cter | | | | |

Upon correct receipt the unit will respond by ACK, otherwise by NAK.

Every new parameter sent will first go to a buffer memory, without affecting the actual counting process. This function enables the user, during normal counting operation, to prepare a complete new parameter set in the background.

To activate transmitted parameters, you must write the numeric value "1" to the " <u>Activate Data</u>" register. This immediately activates all changed settings at the same time.

Where you like the new parameters to remain valid also after the next power up of the unit, you still have to write the numeric value "1" to the <u>"Store EEProm</u>" register. This will store all new data to the EEProm of the counter. Otherwise, after power down the unit would return with the previous parameter set.

8.4. Serial Register Codes

8.4.1. Communication Commands

| Function | Code |
|---------------|------|
| Activate Data | 67 |
| Store EEProm | 68 |

These commands have to be sent to the unit every time after one or several new parameters have been transmitted, in order to activate or to store the new values. Both commands are "dynamic", i.e. it is sufficient to just send the data value "1" to the corresponding code position.

Example: send the command "Activate Date" to the counter with Unit No. 11:

| ASCII | EOT | 1 | 1 | STX | 6 | 7 | 1 | ETX | BCC |
|-------|-----|----|----|-----|----|----|----|-----|-----|
| Hex | 04 | 31 | 31 | 02 | 36 | 37 | 31 | 03 | 33 |

8.4.2. Control Commands

To activate control commands (e.g. Reset) by serial link, the following steps are required:

- a) the desired command has first to be assigned to one of the front keys or control inputs (any), as described in chapter 6.2.6.
- b) after this the corresponding key or input can be virtually activated by serial command (same as if you would push the key or activate the hardware input). This kind of command provides static operation. Sending "1" to the corresponding location will switch the command ON, it will remain on until you send "0" to the same location to switch the command OFF again.

| Control Input / Front Key | Code |
|---------------------------|------|
| Input "Cont1" | 59 |
| Input "Cont2" | 60 |
| Input "Cont3" | 61 |
| Input "Cont4" | 62 |
| Key "UP" | 63 |
| Key "DN" | 64 |
| Key "Enter" | 65 |

Example: Parameter F06.054 = 1, i.e. input "Cont1" has been configured for "Reset Counter1" (see 6.2.6).

Switch the Reset ON (unit number 11):

| ASCII | EOT | 1 | 1 | STX | 5 | 9 | 1 | ETX | BCC |
|-------|-----|----|----|-----|----|----|----|-----|-----|
| Hex | 04 | 31 | 31 | 02 | 35 | 39 | 31 | 03 | 3 E |

Switch the Reset OFF again (unit number 11):

| ASCII | EOT | 1 | 1 | STX | 5 | 9 | 0 | ETX | BCC |
|-------|-----|----|----|-----|----|----|----|-----|-----|
| Hex | 04 | 31 | 31 | 02 | 35 | 39 | 30 | 03 | 3 F |



Function code "10" (Start Serial Transmission) is <u>incompatible</u> with the serial handling of control commands and will cause communication conflicts

8.4.3. Actual counter data

| Nr. | Name | Code |
|-----|---|------|
| 6 | Actual count value of counter 1 (encoder 1) | :6 |
| 7 | Actual count value of counter 2 (encoder 2) | :7 |
| 8 | Actual analogue output voltage (models ZA) | :8 |
| 9 | Latest minimum value from the minimum record register | :9 |
| 10 | Latest maximum value from the maximum record register | ;0 |
| 14 | Actual display value as shown on the LED display | ;4 |

