

#### DVI KVM Over IP Extender KE6900 / KE6940 / Matrix Manager User Manual



#### **EMC Information**

#### FEDERAL COMMUNICATIONS COMMISSION INTERFERENCE

STATEMENT: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

The device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

**FCC Caution:** Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

**CE Warning:** This is a class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

Suggestion: Shielded twisted pair (STP) cables must be used with the unit to ensure compliance with FCC & CE standards.

#### **KCC Statement**

유선 제품용 / A 급 기기 (업무용 방송 통신 기기)이 기기는 업무용 (A 급) 전자파적합기기로서 판매자 또는 사용자는 이점을 주의하시기 바라며, 가정 외의 지역에서 사용하는 것을 목적으로합니다.



# **RoHS**

This product is RoHS compliant.

# SJ/T 11364-2006

The following contains information that relates to China.

部件名称	从欠场			有電	<b>毒有害物质</b>	或元素	
	铅	汞	镉	六价铬	多溴联苯	多溴二苯醚	
电	器部件		0	0	0	0	0
机	构部件	0	0	0	0	0	0

- 〇:表示该有毒有害物质在该部件所有均质材料中的含量均在SJ/T 11363-2006规定的限量要求之下。
- ●:表示符合欧盟的豁免条款,但该有毒有害物质至少在该部件的 某一均质材料中的含量超出SJ/T 11363-2006的限量要求。
- ※: 表示该有毒有害物质至少在该部件的某一均质材料中的含量超出SJ/T 11363-2006的限量要求。

#### **User Information**

#### **Online Registration**

Be sure to register your product at our online support center:

International	http://eservice.aten.com

#### **Telephone Support**

For telephone support, call this number:

International	886-2-8692-6959
China	86-10-5255-0110
Japan	81-3-5615-5811
Korea	82-2-467-6789
North America	1-888-999-ATEN ext 4988
United Kingdom	44-8-4481-58923

#### **User Notice**

All information, documentation, and specifications contained in this manual are subject to change without prior notification by the manufacturer. The manufacturer makes no representations or warranties, either expressed or implied, with respect to the contents hereof and specifically disclaims any warranties as to merchantability or fitness for any particular purpose. Any of the manufacturer's software described in this manual is sold or licensed *as is*. Should the programs prove defective following their purchase, the buyer (and not the manufacturer, its distributor, or its dealer), assumes the entire cost of all necessary servicing, repair and any incidental or consequential damages resulting from any defect in the software.

The manufacturer of this system is not responsible for any radio and/or TV interference caused by unauthorized modifications to this device. It is the responsibility of the user to correct such interference.

The manufacturer is not responsible for any damage incurred in the operation of this system if the correct operational voltage setting was not selected prior to operation. PLEASE VERIFY THAT THE VOLTAGE SETTING IS CORRECT BEFORE USE.

# **Package Contents**

#### **Basic Package**

The basic KE6900 / KE6940 package consists of:

- 1 KE6900T / KE6940T DVI KVM Over IP Extender
- 1 KE6900R / KE6940R DVI KVM Over IP Extender
- 2 Power Adapters
- 1 USB DVI-D KVM Cable (KE6900T/KE6940T only)
- 1 DVI-D Cable 2 m (KE6940T only)
- 1 Mounting Kits
- 1 User Instructions\*

Check to make sure that all of the components are present and in good order. If anything is missing, or was damaged in shipping, contact your dealer.

Read this manual thoroughly and follow the installation and operation procedures carefully to prevent any damage to the KE6900 / KE6940 or to any other devices on the installation.

\* Features may have been added to the KE6900 / KE6940 since this manual was published. Please visit our website to download the most up-to-date version.

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#### **About This Manual**

This User Manual is provided to help you get the most from your KE6900 / KE6940 system. It covers all aspects of installation, configuration and operation. An overview of the information found in the manual is provided below.

**Chapter 1, Introduction,** introduces you to the KE6900 / KE6940 System. Its purpose, features and benefits are presented, and its front and back panel components are described.

**Chapter 2, Hardware Setup,** provides step-by-step instructions for setting up your installation, and explains some basic operation procedures.

**Chapter 3, OSD Operation,** explains the fundamental concepts involved in operating the KE6900 / KE6940 system, and provides a complete description of the On Screen Displays (OSDs) and how to work with them.

**Chapter 4, Matrix Manager Software Installation,** explains the administrative procedures that are required to download and install the Matrix Manager software.

**Chapter 5, Browser / Telnet Operation,** explains how to log in to the Matrix Manager with a web browser, and describes the features, functions, and how to work with the browser's interface.

**Chapter 6, Dashboard,** explains how to use the Matrix Manager's Dashboard tab to view connection, session, and device events.

**Chapter 7, Device Management,** explains how to add, configure, and organize the Transmitter and Receiver devices that will be managed over the network, as well as how to create Channels and Profiles for matrix connections.

**Chapter 8, User Management,** describes how to add, modify and delete user accounts; create user groups and assign users to them; specify access rights for users and groups; and specify user authentication.

**Chapter 9, System,** explains the Matrix Manager's global settings, and ANMS settings for LDAP/AD, RADIUS, and TACACS+ authentication and authorization.

**Chapter 10, Logs,** explains how to access, filter, and search the various logs that are kept by the Matrix Manager.

**Chapter 11, Maintenance,** explains how to use the Matrix Manager's Maintenance tab to backup, restore, upgrade firmware, install certificates, and set user preferences.

**Chapter 12, Firmware Upgrade Utility,** explains how to download and use the Firmware Upgrade Utility to install new firmware on the devices.

**Chapter 13, RS-232 Commands,** provides a complete list of the serial control protocol commands used when utilizing the RS-232 Serial Port so that an extra source device can be utilized in the installation.

**An Appendix,** at the end of the manual provides technical and troubleshooting information.

#### **Conventions**

This manual uses the following conventions:

Monospaced	Indicates text that you should key in.
[]	Indicates keys you should press. For example, [Enter] means to press the <b>Enter</b> key. If keys need to be chorded, they appear together in the same bracket with a plus sign between them: [Ctrl+Alt].
1.	Numbered lists represent procedures with sequential steps.
•	Bullet lists provide information, but do not involve sequential steps.
$\rightarrow$	Indicates selecting the option (on a menu or dialog box, for example), that comes next. For example, $Start \rightarrow Run$ means to open the <i>Start</i> menu, and then select <i>Run</i> .
٨	Indicates critical information.

# **Product Information**

For information about all ALTUSEN products and how they can help you connect without limits, visit ALTUSEN on the Web or contact an ALTUSEN Authorized Reseller. Visit ALTUSEN on the Web for a list of locations and telephone numbers:

International	http://www.aten.com
North America	http://www.aten-usa.com

# Chapter 1 Introduction

#### Overview

The KE6900 / KE6940 DVI KVM Over IP Extender is an IP based matrix extender that allows access to a computer system from a remote USB KVM console anywhere over a LAN. The KE6900 series is a single view extender that supports one DVI display at each end. The KE6940 series is a dual view extender that supports two DVI displays at each end, allowing the video output to display across two monitors.

The KE6900 / KE6940 consists of a transmitter that connects to the computer and a receiver that provides console access from a separate location. The computer is accessed from the remote console via a standard TCP/IP network or direct Ethernet cable connection. This is perfect for any installation where you need to place the console where it is convenient, but you want the computer to reside in a secure location - away from the keyboard, mouse and display.

As a matrix extender it can connect one or more: computers-to-consoles in several ways: one-to-one (Extender mode), one-to-many (Splitter mode), many-to-one (Switch mode), or many-to-many (Matrix mode).

The KE6900 / KE6940 has a local On Screen Display (OSD) on the receiver to configure both units - for easy setup and operation. Using the transmitter and receiver over a standard TCP/IP network (optional) via Cat 5e/6 cable allows point-to-point, point-to-multipoint, and multipoint-to-multipoint administration without needing a KVM switch. Both the transmitter and receiver have RS-232 ports to connect to a serial terminal for configuration or serial devices such as touchscreens and barcode scanners.

The Matrix Manager® software provides advanced features for username and password authentication, auto-detection of devices on the same LAN segment, management of devices, and setup of Splitter, Switch, and Matrix modes. New security features also provide extra protection with remote login security, a username and password can be required when the receiver connects to the transmitter.

With the OSD, network access, RS-232 port, software administration, and Auto MDIX, the KE6900 / KE6940 is the most cost-effective and convenient way to get a full digital extension from anywhere on the LAN.

1

#### **Features**

- Remote KVM console access of computers over LAN or Ethernet cable connection
- Dual console operation control your system from both the Transmitter and Receiver by USB keyboard, monitor, and mouse
- RS-232 serial ports allows you to connect to a serial terminal for configuration, and serial devices such as touchscreens and barcode scanners<sup>1</sup>
- Superior video quality up to 1920 x 1200 @ 60 Hz; 24-bit color depth
- Supports standard VGA resolutions from 640 x 480 to 1920 x 1200 at 60Hz.
- OSD (On Screen Display) on the Receiver configures both units
- Supports Matrix Manager Web GUI administration<sup>2</sup>
- Matrix Manager Lite provides web GUI support for smaller installations<sup>3</sup>
- Remote login security
- DVI digital and analog monitor support
- Built-in ESD protection and surge protection
- Supports stereo speakers and microphone
- Auto-MDIX automatically detects cable type
- Supports widescreen formats
- Supports High-Quality Video streaming
- Virtual Media Support
- Hot pluggable
- Rack Mountable
- Upgradeable firmware

#### **Note:** 1. RS-232 serial ports support Tx/Rx/CTS/RTS/DTR/DSR signals only.

- 2. The Matrix Manager web GUI can be updated from the CCKM page on our website: **www.aten.com**. To obtain a license for the full version of the software please contact your ATEN dealer.
- 3. The Matrix Manager Lite is a web GUI that supports up to 8 KE devices and can be downloaded for free after registering your product on the ATEN eService website (http://eservice.aten.com).

# Requirements

#### Console

- (KE6900) One DVI compatible monitors capable of the highest possible resolution
- (KE6940) Two DVI compatible monitors capable of the highest possible resolution
- A USB mouse
- A USB keyboard
- Microphone and speakers

#### **Computers**

The following equipment must be installed on each computer that is to be connected to the system:

- (KE6900) One DVI port
- (KE6940) Two DVI ports
- USB Type A port
- Audio ports

#### **Cables**

 For optimal signal integrity and to simplify the setup, we strongly recommend that you only use the high quality custom USB KVM Cable that is provided with this package.

#### **Software**

The minimum hardware and software requirements for the computer running the Matrix Manager software are:

- Processor: Intel or AMD processor 1 GHz or above
- RAM: 2GB or above
- HDD: 16GB or above
- Web browser
- Java Runtime Environment (JRE) 6 with update 11 or higher
- Operating System Requirements:
  - Windows 2000, XP, Vista, 2003, 2008, 7 and 8.1
  - Linux (Ubuntu, CentOS, Fedora, SUSE)

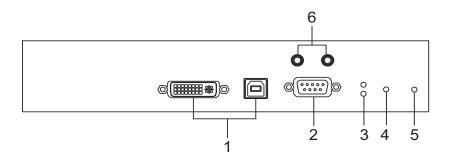
# **Operating Systems**

The KE69x0 supports the following operating systems which can display standard DVI/VGA signals:

	os	Version
Windows		2000 and higher
Linux	RedHat	6.0 and higher
	SUSE	8.2 and higher
	Mandriva (Mandrake)	9.0 and higher
UNIX	AIX	4.3 and higher
	FreeBSD	3.51 and higher
	Sun	Solaris 8 and higher
Novell	Netware	5.0 and higher
Мас		OS 9 and higher

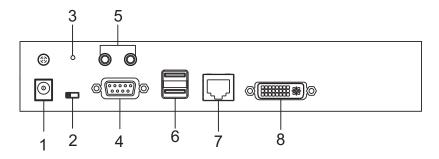
# Components

# **KE6900T (Transmitter) Front View**



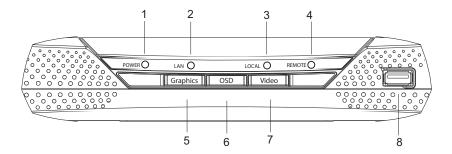
No.	Component	Description
1	KVM Ports	The USB KVM cable supplied with the package that links the Transmitter to the computer plugs into these ports.
2	RS-232 Port	This RS-232 serial port is for connecting to the computer for serial control.
3	Remote / Local LED	Lights Green to indicate which side of the installation (Local or Remote) currently has KVM control of the computer.
4	LAN LED	Lights to indicate the network status:
		◆ Lights green when connected to the LAN.
		◆ Off when not connected to the LAN.
		Blinks green when the Ethernet connection is active.
5	Power LED	Lights blue to indicate the unit is turned on.
6	Audio Ports	These mini stereo ports are for the speakers (green) and microphone (pink).

# **KE6900T (Transmitter) Rear View**



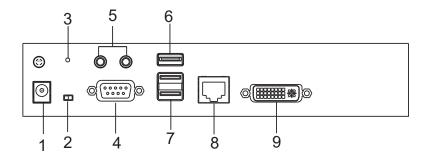
No.	Component	Description
1	Power Jack	The cable from the DC Power adapter connects here.
2	Function Switch	Use this slide switch to set the unit's mode to:
		Configure: The device is ready to configure.
		<ul> <li>Local: Only the local Transmitter has KVM control of the computer. The Receiver's KVM access to the computer is locked.</li> </ul>
		◆ Auto: Shared (simultaneous) KVM control of the computer at the Transmitter and Receiver console.
3	Reset	This switch must be pushed with a thin object, such as the end of a paper clip.
		<ul> <li>Press and release to reboot the device.</li> </ul>
		<ul> <li>Power off, hold reset then power on the device while pressing reset to recover from a firmware upgrade failure.</li> </ul>
		<ul> <li>Press and hold it in for more then three seconds resets the unit back to its factory default settings.</li> </ul>
4	RS-232 Port	This RS-232 serial port is for connecting to a serial terminal.
5	Audio Ports	These mini stereo ports are for the speakers (green) and microphone (pink).
6	Console Ports	The unit's USB keyboard and USB mouse plug into these ports.
7	LAN Port	The cable that connects the unit to the LAN plugs in here.
8	DVI-I Output	The cable from the local DVI monitor plugs in here.

# **KE6900R (Receiver) Front View**



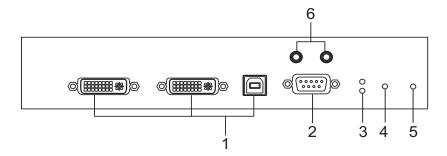
No.	Component	Description
1	Power LED	Lights blue to indicate the unit is turned on.
2	LAN LED	Lights to indicate the network status:
		◆ Lights green when connected to the LAN.
		Off when not connected to the LAN.
		Blinks green when the Ethernet connection is active.
3	Local LED	Lights green to Indicate the Transmitter has KVM access of the computer.
4	Remote LED	Lights green to Indicate the Receiver has KVM access of the computer.
5	Graphics Pushbutton	Sets the displays image quality to the highest possible grade so that images are optimized. This toggle button turns off the Video Pushbutton option.
		Graphics mode is selected by default.
6	OSD Pushbutton	Use this pushbutton to open the OSD menu.
7	Video Pushbutton	Sets the displays image quality to a grade that is optimized for video playback. This toggle button turns off the Graphics Pushbutton option.
8	USB Port	Use this port for virtual media or a USB peripheral device.
		<b>Note:</b> When using a USB disk plugged into this port, see <i>USB Mode</i> , page 74.