9. Specifications

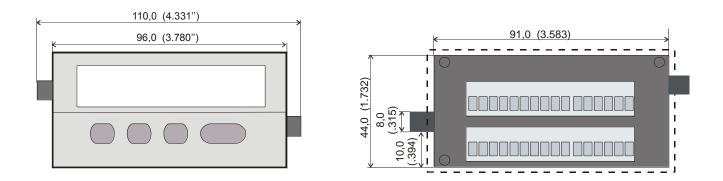
| AC power supply | 24 V~ +/-10%, 15 VA | | | | |
|--------------------------------------|---|------------------------------|--|--|--|
| DC power supply : | 24V- (17 – 40V), approx. 100 mA (+ encoders) | | | | |
| Aux. encoder supply outputs: | 2 x 5,2 VDC, 150 mA each 2 x 24V DC, 120 mA each | | | | |
| Inputs : | 2 universal encoder inputs (internal pull-down resistor, Ri = 8.5 k Ω each channel) | | | | |
| | 4 digital control inputs HTL Low < 2.5 V, High > 10 V, min. | | | | |
| Counting frequency (per encoder): | RS422 and TTL differential: (min. differential voltage 1 V) | 1 MHz | | | |
| | HTL single ended: TTL single-ended: | 200 kHz 200 kHz | | | |
| Switching outputs (all models) : | 4 fast power transistors 5 - 30V, 350 mA (b) Response time < 1 msec. (a), | | | | |
| Relay outputs : | 4 relays (dry changeover contacts) (b) | | | | |
| (models ZD6xx, ZA6xx and ZR6xx | AC switching capability max. 250 V/ 1 A/ 250 VA DC switching capability max. 100 V/ 1A/ 100 W | | | | |
| only) Serial link : | ZD/ ZA: RS232, 2400 – 38400 Bauds | | | | |
| | ZR: RS232 and RS485, 2400 – 38400 Bauds | | | | |
| Analogue outputs : | 0/420mA (load max.270 Ohm) | | | | |
| (models ZA only) | 0+/- 10V (load max. 2 mA) Resolution 14 bits, Accuracy 0.1% | | | | |
| | Response time < 1 msec. (a) | 1 /0 | | | |
| Ambient temperature : | | | | | |
| | Storage: -25 - +70°C (-1 | 3 — 158°F) | | | |
| Housing | Norly UL94 – V-0 | | | | |
| Display : | 6 Digit, LED, high- efficiency red, 15mm | | | | |
| Protection class (front side only) : | All models without front thumbwheels:IP65All models with front thumbwheels:IP20(with plexi-glass cover part # 64026 alsoIP65) | | | | |
| Protection class rear side : | IP20 | | | | |
| Screw terminals : | Cross section max. 1.5 mm ² | 2 | | | |
| Conformity and standards: | EMC 2004/108/EC: | EN 61000-6-2 EN 61000-6-3 | | | |
| | LV 2006/95/EC: | EN 61010-1 | | | |

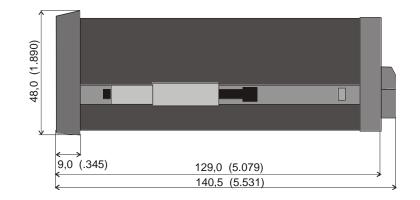
(a) Continuous serial communication may temporary increase response times

(b) Diode or RC filtering is mandatory when switching inductive loads

10. Dimensions

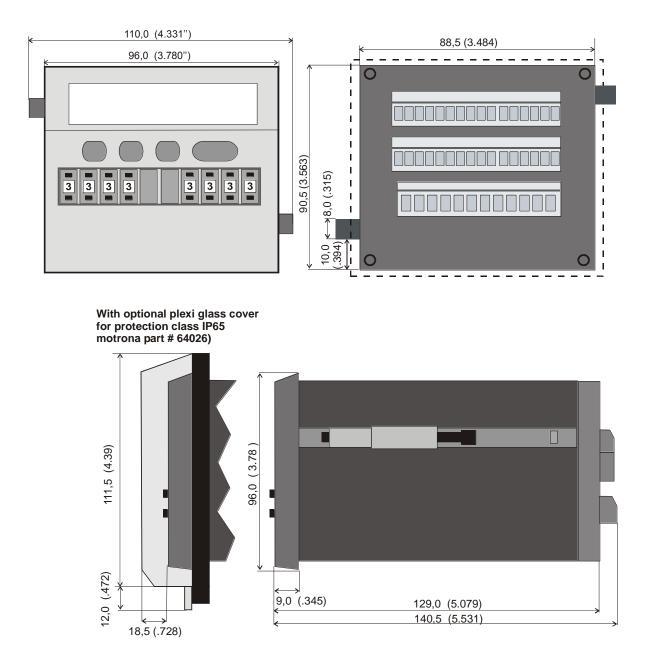
Models ZD3xx and ZA3xx:





Panel cut out: 91 x 44 mm (3.583 x 1.732")

Models ZD6xx and ZA6xx:



Panel cut out (w x h): 89 x 91 mm (3.504" wide x 3.583" high)