# KE6900R (Receiver) Rear View



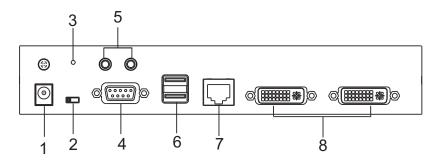
No.	Component	Description
1	Power Jack	The cable from the DC Power adapter connects here.
2	Function Switch	Use this slide switch to set the unit's mode:
		◆ Extension: Sets the device to use the normal TX to RX extension mode.
		RS-232 Config: Sets the device so that you can configure it using a serial connection via the RS-232 port.
3	Reset	This switch must be pushed with a thin object, such as the end of a paper clip.  Press and release to reboot the device.
		<ul> <li>Power off, hold reset then power on the device while pressing reset to recover from a firmware upgrade failure.</li> </ul>
		<ul> <li>Press and hold it in for more then three seconds resets the unit back to its factory default settings.</li> </ul>
4	RS-232 Port	This RS-232 serial port is for connecting to a serial terminal.
5	Audio Ports	These mini stereo ports are for the local speakers (green) and microphone (pink).
6	USB Port	Use this port for virtual media or a USB peripheral device.
		<b>Note:</b> When using a USB disk plugged into this port, see <i>USB Mode</i> , page 74.
7	Console Ports	The unit's USB keyboard and USB mouse plug into these ports. When using a keyboard or mouse with special functions, see <i>USB Mode</i> , page 74
8	LAN Port	The cable that connects the unit to the LAN plugs in here.
9	DVI-I Output	The cable from the local DVI monitor plugs in here.

# **KE6940T (Transmitter) Front View**



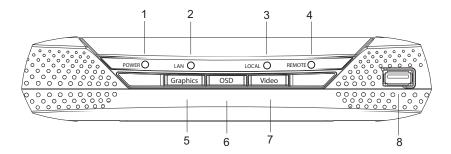
No.	Component	Description
1	KVM Ports	The USB KVM cable supplied with the package that links the Transmitter to the computer plugs into these ports.
2	RS-232 Port	This RS-232 serial port is for connecting to the computer for serial control.
3	Remote / Local LED	Lights green to indicate which side of the installation (Local or Remote) has KVM control of the computer.
4	LAN LED	Lights to indicate the network status:
		◆ Lights green when connected to the LAN.
		◆ Off when not connected to the LAN.
		Blinks green when the Ethernet connection is active.
5	Power LED	Lights blue to indicate the unit is turned on.
6	Audio Ports	These mini stereo ports are for the speakers (green) and microphone (pink).

# **KE6940T (Transmitter) Rear View**



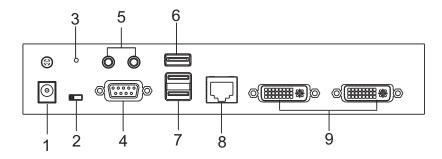
No.	Component	Description
1	Power Jack	The cable from the DC Power adapter connects here.
2	Function Switch	Use this slide switch to set the unit's mode to:
		Configure: The device is ready to configure.
		◆ Local: Only the local Transmitter has KVM control of the computer. The Receiver's KVM access to the computer is locked.
		◆ Auto: Shared (simultaneous) KVM control of the computer at the Transmitter and Receiver console.
3	Reset	This switch must be pushed with a thin object, such as the end of a paper clip.
		<ul> <li>Press and release to reboot the device.</li> </ul>
		<ul> <li>Power off, hold reset then power on the device while pressing reset to recover from a firmware upgrade failure.</li> </ul>
		<ul> <li>Press and hold it in for more then three seconds resets the unit back to its factory default settings.</li> </ul>
4	RS-232 Port	This RS-232 serial port is for connecting to a serial terminal.
5	Audio Ports	These mini stereo ports are for the local speakers (green) and microphone (pink).
6	Console Ports	The unit's USB keyboard and USB mouse plug into these ports.
7	LAN Port	The cable that connects the unit to the LAN plugs in here.
8	DVI-I Output	The cable from the local DVI monitor plugs in here.

# **KE6940R (Receiver) Front View**



No.	Component	Description
1	Power LED	Lights blue to indicate the unit is turned on.
2	LAN LED	Lights to indicate the network status:
		◆ Lights green when connected to the LAN.
		◆ Off when not connected to the LAN.
		Blinks green when the Ethernet connection is active.
3	Local LED	Lights green to Indicate the Transmitter has KVM access of the computer.
4	Remote LED	Lights green to Indicate the Receiver has KVM access of the computer.
5	Graphics Pushbutton	Sets the displays image quality to the highest possible grade so that images are optimized. This toggle button turns off the Video Pushbutton option.
		Graphics mode is selected by default.
6	OSD Pushbutton	Use this pushbutton to open the OSD menu.
7	Video Pushbutton	Sets the displays image quality to a grade that is optimized for video playback. This toggle button turns off the Graphics Pushbutton option.
8	USB port	Use this port for virtual media or a USB peripheral device.
		<b>Note:</b> When using a USB disk plugged into this port, see <i>USB Mode</i> , page 74.

# KE6940R (Receiver) Rear View



No.	Component	Description
1	Power Jack	The cable from the DC Power adapter connects here.
2	Function Switch	Use this slide switch to set the unit's mode:
		◆ Extension: Sets the device to use the normal TX to RX extension mode.
		RS-232 Config: Sets the device so that you can configure it using a serial connection via the RS-232 port.
3	Reset	This switch must be pushed with a thin object, such as the end of a paper clip.  Press and release to reboot the device.
		<ul> <li>Power off, hold reset then power on the device while pressing reset to recover from a firmware upgrade failure.</li> </ul>
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		<b>Note:</b> When using a USB disk plugged into this port, see <i>USB Mode</i> , page 74.
7	Console Ports	The unit's USB keyboard and USB mouse plug into these ports.
8	LAN Port	The cable that connects the unit to the LAN plugs in here.
9	DVI-I Output	The cable from the local DVI monitors plug in here.

# Chapter 2 Hardware Setup

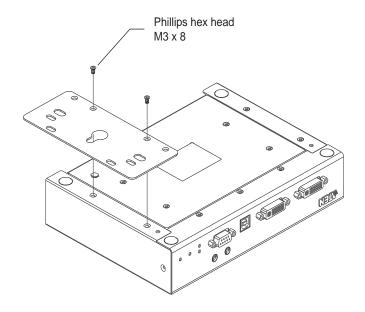


- 1. Important safety information regarding the placement of this device is found on page 183. Please review it before proceeding.
- 2. Make sure that the power to all devices connected to the installation is turned off. You must unplug the power cords of any computers that have the Keyboard Power On function.

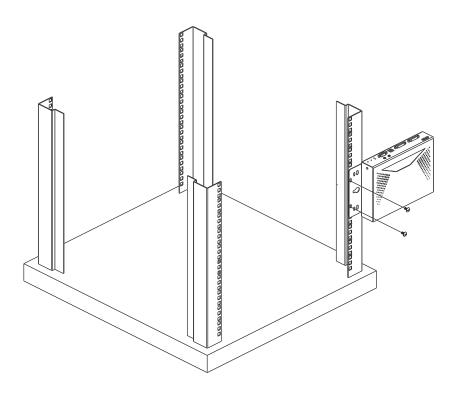
# **Rack Mounting**

For convenience and flexibility, the Transmitter can be mounted on system racks. To rack mount a unit do the following:

1. Using the screws provided in the Mounting Kit, screw the mounting bracket into the bottom of the Transmitter as show below:



2. Screw the bracket into a convenient location on the rack.

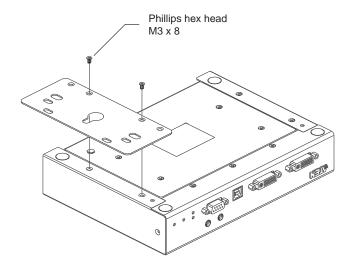


**Note:** These screws are not provided. We recommend that you use M5 x 12 Phillips Type I cross recessed type screws.

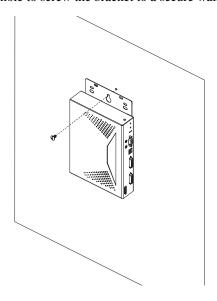
# **Wall Mounting**

For convenience the Transmitter can be mounted to a wall.

1. Using the screws provided in the Mounting Kit, screw the mounting bracket into the bottom of the Transmitter as show below:



2. Use the center hole to screw the bracket to a secure wall surface.



#### **Setting Up a Point-to-Point Installation**

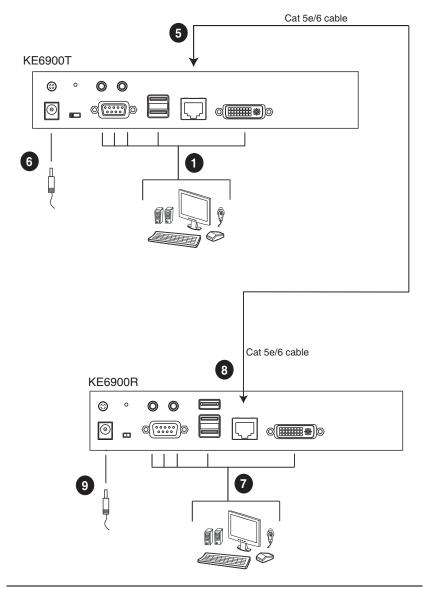
Setting up the KE6900 / KE6940 system in a point-to-point configuration is simply a matter of plugging in the cables.

**Note:** In a point-to-point configuration, no administrator setup is necessary.

Make sure that all the equipment is powered off. Refer to the installation diagrams on the next two pages and do the following:

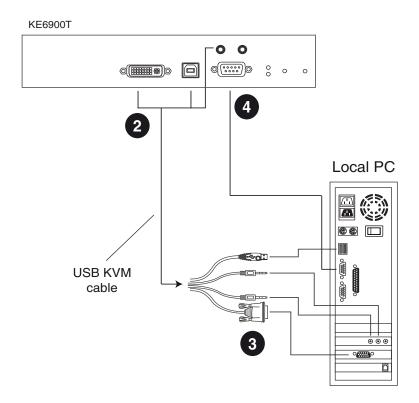
- On the Transmitter side, plug the mouse, keyboard, DVI monitor, microphone and speakers into the ports on the Console section of the KE6900T / KE6940T\*. Each port is marked with an appropriate icon to indicate itself.
- Connect the USB KVM cable provided to the KVM Ports on the front of the KE6900T / KE6940T.
- 3. Connect the other end of the USB KVM cable to the keyboard, video, mouse, speaker and microphone ports on the computer.
- 4. For control of serial devices, connect the RS-232 serial port on the Transmitter to a serial port on the computer.
- 5. Connect a Cat 5e/6 cable to the KE6900T / KE6940T's LAN port.
- Plug the power adapter into an AC source; and plug the other end into the KE6900T / KE6940T's Power Jack.
- On the Receiver side, plug the mouse, keyboard, DVI monitor, microphone, and speakers into the ports on the Console section of the KE6900R / KE6940R\*.
- 8. Connect the other end of the Cat 5e/6 cable to the KE6900R / KE6940R's LAN port.
- 9. Plug the second power adapter into an AC source; and plug the other end into the KE6900R / KE6940R's Power Jack.
- 10. Power on the computer.
- **Note:** 1. If installing the KE6940 with two DVI monitors, connect the second DVI monitor via a DVI cable into the additional ports on the KE6940 and computer.
  - 2. A keyboard or mouse with special functions may need to use the USB ports for advanced features to work (see *USB Mode*, page 74).

#### Point-to-Point Installation 1 of 2



**Note:** The diagram above shows the KE6900T and KE6900R. The KE6940 installation is the same except that an additional DVI monitor can be connected at each end for a dual-view display setup.

# Point-to-Point Installation 2 of 2



**Note:** The serial port on the Transmitter (shown above) connects to the computer; the serial port on the Receiver (not shown) connects to a serial device (optional).

#### **Setting Up a LAN Installation**

Setting up the units on a network allows point-to-point, point-to-multipoint, and multipoint-to-multipoint computer to console operation by connecting multiple KE6900 / KE6940 devices on the same TCP/IP LAN. Prior to setup we recommended laying out the plans for your KE installation using our performance guide, see *Keys to Network Performance*, page 200.

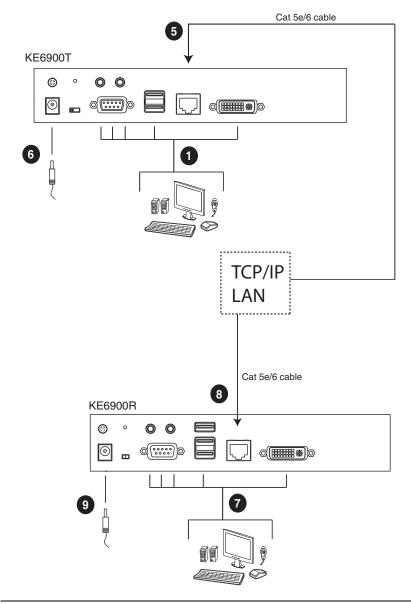
- **Note:** 1. The units are preconfigured with factory-default network settings. If you install only one set of KE6900 / KE6940 units, you do not need to change these default network settings. See *Default IP Addresses*, page 24, for further details.
  - 2. In a network setup with multiple units, each Transmitter and Receiver must be configured with a unique IP address. See *Network Configuration*, page 23, for further details.
  - 3. We recommended using 1000Mbps Gigabit Ethernet switches (wire speeds, non-blocking with 1Gbps/1.5Mpps performance per port) between KE69xx devices installed on different LAN segments. 10/100Mbps switches might cause poor performance.
  - 4. In multipoint configurations, the IGMP and flow control function of your network switches/hubs must be enabled to avoid the deterioration of data throughput. To ensure functionality use a layer 3 switch that supports IGMP queries.
  - 5. If your network uses cascaded switches, please check to ensure the data throughput is sufficient.
  - 6. To get the best performance, we suggest creating a private network for KE69xx devices, as they are bandwidth-intensive devices.

Make sure that all the equipment is powered off. Refer to the installation diagram on the following page, and do the following:

- On the Transmitter side, plug the mouse, keyboard, DVI monitor, microphone and speakers into the ports on the Console section of the KE6900T / KE6940T\*. Each port is marked with an appropriate icon to indicate itself.
- 2. Connect the USB KVM cable provided to the KVM Ports on the front of the KE6900T / KE6940T.
- 3. Connect the other end of the USB KVM cable to the keyboard, video, mouse, speaker and microphone ports on the computer.

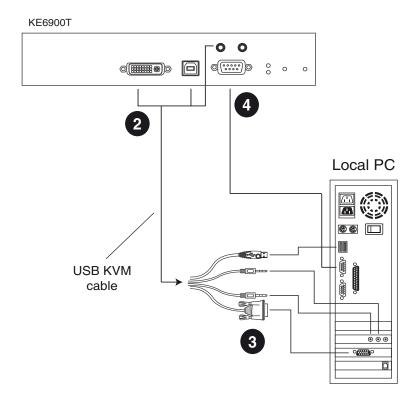
- 4. For control of serial devices, connect the RS-232 serial port on the Transmitter to a serial port on the computer.
- 5. Use a Cat 5e/6 cable to connect the KE6900T / KE6940T's LAN port to the local area TCP/IP network.
- Plug the power adapter into an AC source; and plug the other end into the KE6900T / KE6940T's Power Jack.
- On the Receiver side, plug the mouse, keyboard, DVI monitor, microphone, and speakers into the ports on the Console section of the KE6900R / KE6940R\*.
- 8. Use a Cat 5e/6 cable to connect the KE6900R / KE6940R's LAN port to the local area TCP/IP network.
- 9. Plug the second power adapter into an AC source; and plug the other end into the KE6900R / KE6940R's Power Jack.
- 10. Use the OSD on the Receiver to configure the network settings for both devices (See *Network Configuration*, page 23).
- 11. Repeat these steps for each Transmitter and Receiver you wish to install on the network.
- 12. Power on the computer(s).
- **Note:** 1. If installing the KE6940 with two DVI monitors, connect the second DVI monitor via a DVI cable into the additional ports on the KE6940 and computer.
  - 2. A keyboard or mouse with special functions may need to use the USB ports for advanced features to work (see *USB Mode*, page 74).

# **Network Installation Diagram 1 of 2**



**Note:** The diagram above shows the KE6900T and KE6900R. The KE6940 installation is the same except that an additional DVI monitor can be connected at each end for a dual-view display setup.

# Network Installation Diagram 2 of 2



**Note:** The serial port on the Transmitter (shown above) connects to the computer; the serial port on the Receiver (not shown) connects to a serial device (optional).

# **Network Configuration**

This section provides instructions to configure the network settings with a fixed IP address, subnet mask, and default gateway. To use the **IP Installer** to configure the IP address, see *IP Installer*, page 194.

- **Note:** 1. Both devices are preconfigured with factory-default network settings. If you install only one set of KE6900 / KE6940 units, you do not need to change these default network settings. See *Default IP Addresses*, page 24, for further details.
  - In a network setup with multiple units, each KE6900T / KE6940T and KE6900R / KE6940R must be configured with a unique IP address. See *Network Configuration*, page 23, for further details.
  - 3. We recommended using 1000Mbps Gigabit Ethernet switches (wire speeds, non-blocking with 1Gbps/1.5Mpps performance per port) between KE69xx devices installed on different LAN segments. 10/100Mbps switches might cause poor performance.
  - 4. In multipoint configurations, the IGMP and flow control function of your network switches/hubs must be enabled to avoid the deterioration of data throughput. To ensure functionality use a layer 3 switch that supports IGMP queries.
  - 5. If your network uses cascaded switches, please check to ensure the data throughput is sufficient.
  - 6. To get the best performance, we suggest creating a private network for KE69xx devices, as they are bandwidth-intensive devices.

To configure the network settings, do the following:

- 1. Setup the hardware and connect the Transmitter and Receiver to the local area network (See *Setting Up a LAN Installation*, page 19, for details).
- 2. From the Receiver, tap the **Scroll Lock** key twice to invoke the OSD.
- 3. Select the *User Station* or *Transmitter* from the sidebar menu.
- 4. Enter the password and click **Configure**.

The default password is: password.

- 5. From the *Network* tab select **Set IP address manually** and enter the following:
  - *IP Address* sets the IP address for the KE6900 / KE6940. Key in a valid unique IP address.

**Note:** See *Default IP Addresses*, page 24, for the preconfigured factory-default settings.

 Subnet Mask – sets the subnet mask for the KE6900 / KE6940. Key in a valid subnet mask value.

**Note:** The default setting is 255.255.25.0

- *Default Gateway* sets the default gateway for the KE6900 / KE6940. Key in a valid default gateway.
- Click Save.

#### **Exit OSD**

To exit the OSD, press [Esc] on the keyboard, click **Logout**; tap the **Scroll Lock** key twice; or return to the OSD main page and press the front panel OSD pushbutton (Receiver only).

At this point the Receiver can connect to the Transmitter to access the remote computer (see *Connecting*, page 40 for instructions).

#### **Default IP Addresses**

The preconfigured factory-default IP addresses for the KE6900 / KE6940 units are as follows:

KE6900T / KE6940T - 192.168.0.61

KE6900R / KE6940R - 192.168.0.60

# KE6900 I/O Ports

The following table provides the I/O port use of KE6900 devices.

Device	Port	Number
KE Manager (TCP)	HTTP	8080
	HTTPS	8443
	Device TCP	9110
	CLI	9111
	Redundancy	9120
	Database Service	1527
KE Manager (UDP)	Port	9110
	Broadcast	9000
KE TX/RX Device (TCP)	Manager	9110
	Service	9000
	Telnet	23
	SSH	22
KE TX Device (TCP)	VM	9001
	vUSB	9002
	Serial	9003
	USB Access Mode	9009
KE RX Device (TCP)	CLI	9130
KE TX/RX Device (UDP)	Manager	9110
	Service	9000
	Array Mode	9120
	Video	0xFE00(65024) - 0xFE03(65027)
	Audio	0xFE04(65028) - 0xFE05(65029)

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# Chapter 3 OSD Operation

#### Overview

This chapter provides instructions to configure and operate the KE6900 / KE6940 using the local On Screen Display (OSD). To configure the network settings with the OSD, see *Network Configuration*, page 23.

# **LED Display**

Both the Transmitter and Receiver have front panel LEDs to indicate their operating and power status, as explained in the table below:

LED	Indication
LAN	◆ Lights green when connected to the LAN.
	◆ Off when not connected to the LAN.
	◆ Blinks green when the Ethernet connection is active.
Power	◆ Lights blue when the unit is powered on.
	◆ OFF when power is off.
Local	◆ Lights green to Indicate the Transmitter has KVM focus of the computer
Remote	◆ Lights green to Indicate the Receiver has KVM focus of the computer.

# Invoking the OSD

The On Screen Display (OSD) is a keyboard/mouse-driven application on the receiver used to configure the transmitter and receiver settings. Once the receiver has discovered the transmitter over a network\* or direct Ethernet cable connection, you can use the OSD on the receiver to configure the transmitter's settings.

To invoke the OSD, press the OSD pushbutton on the front of the receiver, or from the keyboard tap the **Scroll Lock** key twice. The *OSD* main page will appear (see *OSD Interface*, page 29).

To exit the OSD, press [Esc] on the keyboard; click Logout; tap the Scroll Lock key twice; or return to the OSD main page and press the OSD pushbutton on the front of the receiver. The OSD disappears and the computer desktop screen or the System Login prompt is displayed.

- **Note:** 1. For the Receiver to discover the Transmitter over a network, both must be on the same subnet of the LAN.
  - 2. To change the OSD hotkeys see page 39.
  - 3. If the keyboard/mouse won't work when the OSD is invoked, see *USB Mode*, page 74.

#### Microphone Hotkey

You can switch microphone access between User Stations with a hotkey:

- 1. Press and hold down [Num Lock].
- 2. Press and release [-].
- 3. Release [Num Lock].
- 4. Press 1.

Press the **Esc** key to cancel.

#### **Touch Screen Calibration**

If you're using a touch screen monitor and the OSD appears off center, you can use the blinking + at each corner to adjust the position of the OSD.

# **OSD** Interface

After you invoke the OSD, the main page appears:



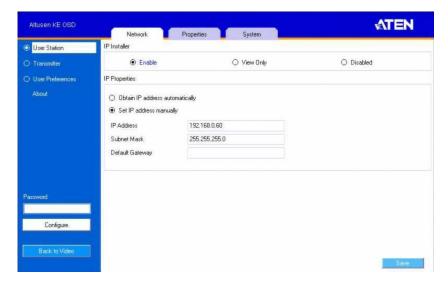
**Note:** A password is required to enter the OSD. The default password is: *password*. For security purposes, we recommend you change this to something unique.

The OSD components are described in the table, below:

No.	Item	Description
1	User Station (Receiver)	Select this radio button, enter a password, and click Configure to enter the <i>User Station Configuration</i> screen.
2	Transmitter	Select this radio button, enter a password, and click Configure to enter the <i>Transmitter Configuration</i> screen.  Note: Receiver must first discover the transmitter over the network for this option to be available.
3	User Preferences	Select this radio button, enter a password, and click Configure to enter the <i>User Preferences</i> screen.
4	About	About provides information regarding the OSD version.
5	Password	Input the OSD password and click Configure to enter the selected configuration screen. See note for password.
6	Configure	After entering a password, click <b>Configure</b> to enter the selected configuration screen.
7	Back to Video	Clicking this button exits the OSD and returns you to the computer's video display.

# **User Station Configuration**

When you select the *User Station* radio button and click **Configure** to login, the Network tab appears:



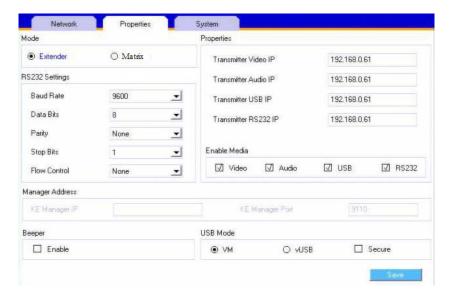
#### **Network**

The Network tab allows you to configure the User Station's IP address settings:

Item	Description
IP Installer	The IP Installer is an external Windows-based utility for assigning an IP address to the device. Click one of the radio buttons to select <b>Enable</b> , <b>View Only</b> , or <b>Disable</b> for the IP Installer utility. See <i>IP Installer</i> , page 194 for instructions.
	<b>Note:</b> For security, we strongly recommend that you set this to <i>View Only</i> or <i>Disable</i> after each use.
Network Configuration	For dynamic IP address assignment (DHCP), select the <b>Obtain IP address automatically</b> radio button.
	To specify a fixed <i>IP Address</i> , <i>Subnet Mask</i> , and <i>Default Gateway</i> select the <b>Set IP address manually</b> radio button and fill in the fields with values appropriate for your network.
	For help configuring network settings with the OSD, See Network Configuration, page 23.

# **Properties**

The *Properties* tab allows you to configure the User Station's extender settings:

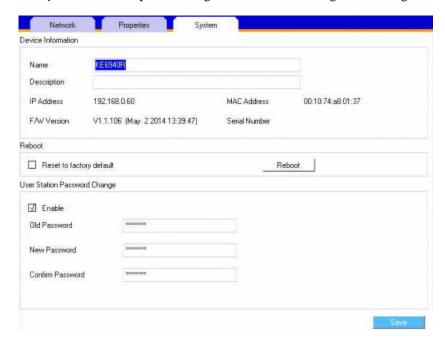


Item	Description
Mode	Select <b>Extender</b> mode for simple one-to-one (Transmitter to User Station) setups that are managed with the Receiver's OSD menu.
	Select Matrix mode to manage devices and connections from the Matrix Manager web GUI. This mode is for advanced administration of Transmitter to User Station connections. (See Channel Connections, page 87)
Properties	If you selected <b>Extender</b> mode (above) set the Transmitter IP address for the User Station's Video, Audio, USB, and RS232 source signals.
	If you selected <b>Matrix</b> mode (above) the <i>Properties</i> will be grayed out. Use Channels to configure the Transmitter connections. (See <i>Channel Connections</i> , page 87)

Item	Description
RS232 Settings	Configure the serial device settings for the User Station. The default settings are:
	Baud Rate: 9600
	Parity: None
	Data Bits: 8 bits
	Stop bits: 1 bit
	Flow Control: None
Enable Media	Select which type of media the User Station can stream from Transmitters: Video, Audio, USB, and RS232.
Manager Address	Set the <b>IP</b> address and <b>Port</b> number of the computer running the Matrix Manager software. The default port number is 9110.
Beeper	Check this box to allow the User Station to beep when configuration changes are made to it.
USB Mode	Select the type of USB device you will connect to the USB ports:
	vUSB (generic USB device): Use this option to plug USB peripherals into the USB ports. This option also allows a keyboard and mouse with special functions to plug into the USB ports for console use. Use this only if the special functions of the keyboard or mouse are required but do not work when plugged into the console ports. When the keyboard and mouse are plugged into the USB ports, they will not work within the OSD menus. To work within the OSD menus, the keyboard and mouse must be plugged into the console ports.
	<b>VM</b> (Virtual Media): Only select this option if you are plugging a USB disk into the USB ports. This will give you the highest data transfer speeds but will not allow other USB devices plugged into the USB ports to work.
	<b>Secure</b> : Check this box to encrypt USB drives plugged into the USB ports.

#### **System**

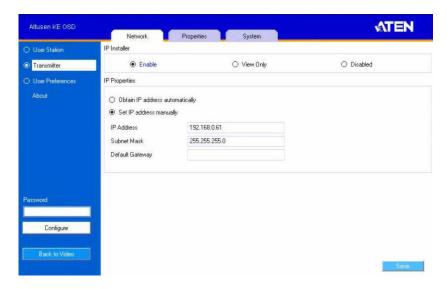
The *System* tab allows you to configure the User Station's general settings:



Item	Description
Device Information	Enter the <b>Name</b> , <b>Location</b> , and <b>Description</b> of the User Station. It also displays the <i>IP Address</i> , <i>MAC Address</i> , <i>F/W Version</i> , <i>Serial Number</i> , and <i>Model Number</i> of the User Station.
Reboot	Check the box and click <b>Reboot</b> to reset the User Station's settings back to the factory default. All custom settings will be lost.
User Station Password Change	Check <b>Enable</b> to require a password for access to the User Station's OSD configuration screen. Enter the Old Password, enter a New Password, and confirm the new password in the Confirm Password box.

# **Transmitter Configuration**

When you select the *Transmitter* radio button and click **Configure** to login, the Network tab appears:



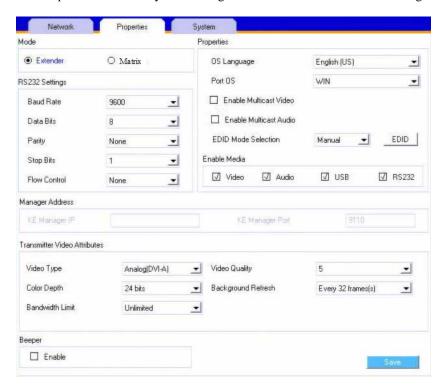
#### **Network**

The *Network* tab allows you to configure the Transmitter's IP address settings:

Item	Description
IP Installer	The IP Installer is an external Windows-based utility for assigning an IP address to the device. Click one of the radio buttons to select <b>Enable</b> , <b>View Only</b> , or <b>Disable</b> for the IP Installer utility. See <i>IP Installer</i> , page 194 for instructions.
	<b>Note:</b> For security, we strongly recommend that you set this to <i>View Only</i> or <i>Disable</i> after each use.
Network Configuration	For dynamic IP address assignment (DHCP), select the <b>Obtain IP address automatically</b> radio button.
	To specify a fixed <i>IP Address</i> , <i>Subnet Mask</i> , and <i>Default Gateway</i> select the <b>Set IP address manually</b> radio button and fill in the fields with values appropriate for your network.
	For help configuring network settings with the OSD, See Network Configuration, page 23.

# **Properties**

The Properties tab allows you to configure the Transmitter's extender settings:



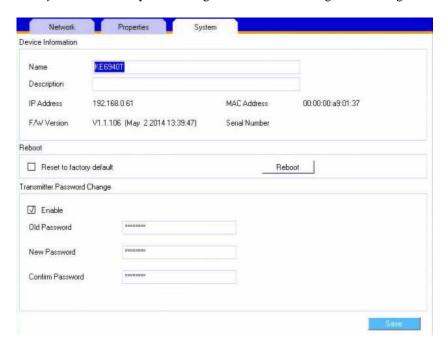
Item	Description
Mode	Select <b>Extender</b> mode for simple one-to-one (Transmitter to User Station) setups that are managed with the Receiver's OSD menu.
	Select Matrix mode to manage devices and connections from the Matrix Manager web GUI. This mode is for advanced administration of Transmitter to User Station connections. (See Channel Connections, page 87)

Item	Description
Properties	Port OS: Use the drop-down menu to select the operating system of the computer connected to the Transmitter.
	OS Language: Use the drop-down menu to select the
	operating system language of the computer connected to the Transmitter.
	<b>Enable Multicast Video:</b> Check this box to allow a broadcast of the Transmitter's video signal to be sent out to multiple User Stations.
	<b>Enable Multicast Audio:</b> Check this box to allow a broadcast of the Transmitter's audio signal to be sent out to multiple User Stations.
	<b>EDID Mode Selection</b> : EDID contains a display's basic information and is used by the source device to utilize the best resolution across different monitors. Select how you want the source device to acquire the display's EDID:
	Default: EDID is set to the default ATEN configuration.
	<ul> <li>Auto: Checks the EDID of all connected displays and uses the best resolution for all displays.</li> </ul>
	◆ Manual: Manually set the EDID configuration from the Connections Page (see page 41).
	◆ Remix: Checks the EDID of all connected displays and the source device uses the best common resolution for all displays.
Enable Media	Select which type of media the Transmitter can stream to User Stations: Video, Audio, USB, and RS232.
RS232 Settings	Configure the serial device settings for the Transmitter. The default settings are:
	Baud Rate: 9600
	Parity: None
	Data Bits: 8 bits
	Stop bits: 1 bit
	Flow Control: None
Manager Address	Set the <b>IP</b> address and <b>Port</b> number of the computer running the Matrix Manager software. The default port number is 9110.

Item	Description
Transmitter Video Attributes	To set the Transmitter's video settings:
	<b>Video Type</b> : Select the DVI video connector being used by the display: Digital (DVI-D) or Digital (DVI-I).
	Color Depth: Select the number of bits to use for the color depth: 24, 16, or 8. This is the number of bits used to describe the color of a single pixel. A bit depth determines the number of colors that can be displayed at one time.
	Bandwidth Limit: Select the maximum bandwidth that the Transmitter can use to transmit video over the network. A lower bandwidth setting transmits lower quality video; a higher bandwidth setting sends higher quality video but this can affect network speed.
	<b>Video Quality:</b> Select the video quality to use. 5 is the highest video quality, and 1 is the lowest video quality. Options are: 1~5.
	<b>Background Refresh:</b> Sets how often the Transmitter refreshes the background image on the connected display. Options are to refresh every 256,128, 64, 32,16, or 0 frames.
Beeper	Check this box to allow the device to beep every time a configuration change is made.
Occupy Timeout	Set a time threshold for devices whose Access Mode has been set to Occupy (see <i>Allowed Access Mode</i> , page 122). If there is no activity from the User Station occupying the port for the amount of time set here, the User Station is timed out and the port is released. The first User Station to send keyboard or mouse input after the port has been released gets to occupy the port. Input a value from 1 to 240 seconds.

#### **System**

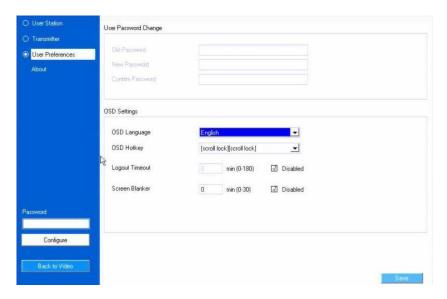
The *System* tab allows you to configure the Transmitter's general settings:



Item	Description
Device Information	Enter the <b>Name</b> , <b>Location</b> , and <b>Description</b> of the Transmitter. It also displays the <i>IP Address</i> , <i>MAC Address</i> , <i>F/W Version</i> , <i>Serial Number</i> , and <i>Model Number</i> of the Transmitter.
Reboot	Check the box and click <b>Reboot</b> to reset the Transmitter's settings back to the factory default. All custom settings will be lost.
Transmitter Password Change	Check <b>Enable</b> to require a password for access to the Transmitter's OSD configuration screen. Enter the Old Password, enter a New Password, and confirm the new password in the Confirm Password box.

# **User Preferences**

When you select the *User Preferences* radio button and click **Configure** to login, the configuration screen appears:

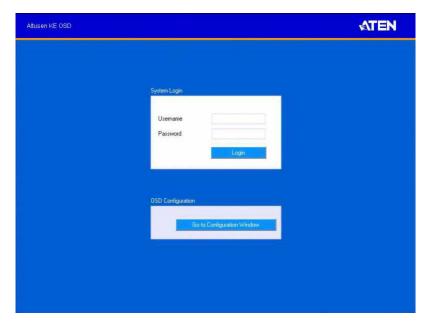


Item	Description		
User Password	This section allows you to change the OSD password:		
Change	Key in the old password in the Old password field.		
	2. Key in the new password in the New password field.		
	Key in the new password again in the Confirm password field.		
OSD Language	Click the drop-down menu to select the language you want to use for OSD sessions. Choices are: English, Chinese (Simplified), Chinese (Traditional), Japanese, Korean, Dutch, French, Spanish, Portuguese, and Russian.		
OSD Hotkey	Select the hotkey combination to invoke the OSD screen.		
Logout Timeout	If there is no user input for the amount of time set with this function, the user is automatically logged out of the OSD. A login is necessary before the OSD can be accessed again.		
Screen Blanker	Set how many minutes the OSD waits when a session is idle before turning off the display.		

When you have made your choices, Click Save.

# Connecting

If the User Station is set to **Extender** mode, the video screen of the remote computer will appear automatically when you exit the OSD (press **Esc** to exit). In **Matrix** mode you will see the *System Login* screen, which provides access to the *Connection Page* by entering a username and password:



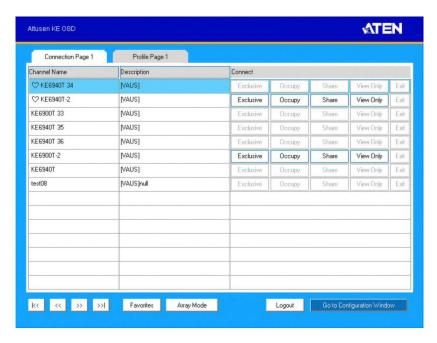
- **Note:** 1. The administrator account can be used to log in for the first time. Username: *administrator* / Password: *password*. For security purposes, we recommend you change this to something unique (see *User Management*, page 105).
  - 2. If the User Station does not require a login, click *Login to system* (see *Login Required*, page 74).
  - 3. For information about Extender and Desktop/Matrix modes see *Mode*, page 31.

After you login the Connection Page appears, as shown on the next page.

#### **Connections Page**

After you have successfully logged in the Connection Page appears:

#### **List Mode**

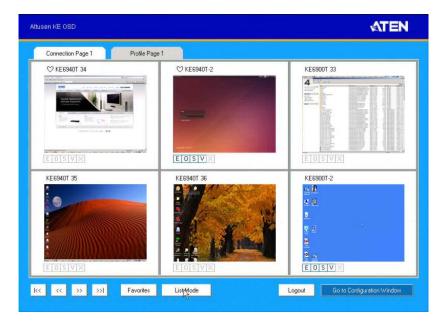


The Connection Page components are described in the table, below:

No.	Item	Description
1	Channel Name	Lists the Channel connections available for the User Station. A Channel is a defined connection to Transmitters, created in the Device Management tab of the Matrix Manager (see <i>Channels</i> , page 88).
2	Description	This field provides a description of the Channel, entered when it was created.

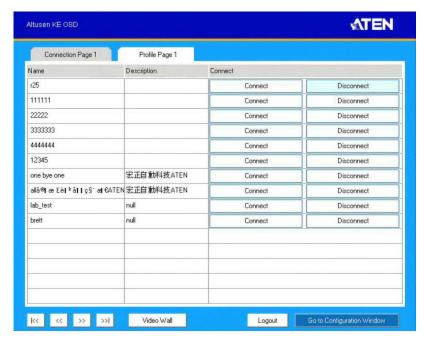
No.	Item	Description
3	Connect	To connect the User Station to a Channel, click the access type:
		Exclusive: The first User Station to access the Channel has exclusive control over the Channel. No other User Stations can view the Channel. The Timeout function does not apply to this setting.
		Occupy: The first User Station to access the Channel has control over the Channel. However, additional User Stations may view the Channel's video display. If the User Station controlling the Channel is inactive for longer than the time set in the Timeout box, control is transferred to the first User Station to move the mouse or strike the keyboard.
		<b>Share</b> : Can simultaneously share control over the Channel. Input from the User Stations is placed in a queue and executed chronologically.
		View Only: User Station connects with view only access to the Channels video display.
4	Next Arrow	Use these two buttons to navigate to the next page or to the end of the list if there are more Channels available than can be seen on the page.
5	Previous Arrow	Use these two buttons to navigate to the previous page or to the beginning of the list if there are more Channels available than can be seen on the page.
6	Favorites / All	Click <b>Favorites</b> to list only the Channels marked as favorites. Click <b>All</b> to list all Channels. Channels marked as favorites appear with a heart icon.
		To add/remove a Favorite, select a Channel and then right click with the mouse to select <b>Add to Favorite</b> or <b>Remove from Favorite</b> .
7	Array Mode	Click to view the Channel connections with a video preview of each source. The list will be shown in groups of six at a time. A screens shot of the Array Mode is provided on the next page.
8	List Mode	Click to view the Channel connections in a list that can be sorted by name or with favorites listed first. Click the Channel Name heading to change the sort.
9	Manual EDID	If the EDID Model Selection on the Properties tab is set to Manual, the Manual EDID button appears here. Click <b>Manual EDID</b> to adjust the EDID setting locally. To set the EDID Mode to Manual, see <i>Properties</i> , page 36.
10	Logout	Click this button to log out of the Connection Page.
11	Go to Configuration Window	Click this button to return to the main OSD screen.

# **Array Mode**



#### **Profile / Video Wall Page**

Click the *Profile / Video Wall Page* tab and the following screen appears:



The Profile /Video Wall Page components are described in the table, below:

No.	Item	Description
1	Name	Lists the Profiles and Video Walls available. Profiles / Video Walls give User Stations access to Channels and allow you to push the connection.
2	Description	The field provides a description of the Profile/Video Wall that was entered when it was created.
3	Connect	Click Connect and the User Station will connect with the settings of that Profile or Video Wall (see <i>Profiles</i> , page 94 or <i>Video Wall</i> , page 98).
4	Disconnect	Click Disconnect to end the current Profile or Video Wall connection.
5	Next Arrow	Use these two buttons to navigate to the next page or to the end of the list if there are more Profiles/ Video Walls available than can be seen on the page.
6	Previous Arrow	Use these two buttons to navigate to the previous page or to the beginning of the list if there are more Profiles/Video Walls available than can be seen on the page.

No.	Item	Description			
7	Video Wall	Click to view a list of available Video Wall connections. Appears when the Profile button has been clicked.			
8	Profile	Click to view a list of available Profile connections. Appears when the Video Wall button has been clicked.			
9	Logout	Click this button to log out of the Connection Page.			
10	Go to Configuration Window	Click this button to return to the main OSD screen.			

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# Chapter 4

# **Matrix Manager Software Installation**

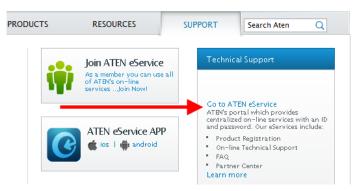
#### Overview

The *Matrix Manager* is a browser based GUI that provides management of KE6900 / KE6940 devices over a network. You can download the Matrix Manager Lite version which is free and manages up to 8 KE devices, or purchase a full version of the Matrix Manager software. To purchase the full version contact your local authorized ATEN dealer. To download the free Matrix Manager Lite software, use the instructions below.

#### **Download - Trial Version**

To download the Matrix Manager Lite software, do the following:

1. Visit our website and click **Support**  $\rightarrow$  **Go to ATEN eService**.



2. Create an account and Sign In to ATEN eService.



3. Register the KE690x device(s) you have purchased.



 After you have registered the KE device(s), click **Trial Software Download**.



**Note:** The trial version or "*Matrix Manager Lite*" includes full functions to setup and configure up to 8 KE6900 (transmitter/receiver) devices. The *Matrix Manager Lite* version will never expire. If you would like to purchase the official full version of the Matrix Manager software, please contact your ATEN reseller and see page 52.

5. Click the software version you would like to download, then click **Save**.

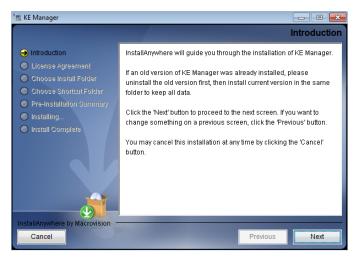


- 6. Unzip the *Matrix\_Manager\_Lite.zip* file and double click the \*.exe file to start the installation.
- Follow the instructions on the next page to install the trial version of the software.

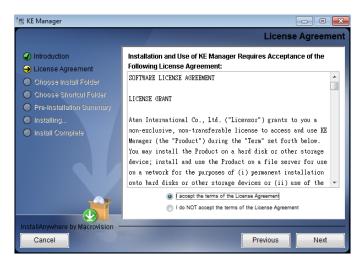
# **Matrix Manager Install**

The following are instructions to install the full version of the Matrix Manager software. For software requirements, see *Software*, page 3.

- 1. Insert the USB license key into a USB port on your computer.
- 2. Double click the *MatrixManagerSetup* file to start the setup. When the *Introduction* screen appears, click **Next**.:



3. The *License Agreement* appears:



If you agree with the License Agreement, select *I accept the terms of the license agreement*, and click **Next**.

4. The Choose Install Folder screen appears:



Select where you would like to install the program, and click Next.

5. The *Choose Shortcut Folder* screen appears:



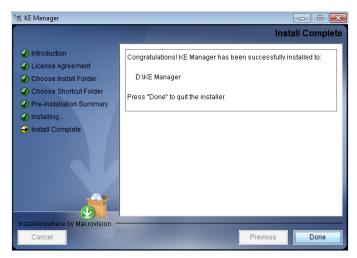
Select where to create shortcuts for the program by selecting the options provided, and click **Next**.

6. The Pre-Installation Summary screen appears:



Confirm the settings you've selected. If you want to make a change click **Previous** to go back, or click **Install** to begin the software installation.

7. When the process is done, the *Install Complete* screen appears:

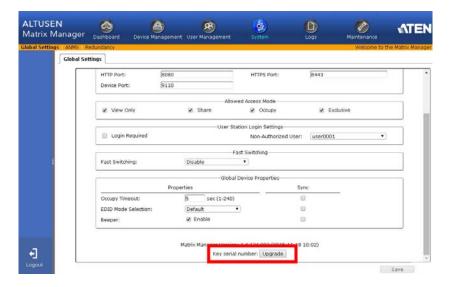


Click Done.

**Note**: If you are installing the Matrix Manager on a second computer for redundancy (see *Redundancy*, page 129) – remove the USB License key and plug it into the primary computer running the Matrix Manager software.

# **Upgrading Trial Version**

After you purchase a license to upgrade the Matrix Manager Lite version to the full version of the Matrix Manger software, go to the System tab, and at the bottom of the Global Settings page, click **Upgrade**:



# Chapter 5

# **Browser / Telnet Operation**

#### Overview

The *Matrix Manager* software can be accessed through most standard web browsers and via Telnet. Once users log in and are authenticated, the browser GUI comes up. The first section explains the login procedure and web browser components. The last section provides details for connecting via Telnet.

# Logging In

To log into the Matrix Manager, do the following:

1. Open the browser and specify the IP address of the computer installed with the Matrix Manager software, in the browser's URL location bar.

**Note:** If the administrator has configured the HTTP or HTTPS port setting as something other than the default, you must include **http://** or **https://** before the IP address, and specify the port number along with the IP address. For example:

https://192.168.1.20:8443

Where 8443 is the https port number, or 8080 is the http port number, and a colon is inserted between it and the IP address.

2. If a Security Alert box appears, accept the certificate – it can be trusted (See *Trusted Certificates*, page 195 for details). The Login page appears:



3. Enter the *Username* and *Password*, and click **Login**.

**Note:** Only administrator accounts can be used to login. Username: administrator / Password: password. For security purposes, we recommend you change this to something unique.

# The Matrix Manager Main Page

After you have successfully logged in, the web browser's main page appears:



# **Web Components**

The web components are described in the table, below:

No.	Item	Description
1	Tab Bar	The tab bar contains the Matrix Manager's main operation categories: Dashboard, Device Management, User Management, System, Logs, and Maintenance.
2	Menu Bar	The menu bar contains operational sub-categories that pertain to the item selected in the tab bar.
3	Sidebar	The Sidebar provides a tree view and listing of items that relate to the various tab bar and menu bar selections. Clicking an item in the Sidebar brings up a page with the details that are relevant to it.
4	Logout	Click this button to log out of your Matrix Manager web session.
5	ATEN Logo	Click this button to open a new browser window that opens on the ATEN website.
6	Welcome Message	If this function is enabled (see <i>Preferences</i> , page 145) a welcome message displays here.
7	Interactive Display Panel	This is your main work area. The screens that appear reflect your menu choices and Sidebar item selection.

#### **Tree View Considerations**

On some pages there will be a sidebar menu with options that can be expanded:



- A plus (+) sign in front of an item means that there are additional items nested inside of it. Click the plus sign to expand the view and show the nested items.
- The plus sign changes to a minus sign (-)when an item is expanded. Click the minus sign to collapse the view and hide the nested items.
- For devices, if the device is on line, its icon is in green; if it is off line, its icon is orange.

# The Tab Bar

The functions associated with each of the tabs are explained in the table below:

Icon	Function
Dashboard	Dashboard: The Dashboard is used to view information about current connections, sessions, and device events. The first page provides an overview and the sidebar provides a link to view details about each section. The Dashboard is discussed on page 61.
Device Management	<b>Device Management:</b> The Device Management page is used to configure and control the overall operation of the devices added to the Matrix Manager. Device Management is discussed on page 69.
User Management	<b>User Management:</b> The User Management page is used to create and manage Users and Groups. It is also used to assign permissions to them. User Management is discussed on page 105.
System	System: The System page is used to configure the Matrix Manager's global settings and setup ANMS authorization and authentication. The System page is discussed on page 120.
Logs	<b>Logs:</b> The Log page displays the contents of the log file. The Log page is discussed on page 133.
Maintenance	<b>Maintenance:</b> The Maintenance page is used to install firmware; backup and restore configuration information, install certificates, and set preferences. The Maintenance page is discussed on page 137.

#### **Telnet**

The KE6900 / KE6940 can be operated and configured via a remote terminal session using Telnet. This is a useful means for configuring devices when they are first setup and connected to the network.

To log into the KE6900 / KE6940 by means of a Telnet session, do the following:

- 1. On your computer, open a terminal (command line) session.
- 2. At the prompt, key in the KE6900 / KE6940's IP address in the following way:

```
telnet [IP address]
```

Press Enter. The login screen appears. At the login prompt, provide the Password.

**Note:** The default password for Telnet sessions is **password**.

#### **Configuration Menu**

Main Menu

Once a Telnet connection to the KE6900 / KE6940 is established, the device's text-based Configuration Menu comes up, allowing you to select options by entering a number on the following screens:

+++++++++++++++++++++++++++++++++++++++	+++++	+++++	++++	++++	+++-	+++
KE6900 User Station						
User Station Configuration						
+++++++++++++++++++++++++++++++++++++++	+++++	+++++	++++	++++	+++-	+++
1. Network						
2. Properties						
3. System						
Q. Logout						
Select one:						

#### 1. Network KE6900 User Station -- -- -- -- -- -- -- --**Network Settings** 1. IP Installer [Enabled] 2. DHCP [Disabled] 3. IP Address [172.17.17.34] 4. Subnet Mask [255.255.255.0] [172.17.17.254] 5. Default Gateway Q. Exit Select one: 2. Properties KE6900 User Station -- -- -- -- -- -- -- --**Device Properties** 1. Mode [Matrix] 2. Transmitter Video IP Address [172.17.17.35] 3. Transmitter Audio IP Address [172.17.17.35] 4. Transmitter USB IP Address [172.17.17.35] 5. Transmitter RS232 IP Address [172.17.17.35] 6. UART Configuration 7. Video [Enabled] 8. Audio [Enabled] 9. USB [Enabled] 10. RS232 [Enabled] 11. KE Manager IP [172.17.17.33] 12. KE Manager Port [9110] 13. Beeper [Enabled] 14. USB Mode [VM] 15. USB Secure Transmit [Disabled] Q. Exit Select one:

3. System
-----------

KE6900 User Station

-- -- -- -- -- -- --

System Setting

- 1. Device Name [KE6900R]
- 2. Device Description [Receiver1]

Device IP Address: 172.17.17.34

Device MAC Address: 00:10:74:A8:01:23

Device FW Version: V1.1.109

Device Serial Number:

- 3. Password [Enabled]
- 4. Change Password
- 5. System Reboot/Reset to Factory Default

Q. Exit

Select one:

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# Chapter 6 Dashboard

#### Overview

The *Dashboard* tab is used to view events about connections, sessions, online devices and schedules. The *Home* page provides an overview of the information provided in each section. The Sidebar provides a link to each section in the Dashboard.

The Dashboard opens on the *Home* page, as shown here:



At the bottom of the page, click **Shutdown\*** to stop the KeManager service, or **Restart** to stop and restart the service. Both options will logout all user web sessions.

**Note:** Clicking **Shutdown** stops the KeManager service and web sessions will not be available until the KeManager service is restarted.

61

#### **Active Connections**

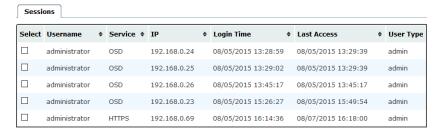
The *Active Connections* page lets an administrator see the active Channel connections (User Stations connected to Transmitters) and provides information about each of their sessions.



- Channel refers to the defined Transmitter connection in use by the User Station.
- Streams refers to the type of source the connection is streaming: Video, Audio, USB, or Serial.
- Access Mode refers to the type of access (Exclusive, Occupy, Share, View only) that the User Station is connecting with.
- User Station refers to the Receiver that is being used to access the Channel connection.
- Username refers to the user that logged into the User Station to establish the connection.
- Start Time refers to the date/time the connection between the User Station and Transmitter began.
- Operation provides a **Disconnect** button that allows you to disconnect the active connection.

#### **Active Sessions**

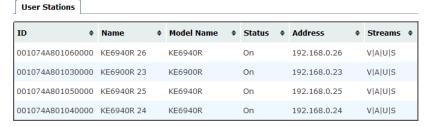
The *Active Sessions* page shows all of the users that are logged into Matrix Manager and OSD sessions and provides information concerning the "who, where and when" of each session. This page also gives the administrator the option of forcing a user logout by selecting the user and clicking **Kill Session** from the bottom of the page.



- Select allows you to check boxes and use the Kill Session button at the bottom of the page to force users to logout.
- Username refers to the user that logged into the User Station to establish the connection.
- Service refers to how the user logged into their session via Matrix Manger or OSD.
- IP refers to the IP address of the device from which the user has logged in.
- Login Time refers to the date/time that the user logged into the Matrix Manager or OSD session.
- Last Access refers to the last time the user session was active and in use.
- *User Type* refers to the account type that the user is logged in with.

#### **Online User Stations**

The *Online User Stations* page lets the administrator see all of the Receivers that are currently available on the network and provides information about each device.



- *ID* refers to the identification number assigned by the system.
- *Name* refers to the name entered on the User Stations *System* page.
- Model Name refers to the Receiver model number.
- Status refers to the User Station's online status.
- Address refers to the IP address of the User Station.
- Streams refers to the source type that the User Station is configured to stream: Video, Audio, USB, and Serial.

#### **Online Transmitters**

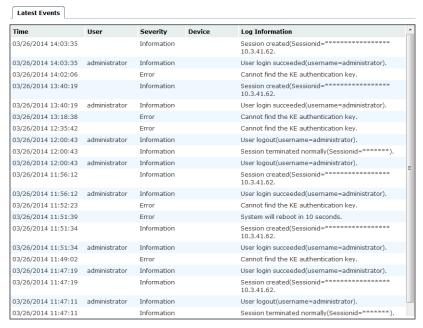
The *Online Transmitters* page lets the administrator see all of the Transmitters that are currently available on the network and provides information about each device.



- *ID* refers to the identification number assigned by the system.
- *Name* refers to the name entered on the Transmitter's *System* page.
- *Model Name* refers to the Transmitter model number.
- Status refers to the Transmitter's online status.
- Address refers to the IP address of the Transmitter.
- Streams refers to the source type that the Transmitter is configured to stream: Video, Audio, USB, or Serial.

#### **Latest Events**

The Latest Events page lets the administrator see the most recent Dashboard events that relate to the current connections and sessions, and provides details about each.



- Time refers to the date and time that the event occurred.
- User refers to the username that the event relates to. If no username appears, the event is general system information.
- Severity refers to the event's severity type: Information, Error, or Warning
- *Device* refers to the Transmitter or User Station that relates to the event. If no device is listed the event refers to the Matrix Manager.
- Log Information provides detailed information about each event.

#### **Schedule**

The *Schedule* page lets the administrator see all of the Profiles and Video Walls that are scheduled to activate.



- Profiles/Video Walls refers to the ID number created for the Profile or Video Wall schedule.
- Routine Type refers to how often the Profile or Video Wall is scheduled to repeat.
- Day refers to either the day of a week (Monday to Sunday) or a day of the month that the Profile or Video Wall is scheduled to run.
- Start Date refers to the date that the Profiles or Video Wall is scheduled to start.
- End Date refers to the date that the Profile or Video Wall is scheduled to end.
- *Connect Time* refers to the time of day that the Profile or Video Wall is scheduled to make its connection(s).
- *Disconnect Time* refers to the time of day that the Profile or Video Wall is scheduled to disconnect its connection(s).
- Apply refers to the date and time when the Profile or Video Wall schedule was created.
- Operation provides a **Delete** button that can be used to permanently delete the Profile or Video Wall schedule.

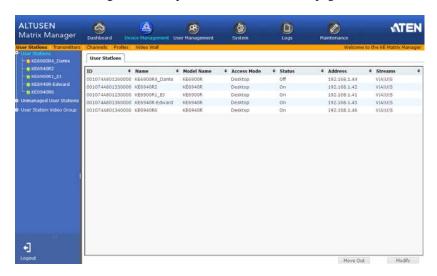
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# Chapter 7 **Device Management**

#### Overview

The *Device Management* tab contains five menu bar items: **User Stations**, **Transmitters**, **Channels**, **Profiles** and **Video Wall**. Each page provides a way to add, configure and schedule the Transmitters/Receivers connections. Before Transmitters and Receivers can be added they must be connected to the network and have an IP address.

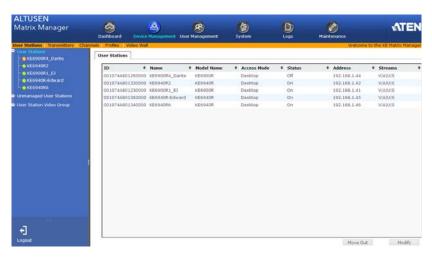
The Device Management tab opens on the *User Stations* page, as shown here:



#### **User Stations**

The *User Stations* page allows you to add and configure Receivers. The Sidebar provides three menu options: **User Stations**, **Unmanaged User Stations** and **User Station Video Group**. User Stations are the Receivers that have been added to the Matrix Manager. Unmanaged User Stations are Receivers that have been found on the network but haven't been added to the Matrix Manager. To discover a Receiver, it must be connected to the network and have an IP address. User Station Video Group lists Transmitters that have been grouped to share the video from one computer.

Click **User Stations** from the menu bar and the following screen appears:



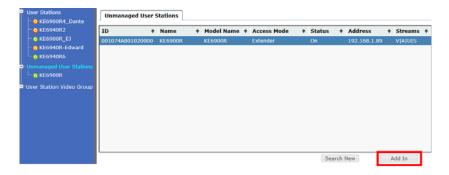
The main page provides an overview of each *User Station*. The Sidebar provides a link with a more detailed view of each.

- *ID* refers to the identification number assigned by the system.
- *Name* refers to the name entered on the User Stations's *System* page.
- *Model Name* refers to the Receiver model number.
- Access Mode refers to the User Station's mode set in the Properties.
- Status refers to the User Station's online status.
- Address refers to the IP address of the User Station.
- Streams refers to the source type that the User Station is configured to stream: Video, Audio, USB, and Serial.

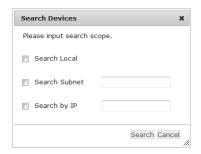
### **Adding a User Station**

To add a User Station, do the following:

1. From Unmanaged User Stations, select a User Station and click Add in:



#### or click Search New:



You can search for a device by *Local*, *Subnet*, or *IP* address. Select a scope, enter the information and click **Search**.

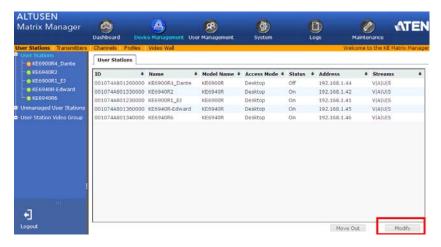
2. Once added, the User Station appears on the *User Stations* main page and in Sidebar menu:



# **Configuring a User Station**

A User Station's settings can be modified from the *User Stations* main page. Changes that are saved here are then updated on the Receiver across the network. To configure a User Station:

Select a User Station and click Modify.



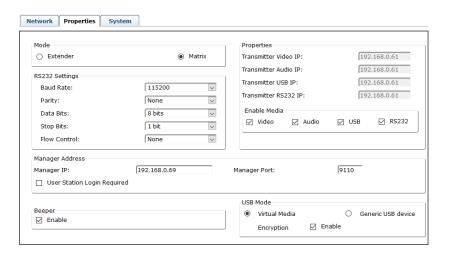
2. The Network tab appears with the User Station's IP address settings:



Item	Description
	The IP Installer is an external Windows-based utility for assigning IP addresses to the device. Click one of the radio buttons to select <b>Enable</b> , <b>View Only</b> , or <b>Disable</b> for the IP Installer utility. See <i>IP Installer</i> , page 194 for details.
	For security, we strongly recommend that you set this to View Only or Disable after each use.

Item	Description
Network Configuration	For dynamic IP address assignment, select the <b>Obtain IP</b> address automatically radio button.
	To specify a fixed IP Address, Subnet Mask, and Default Gateway select the <b>Set IP address manually</b> radio button and fill in the fields with values appropriate for your network.
	For information to configure the network settings locally on the device see <i>Network Configuration</i> , page 23.

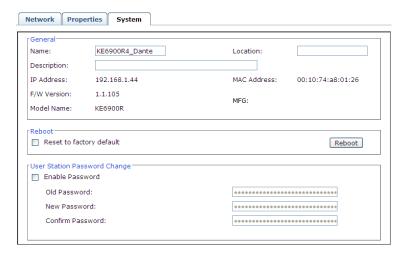
3. Click the **Properties** tab to configure the User Station's properties:



Item	Description
Mode	Select <b>Extender</b> mode for simple one-to-one (Transmitter to User Station) setups that are managed mostly with the Receiver's OSD menu.
	Select <b>Matrix</b> mode to manage devices and connections from the Matrix Manager. This mode is for advanced setup and administration of Transmitter to User Station connections via the Matrix Manger browser UI. (See <i>Channel Connections</i> , page 87)
Properties	If you selected <b>Extender</b> mode (above) set the Transmitter IP address for the User Station's Video, Audio, USB, and RS232 source signals.
	If you selected <b>Matrix</b> mode (above) the <i>Properties</i> will be grayed out. Use Channels to configure the Transmitter connections. (See <i>Channel Connections</i> , page 87)

Item	Description
RS-232 Settings	Configure the settings for the serial device the User Station will be connecting to. The default settings are:
	Baud Rate: 9600
	Parity: None
	Data Bits: 8 bits
	Stop bits: 1 bit
	Flow Control: None
Enable Media	Select which source type the User Station can stream : Video, Audio, USB, and RS232.
Manager Address	Set the <b>IP</b> address and <b>Port</b> number of the computer running the Matrix Manager software. The default port number is 9110.
Login Required	Check this box to require a username and password on the User Station's OSD to access the <i>Connection Page</i> (see page 40).
	Note: WARNING! If you uncheck <i>Login Required</i> you must select an <b>Anonymous User</b> in <i>Global Settings</i> . Otherwise a system login error may occur on the User Station's OSD. (See <i>User Station Login Settings</i> , page 122)
Beeper	Check this box for the Receiver to beep when configuration changes are made.
USB Mode	Select the type of USB device you will connect to the USB ports:
	VM (Virtual Media): Select this option only if you are plugging a USB disk drive (including USB HDD/optical disk) into the USB ports. This will give you the highest data transfer speeds but will not allow other USB devices to work when plugged into the USB ports.
	Generic USB device: Use this option to plug USB peripherals into the USB ports. This option also allows a keyboard and mouse with special functions to plug into the USB ports for console use. Use this only if the special functions of the keyboard or mouse are required but do not work when plugged into the console ports. When the keyboard and mouse are plugged into the USB ports, they will not work within the OSD menus. To work within the OSD menus, the keyboard and mouse must be plugged into the console ports.
	<b>Encryption</b> : Check this box to encrypt USB disk drives plugged into the USB ports.

4. Click the **System** tab to configure the general settings:



Item	Description
General	Enter the <b>Name</b> , <b>Location</b> , and <b>Description</b> of the User Station. This section also displays the User Station's <i>IP</i> Address, <i>F/W Version</i> , Model Name, <i>MAC Address</i> and <i>MFG</i> *.
	<b>Note:</b> The MFG number (manufacturing number) is an internal serial number for our factory and technical support staff to identify products. This number does not affect any product's warranty. If your product needs after-sales services, you may provide the MFG Number to our sales or technical support staff to identify the product and model number.
Reboot	Check the box and click <b>Reboot</b> to reset the User Station's settings back to the factory default. All custom settings will be lost.
User Station Password	Check <b>Enable</b> to require a password to access the User Station's OSD configuration screens (see page 29).
Change	Enter the Old Password, enter a New Password, and confirm the new password in the Confirm Password box.

5. After entering the information, click **Save**.

# **Deleting a User Station**

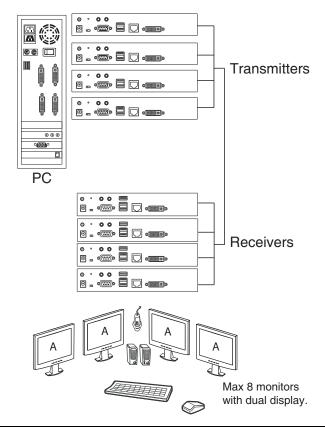
To delete a User Station:

- 1. Select the User Station you want to delete.
- 2. Click Move Out.

The device list updates with the remaining User Stations. The User Station you deleted will appear on the *Unmanaged User Stations* main page and Sidebar menu.

# **User Station Video Group**

Creating a *User Station Video Group* allows you to cascade up to four Transmitters connected to separate video cards on a computer and share the video with four or eight (dual display) User Stations with the first having keyboard and mouse access. The image below provides an example of the setup without the actual physical connections or possible device connections.



Note: User Station Video Groups cannot be used with a Video Wall or Profile.

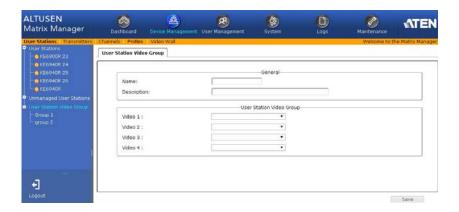
### **Hardware Setup**

- 1. Connect each Transmitter to the network and to a DVI port on the computer.
- 2. Connect one Transmitter's console & KVM ports to their respective device (keyboard/mouse/computer).

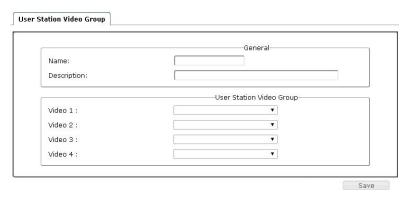
- Setup the Receivers as you normally would. All Receivers can have a keyboard and mouse but only one (Video 1) can work on the computer for the group.
- 4. Note the Receiver and Transmitter with keyboard and mouse access (to the computer) so they can be set in the *User Station Video Group* (as **Video 1**) and in the *Channel* (as **KVM Transmitter**).

## Adding a User Station Video Group

- 1. Add the User Stations (*Adding a User Station*, page 71) and Transmitters (*Adding a Transmitter*, page 81) to the Matrix Manager.
- 2. On the left Sidebar select **User Station Video Group**.



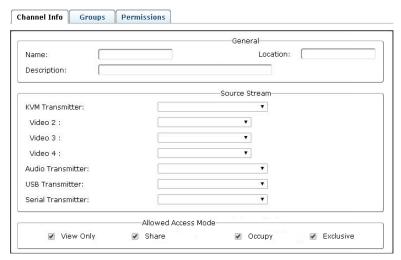
3. Provide a **Name** and **Description** for the group.



4. Use the **Video 1** drop-down menu to select the Receiver that will have keyboard and mouse access to the computer.

**Note:** All Receivers can switch KVM access to other Transmitters but only **Video 1** has keyboard and mouse access to the computer for the group.

- 5. Use the **Video 2**, **Video 3** and **Video 4** drop-down menus to select the other Receivers for the group.
- 6. Click Save. The group appears in the Sidebar.
- 7. On the menu bar, go to **Channels**.
- 8. Add a new Channel.



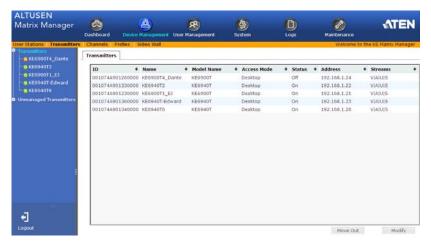
- Set the Source Stream to map the Transmitters to the User Station Video Group Receivers, as such: KVM Transmitter → Video 1; Video 2 → Video 2; Video 3 → Video 3; Video 4 → Video 4.
  - Use the KVM Transmitter drop-down menu to select the Transmitter connected to the computer's keyboard and mouse ports.
  - Use the Video 2, Video 3 and Video 4 drop-down menus to select the other Transmitters connected to the computer.
  - Use the Audio, USB and Serial drop-down menus to select the Transmitter for each source signal. The Transmitter selected sends the signal to the Receiver set with the same Video #.
- 10. Configure the remaining Channel settings (see *Adding a Channel*, page 89).
- 11. Click Save.

#### **Transmitters**

The *Transmitters* page allows you to add, configure, and delete Transmitters. The Sidebar provides two options: **Transmitters** and **Unmanaged Transmitters**. Unmanaged Transmitters are Transmitters on the network that haven't been added to the Matrix Manager. For the Matrix Manager to discover

a Transmitter, it must be connected to the local network with an IP address.

Click **Transmitters** from the menu bar and the following screen appears:



The main page provides an overview of each *Transmitter*. The Sidebar provides a link with a more detailed view of each.

- *ID* refers to the identification number assigned by the system.
- *Name* refers to the name entered on the Transmitter's *System* page.
- *Model Name* refers to the Transmitter's model number.
- Access Mode refers to the Transmitter's mode set in the Properties.
- Status refers to the Transmitter's online status.
- Address refers to the IP address of the Transmitter.
- Streams refers to the source type that the Transmitter is configured to stream: Video, Audio, USB, or Serial.

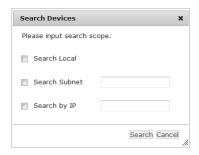
# **Adding a Transmitter**

To add a Transmitter, do the following:

1. From Unmanaged Transmitters, select a Transmitter and click Add in:

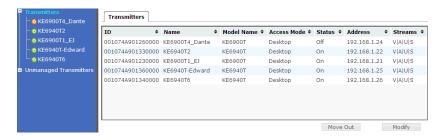


#### or click Search New:



You can search for a device by *Local*, *Subnet*, or *IP* address. Select a scope, enter the information and click **Search**.

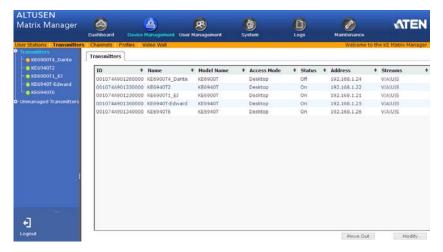
2. Once added, the Transmitter appears on the *Transmitters* main page and Sidebar menu:



# **Configuring a Transmitter**

A Transmitter's settings can be modified from the *Transmitters* main page. Changes that are saved are updated on the Transmitter device across the network. To configure a Transmitter:

1. Select a Transmitter and click **Modify**.



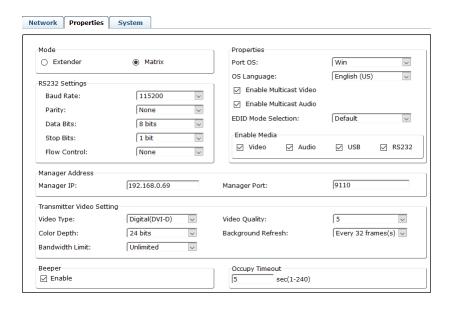
2. The **Network** tab appears with the Transmitter's IP address settings:



Item	Description
IP Installer	The IP Installer is an external Windows-based utility for assigning IP addresses to the device. Click one of the radio buttons to select <b>Enable</b> , <b>View Only</b> , or <b>Disable</b> for the IP Installer utility. (See <i>IP Installer</i> , page 194)
	For security, we strongly recommend that you set this to View Only or Disable after each use.

Item	Description
Network Configuration	For dynamic IP address assignment, select the <b>Obtain IP</b> address automatically radio button.
	To specify a fixed IP Address, Subnet Mask, and Default Gateway, select the <b>Set IP address manually</b> radio button and fill in the fields with values appropriate for your network.
	For information to configure the network settings locally on the device see <i>Network Configuration</i> , page 23.

3. Click the **Properties** tab to configure the Transmitter's properties:

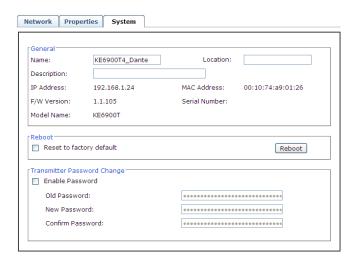


Item	Description
Mode	Select <b>Extender</b> mode for simple one-to-one (Transmitter to User Station) setups that are managed with the Receiver's OSD menu.
	Select <b>Matrix</b> mode to manage devices and connections from the Matrix Manager. This mode is for advanced administration of Transmitter to User Station connections. (See <i>Channel Connections</i> , page 87)

Item	Description
Properties	Port OS: Use the drop-down menu to select the operating
	system of the computer connected to the Transmitter.
	OS Language: Use the drop-down menu to select the operating system language of the computer connected to the Transmitter.
	<b>Enable Multicast Video:</b> Check this box to allow a broadcast of the Transmitter's video signal to be sent to multiple User Stations.
	<b>Enable Multicast Audio:</b> Check this box to allow a broadcast of the Transmitter's audio signal to be sent to multiple User Stations.
	<b>EDID Mode Selection</b> : EDID contains a display's basic information and is used by the source device to utilize the best resolution across different monitors. Select how you want the source device to acquire the display's EDID:
	◆ <b>Default</b> : EDID is set to the default ATEN configuration.
	◆ Auto: Checks the EDID of all connected displays and uses the best resolution for all displays.
	◆ Manual: Manually set the EDID configuration from the User Station's OSD (see <i>Manual EDID</i> , page 42).
	◆ Remix: Checks the EDID of all connected displays and the source device uses the best common resolution for all displays.
Enable Media	Select which source type the Transmitter can stream: Video, Audio, USB and RS232.
RS232 Settings	Configure the serial device settings for the Transmitter. The default settings are:
	Baud Rate: 9600
	Parity: None
	Data Bits: 8 bits
	Stop bits: 1 bit
	Flow Control: None
Manager Address	Set the <b>Manger IP</b> address and <b>Manager Port</b> number of the computer running the Matrix Manager software. The default port number is 9110.

Item	Description
Transmitter Video Setting	These refer to the Transmitter's video settings:
	<b>Video Type</b> : Select the DVI video connector being used by the display: Digital (DVI-D) or Digital (DVI-I).
	Color Depth: Select the number of bits to use for the color depth: 24, 16, or 8. This is the number of bits used to describe the color of a single pixel. A bit depth determines the number of colors that can be displayed at one time.
	Bandwidth Limit: Select the maximum bandwidth that the Transmitter can use to transmit video over the network. A lower bandwidth transmits lower quality video; a higher bandwidth sends higher quality video but this can affect network speed.
	<b>Video Quality:</b> Select the video quality to use. 5 is the highest video quality, and 1 is the lowest video quality. Options are: 1~5.
	<b>Background Refresh:</b> Sets how often the Transmitter refreshes the background image on the connected display. Options are to refresh every 256,128, 64, 32,16, or 0 frames.
Beeper	Check this box for the Transmitter to beep when a configuration change is made.
Occupy Timeout	Set a time threshold for User Stations whose Access Mode has been set to Occupy If there is no activity from the User Station occupying the port for the amount of time set here, the User Station is timed out and the port is released. The first User Station to send keyboard or mouse input after the port has been released gets to occupy the port. Input a value from 1 to 240 seconds.

4. Click the **System** tab configure the general settings:



Item	Description
General	Enter the <b>Name</b> , <b>Location</b> , and <b>Description</b> of the Transmitter. This section also displays the <i>IP Address</i> , <i>MAC Address</i> , <i>F/W Version</i> , <i>Serial Number</i> , and <i>Model Number</i> .
Reboot	Check the box and click <b>Reboot</b> to reset the Transmitter's settings back to the factory default. All custom settings will be lost.
Transmitter Password Change	Check <b>Enable</b> to require a password to access to the Transmitter's OSD configuration screens (see page 29).
	Enter the Old Password, enter a New Password, and confirm the new password in the Confirm Password box.

5. After entering the information, click Save.

## **Deleting a Transmitter**

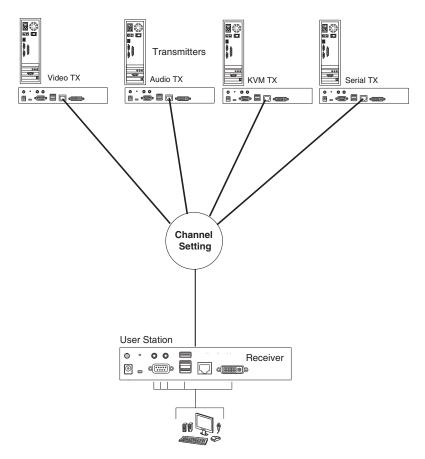
To delete a Transmitter:

- 1. Select the Transmitter you want to delete.
- 2. Click Move Out.

The device list updates with the remaining Transmitters. The Transmitter you deleted will appear on the *Unmanaged Transmitters* main page and Sidebar menu.

# **Channel Connections**

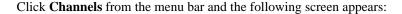
With *Channel* connections a User Station can connect to multiple Transmitters, individually or simultaneously and stream the **Video**, **Audio**, **USB**, and **Serial** source from different Transmitters. For example: you can create a Channel that connects to four Transmitters to access a different source on each computer, as shown below:

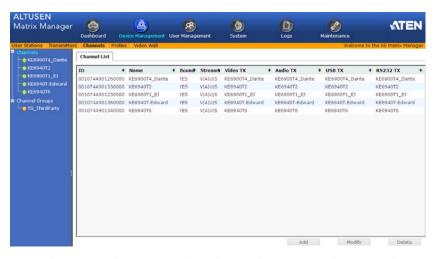


Create Channels to allow User Stations to connect to any Transmitters you have setup- individually or simultaneously. The Channel defines the connection to the sources. At the User Stations you can select the Channel connections you create. To setup Channels: first create a **Channel** that defines the connection, then create a **Profile** to give the *User Station(s)* access to the *Channel*. Instructions are provided on the pages that follow.

#### Channels

A *Channel* defines the Transmitter connections for a User Station. This allows a User Station to connect to different Transmitters and stream sources from different Transmitters, depending on how the Channel is defined. Once Channels are created you can select them from the User Station's *Connection Page* (see *Connecting*, page 40).





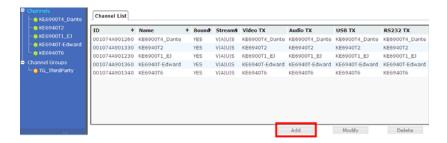
The main page provides an overview of each *Channel*. The Sidebar provides a link with a more detailed view of each.

- *ID* refers to the identification number assigned by the system.
- *Name* refers to the name entered on the Channel's *Info* page.
- Bound states whether the Channel's connections are all bound to the same Transmitter.
- Streams refers to the source type that the Channel is configured to stream:
   Video, Audio, USB, or Serial.
- Video TX, Audio TX, USB TX, RS232 TX lists the Transmitter's name for each source stream.
- Click **Modify** to change the selected Channel's settings.
- Click Add to create a new Channel.
- Click **Delete** to remove the selected Channel.

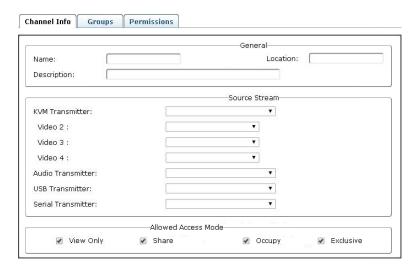
# **Adding a Channel**

To add a Channel, do the following:

1. From the *Channels* main page, click **Add**:



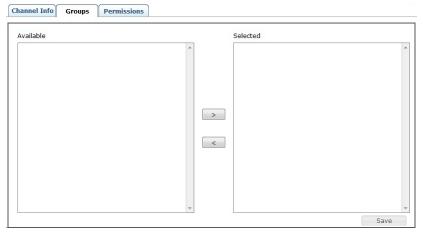
2. The Channel Info tab appears with the general settings:



Item	Description
General	Enter a Name, Location, and Description for the Channel.
	Use the drop-down menu to select the Transmitter to use for each of the Channel's source stream: KVM (keyboard/video/mouse), Audio, USB, and Serial.

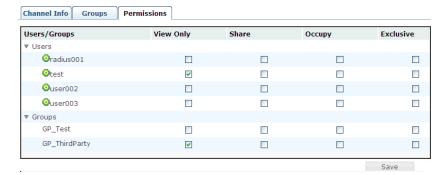
Item	Description
Allowed Access Mode	Check the box for the type of access mode you want to allow on this Channel. This defines how the Channel can be accessed when multiple users access it.
	View Only: Users only have view access to the Channel's video display.
	<b>Share</b> : Users simultaneously share control over the Channel. Input from the users is placed in a queue and executed chronologically.
	Occupy: The first user to access the Channel has control over the Channel. However, additional users may view the Channel's video display. If the user who controls the Channel is inactive for longer than the time set in the Timeout box (see Occupy Timeout, page 85), Channel control is transferred to the first user to move the mouse or strike the keyboard.
	<b>Exclusive</b> : The first user to access the Channel has exclusive control over the Channel. No other users can view the Channel. The Timeout function does not apply to Channels which have this setting.

#### 3. Click the **Groups** tab to add the Channel to Channel Groups:



Select a Channel Group from the *Selected* column and use the **left arrow** to add the Channel to the group. Select a Channel Group from the *Available* column and use the **right arrow** to remove the Channel from the group. See *Channel Groups*, page 92 for details.

4. Click the **Permissions** tab to set the Channels access rights:



Item	Description
Users/Groups	You can assign individual access rights to Users and Groups for the Channel by checking the appropriate boxes:
	View Only: Only has view access to the Channel's video display.
	Share: Can simultaneously share control over the Channel. Input from the users is placed in a queue and executed chronologically.
	Occupy: The first user to access the Channel has control over the Channel. However, additional users may view the Channel's video display. If the user who controls the Channel is inactive for longer than the time set in the Timeout box (see Occupy Timeout, page 85), Channel control is transferred to the first user to move the mouse or strike the keyboard.
	<b>Exclusive</b> : The first user to access the Channel has exclusive control over the Channel. No other users can view the Channel. The Timeout function does not apply to Channels which have this setting.

5. After entering the information, click **Save**.

# **Channel Groups**

Channel Groups allow administrators to easily and efficiently manage users and Channels. Since Channel Group access rights apply to any Channel that is a member of the group, administrators need only set them once for the group, instead of having to set them for each Channel individually. Multiple groups can be defined to allow some users access to specific Channels, while restricting other users from accessing them.

#### **Adding a Channel Group**

To add a Channel Group, do the following:

1. Select Channel Groups from the Channel Sidebar menu, and click Add:

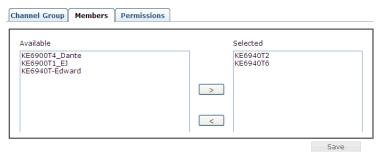


2. The *Channel Group* tab appears with the general settings:



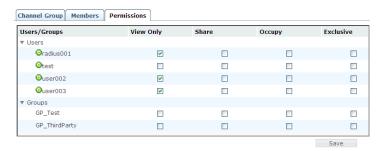
Item	Description
General	Enter a Name and Description for the Channel Group.

3. Click the **Members** tab to add Channels to the group:



Select a Channel from the *Selected* column and use the **left arrow** to add it to the group. Select a Channel from the *Available* column and use the **right arrow** to remove it from the group.

4. Click the **Permissions** tab to set the group access rights:



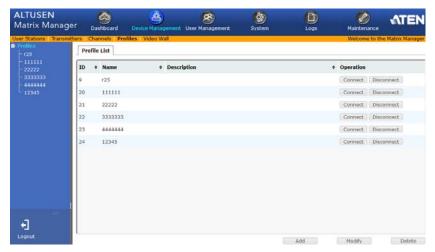
Item	Description
Users/ Groups	You can assign the access rights to Users and Groups for the Channel Group by checking the appropriate boxes:
	View Only: Has view access to the Channel video display.
	<b>Share</b> : Simultaneously share control of the Channel. Input from the users is placed in a queue and executed chronologically.
	Occupy: The first user to access the Channel has control over the Channel. However, additional users may view the Channel's video display. If the user who controls the Channel is inactive for longer than the time set in the Timeout box (see Occupy Timeout, page 85), Channel control is transferred to the first user to move the mouse or strike the keyboard.
	<b>Exclusive</b> : The first user to access the Channel has exclusive control. No other users can view the Channel. The Timeout function does not apply to Channels which have this setting.

5. After entering the information, click Save.

### **Profiles**

*Profiles* are created for Channels to allow User Station access to the connection. Create a Profile for a Channel and assign access for each User Station.

Click **Profiles** from the menu bar and the following screen appears:



The main page provides an overview of each *Profile*. The Sidebar provides a link with a more detailed view of each Profile.

The meanings of the headings on the *Profile List* are straightforward.

- *ID* refers to the identification number assigned by the system.
- Name refers to the name entered on the Profile's Settings page.\*
- Description refers to the description entered on the Profile's Settings page.
- Operation allows you to click Connect to send a Profile's settings to the Transmitters and User Stations, or Disconnect to remove a Profile's settings from the Transmitters and User Stations.
- Click Add to create a new Profile.
- Click **Modify** to change the selected Profile's settings.
- Click **Delete** to remove the selected Profile.

**Note:** Profiles and Video Walls can not share the same name.

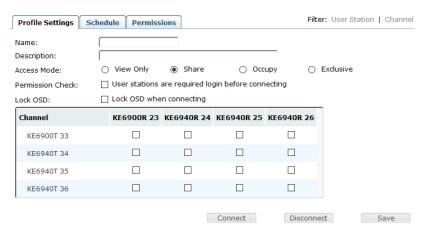
## **Adding a Profile**

To add a Profile, do the following:

1. From the *Profile* main page, click **Add**:



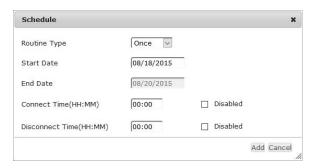
2. The *Profile Settings* tab appears with the Profile and access settings:



Item	Description
Name/ Description	Enter a <b>Name</b> and <b>Description</b> for the Channel.

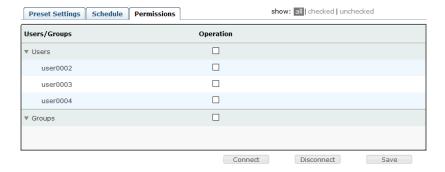
Item	Description
Access Mode	This defines how the Channel in the Profile can be accessed by User Stations when multiple users access it.
	<b>View Only</b> : Users only have view access to the Channels video display.
	<b>Share</b> : Users simultaneously share control over the Channel. Input from the users is placed in a queue and executed chronologically.
	Occupy: The first user to access the Channel has control over the Channel. However, additional users may view the Channel's video display. If the user who controls the Channel is inactive for longer than the time set in the Timeout box (see Occupy Timeout, page 85), Channel control is transferred to the first user to move the mouse or strike the keyboard.
	<b>Exclusive</b> : The first user to access the Channel has exclusive control over the Channel. No other users can view the Channel. The Timeout function does not apply to Channels which have this setting.
Permission Check	Checking this box requires a user with access rights (permissions) to be logged into the User Station's OSD when the Profile attempts to connect. If a user is not logged into the OSD or the user account does not have permission to make the Profile connection, the connection fails and will not re-connect.
Lock OSD	Checking this box will lock the User Station's OSD so that it can not be invoked while the Profile is connected. All mouse/keyboard functions work on the computer but the OSD can not be accessed.
Channel	This table lists all the Channels and User Stations available. Checking a box enables the User Station to use the Channel connection, listed to the left. The Channel will appear on the User Station's Connection Page (See Connections Page, page 41), allowing you to connect to it.
Connect	Clicking <b>Connect</b> will send the Profile settings to the Transmitters and User Stations and will connect the devices accordingly.

3. Click the **Schedule** tab if you want to schedule a time for the Profile to connect. A pop-up window appears:



Item	Description
Routine Type	Use the drop-down menu to select how often you would like the profile to run: Once, Daily, Weekly and Monthly. If you select Weekly/ Monthly an additional drop-down menu appears to select the Week Day/Month Day on which the profile will run.
Start Date	Enter the date on which you want the schedule to begin running.
End Date	Enter the date on which you want the schedule to stop running.
Connect Time	Enter the time of day that you want the profile to connect.
Disconnect Time	Enter the time of day that you want the profile to disconnect.
Every	If you select a Monthly or Weekly Routine Type, the <b>Every</b> box appears allowing you to enter how often you want the schedule to run. For example, every 2, 3 or 4 weeks/months. If you want to run the schedule once a week or once a month, leave the default entry of 1.

- 4. Click **Add** after you have configured the schedule.
- 5. Click the **Permissions** tab to set the Profile's access rights:

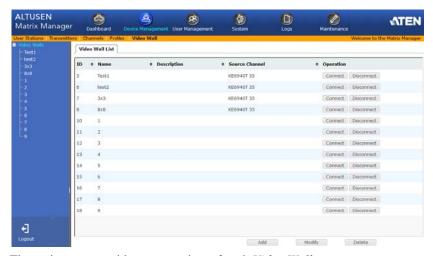


Item	Description
Users	You must assign access rights for the profile by selecting the Operation check box for the Users that you want to grant permission to allow the profile connections.
Groups	You must assign access rights for the profile by selecting the Operation check box for the Groups that you want to grant permission to allow the profile connections.

6. After entering the information, click Save.

#### Video Wall

The *Video Wall* settings allow you to create a video wall by selecting a Transmitter for a set of User Stations that will display video content as one screen. A video wall is considered a connection from a Transmitter to multiple User Stations. Therefore, each source (Transmitter) on a video wall needs a separate *Video Wall* setting created in the Matrix Manager.



The main page provides an overview of each Video Wall.

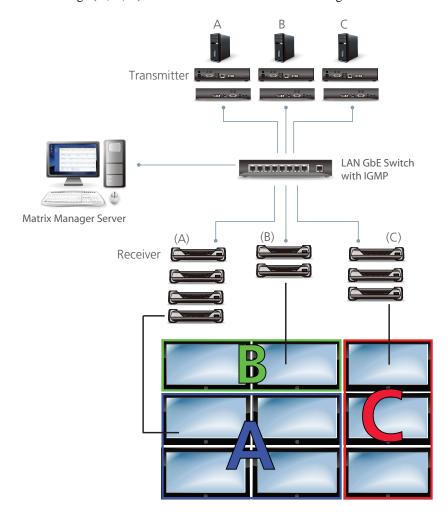
The meanings of the headings on the *Video Wall List* are straightforward.

- *ID* refers to the identification number assigned by the system.
- Name refers to the name entered on the Video Wall's Settings page.\*
- Description refers to the description entered on the Video Wall's Settings page.
- Source Channel refers to the Transmitter selected for the User Stations.
- Operation allows you to click Connect to send the settings to start the Video Wall connections. Use Disconnect to remove the Video Wall settings from the Transmitter and User Station(s).
- Click Add to create a new Video Wall.
- Click Modify to change the selected Video Wall's settings.
- Click **Delete** to remove the selected Profile.

**Note:** Profiles and Video Walls can not share the same name.

## **Video Wall Example**

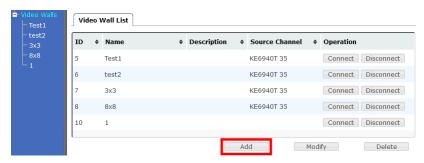
The diagram below shows a 3x3 video wall setup with three Transmitters (video sources) connected to nine User Stations. In this scenario, three *Video Wall* settings (A, B, C) need to be added to the Matrix Manger.



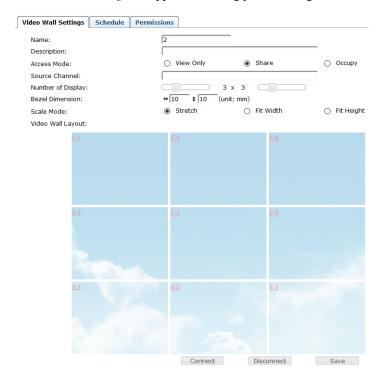
## **Adding a Video Wall**

To add a Video Wall, do the following:

1. From the Video Wall main page, click Add:



2. The *Video Wall Settings* tab appears allowing you to configure the settings:

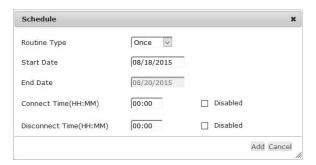


Item	Description
Name/ Description	Enter a Name and Description for the Video Wall.

Item	Description	
Access Mode	This defines how the Source Channel (Transmitter) can be accessed by User Stations when multiple users attempt to access it.	
	View Only: Users only have view access to the Source Channel video output.	
	Share: Users simultaneously share control over the Source Channel. Input from the users is placed in a queue and executed chronologically.	
	Occupy: The first user to access the Source Channel has control over it. However, additional users may view the Source Channel's video display. If the user who controls the Source Channel is inactive for longer than the time set in the Timeout box (see Occupy Timeout, page 85), control is transferred to the first user to move the mouse or strike the keyboard.	
Source Channel	Click inside this box to bring up a list of Transmitters that can be select as the video source for the video wall, as shown below:	
	KE6900T 33(192.168.0.33)	
	KE6940T 34(192.168.0.34)	
	KE6940T 35(192.168.0.35)	
	KE6940T 36(192.168.0.36)	
	<b>Note:</b> For KE6940T devices, only the <b>DVI-I Input 1</b> port can be used as the source channel.	
Number of Displays	Use the two slide bars to set the number of vertical and horizontal displays for the video wall.	
Bezel Dimension	Sets the vertical and horizontal line size between each display in the video wall.	
Scale Mode	Sets the scaling for the video output on the displays:	
	• Stretch: fits the video on the entire display.	
	• Fit Width: fits the video to the width of the display.	
	◆ Fit Height: fits the video to the height of the display.	
Video Wall Layout	Click inside a box to bring up a list of User Stations that can be selected as the video output for that portion of the video wall.	
	KE6900R 23(192.168.0.23)	
	KE6940R 24(192.168.0.24):1	
	KE6940R 24(192.168.0.24):2	
	KE6940R 25(192.168.0.25):1	
	ı	

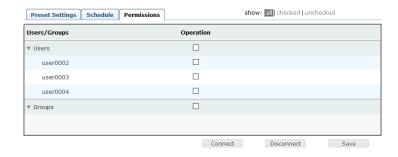
Item	Description
Connect	Clicking <b>Connect</b> will send the Video Wall settings to the Transmitters and User Stations and will connect the devices accordingly.

3. Click the **Schedule** tab if you want to schedule a time for the video wall to connect. A pop-up window appears:



Item	Description
Routine Type	Use the drop-down menu to select how often you would like the video wall to run: Once, Daily, Weekly and Monthly. If you select Weekly/ Monthly an additional drop-down menu appears to select the Week Day/Month Day on which the profile will run.
Start Date	Enter the date on which you want the schedule to begin running.
End Date	Enter the date on which you want the schedule to stop running.
Connect Time	Enter the time of day that you want the video wall to connect.
Disconnect Time	Enter the time of day that you want the video wall to disconnect.
Every	If you select a Monthly or Weekly Routine Type, the <b>Every</b> box appears allowing you to enter how often you want the schedule to run. For example, every 2, 3 or 4 weeks/months. If you want to run the schedule once a week or once a month, leave the default entry of 1.

- 4. Click **Add** after you have configured the schedule.
- 5. Click the **Permissions** tab to set the Video Wall's access rights:



Item	Description
Users	You must assign access rights for the Video Wall by selecting the Operation check box for the Users that you want to grant permission to allow the connections.
Groups	You must assign access rights for the Video Wall by selecting the Operation check box for the Groups that you want to grant permission to allow the connections.

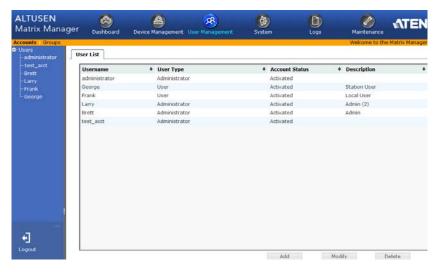
6. After entering the information, click Save.

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## Chapter 8 User Management

#### Overview

*User Management* has two menu bar items used to create **Accounts** and **Groups**. The User Management tab opens on the *Accounts* page, as shown here:



The page is organized into two main areas: the Sidebar at the left, and the large main panel at the right.

- Users and groups appear in the panel at the left of the page. The large panel at the right provides more detailed information at-a-glance for each.
  - There are menu bar entries for Accounts (Users) and Groups.
     Depending on the menu item selected, either Users or Groups are listed in the Sidebar.
- The sort order of the information displayed can be changed by clicking the main panel column headings.
- The buttons below the main panel are used to manage users and groups, as shown in the sections that follow.

#### **Users**

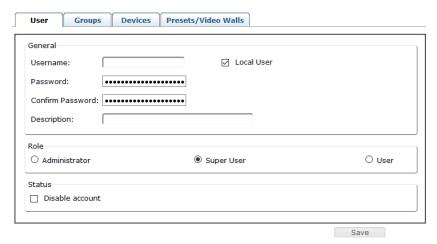
The Matrix Manager supports three types of user accounts, shown in the table bellow:

User Type	Role
Administrator	Access and management of the Matrix Manager, including configuration and setting up of devices. Manage Users, Groups, Channels, Profiles and Video Walls. Configure personal working environments.
Super User	Access User Station to connect Channels and Profiles they have been given permission for.
User	Access User Stations to connect to Channels they have been given permission for.

## **Adding Users**

To add a user, do the following:

- 1. Select *Users* in the Sidebar.
- 2. Click **Add** at the bottom of the main page. The *User* tab opens:



Enter the required information in the fields provided. A description of each is given in the table below:

Field	Description
	From 1 to16 characters are allowed depending on the Account Policy settings.

Field	Description
Local User	Check the <b>Local User</b> box if the account is for logging in to the Matrix Manager or a User Station (Receiver).
	Uncheck the Local User box if the account is authenticated with a 3rd party external source, such as RADIUS, LDAP/AD, or TACACS+. See <i>ANMS</i> , page 124 for details.
Password	From 0 to16 characters are allowed depending on the Account Policy settings.
Confirm Password	To be sure there is no mistake in the password, you are asked to enter it again. The two entries must match.
Description	Additional information about the user that you may wish to include.
Role	There are three account categories: Administrator, Super User and User.
	The Administrators have full access to make changes within the Matrix Manager, which includes adding and removing Transmitters and Receivers, user accounts, preferences, and configuration settings.
	◆ The Super Users have access to the OSD on User Stations and can connect Channels and Profiles.
	◆ The Users can log in from User Stations to connect channels.
Status	Status allows you to control the user's account and access to the installation, as follows:
	Disable Account lets you suspend a user's account without actually deleting it, so that it can be easily reinstated in the future.

3. At this point you can assign the new user to a group by selecting the *Groups* tab – the Groups page is discussed on page 111. You can assign the user's Channels and Groups access rights by selecting the *Devices* tab – as discussed on page 115. You can assign the user's Profiles and Video Walls access rights by selecting the *Profiles/Video Walls* tab – as discussed on page 118.

**Note:** Optionally, you can skip this step now to add more users and create groups, and come back to it later.

- 4. When your selections have been made click **Save**.
- 5. When the *Operation Succeeded* message appears, click **OK**.
- 6. Click **Users** in the Sidebar to return to the main screen. The new user appears in the Sidebar list and in the main panel, as well.

- ◆ The Sidebar *Users* list can expand and collapse. If the list is expanded, click the minus symbol (-) next to the *Users* icon to collapse it; if it is collapsed there is a plus symbol (+) next to the icon. Click the plus symbol to expand it.
- The icon for administrators is orange; the icon for users is green.
- The large main panel shows the user's name; the description that was given when the account was created; and whether the account is currently active or has been disabled.

## **Modifying User Accounts**

To modify a user account, do the following:

- 1. In the Sidebar *User* list, click the user's name
  - or –

In the main panel, select the user's name

- 2. Click Modify.
- 3. In the *User* page that comes up, make your changes, then click **Save**.

**Note:** The *User* page is discussed on page 106; the *Groups* page is discussed on page 111, the *Devices* page is discussed on page 115.

### **Deleting User Accounts**

To delete a user account do the following:

- 1. In the main panel, select the user's name.
- 2. Click Delete.
- 3. Click OK.

## **Groups**

Groups allow administrators to easily and efficiently manage users and devices. Since device access rights apply to anyone who is a member of the group, administrators need only set them once for the group, instead of having to set them for each user individually. Multiple groups can be defined to allow some users access to specific devices, while restricting other users from accessing them.

#### **Creating Groups**

To create a group, do the following:

- 1. Select Groups on the menu bar.
- 2. Click **Add** at the bottom of the main panel. The Group notebook opens, with the *Group* tab selected:



3. Enter the required information in the appropriate fields. A description of each of the fields is given in the table below:

Field	Description	
Group Name	A maximum of 16 characters is allowed.	
Description	Additional information about the user that you may wish to include. A maximum of 63 characters is allowed.	

- 4. At this point you can assign users to the group by selecting the *Members* tab the Members page is discussed on page 113. You can also assign the group's Channels and Channel Groups access rights by selecting the *Devices* tab the Devices page is discussed on page 115.
- 5. When your selections have been made click **Save**.
- 6. When the Operation Succeeded message appears, click OK.
- 7. Click *Group* in the Sidebar to return to the main screen. The new group appears in the Sidebar Group list and in the main panel.

- ◆ The Sidebar *Group* list can expand and collapse. If the list is expanded, click the minus symbol (-) next to the *Users* icon to collapse it; if it is collapsed there is a plus symbol (+) next to the icon. Click the plus symbol to expand it.
- The large main panel shows the group's name, and the description that was given when the group was created

Repeat the above procedure to add additional groups.

**Note:** You must perform Step 7 before attempting to add a new group, or else the new group you are creating will replace the group you just finished creating.

### **Modifying Groups**

To modify a group, do the following:

- 1. In the Sidebar *Group* list, click the group's name
  - or -

In the main panel, select the group's name.

- 2. Click Modify.
- 3. In the *Group* notebook that comes up, make your changes, then click **Save**.

**Note:** The *Group* page is discussed on page 109; the *Members* page is discussed on page 113, The *Devices* page is discussed on page 115.

## **Deleting Groups**

To delete a group do the following:

- 1. In the Sidebar, click the *Groups* icon.
- 2. In the main panel, select the group's name.
- Click Delete.
- 4. Click OK.

## **Users and Groups**

There are two ways to manage users and groups: from the Users notebook; and from the Group notebook.

**Note:** Before you can assign users to groups, you must first create them. See *Adding Users*, page 106 for details.

## Assigning Users to a Group From the User's Notebook

To assign a user to a group from the User's notebook, do the following:

- 1. In the Sidebar *User* list, click the user's name
  - or -

In the main panel, select the user's name

- 2. Click Modify.
- 3. In the *User* notebook that comes up, select the *Groups* tab. A screen, similar to the one below, appears:



- 4. In the Available column, select the group that you want the user to be in.
- 5. Click the **Right Arrow** to put the group's name into the *Selected* column.
- 6. Repeat the above for any other groups that you want the user to be in.
- 7. Click **Save** when you are done.

**Note:** If a user has permissions in addition to the ones assigned to the group, the user keeps those permissions in addition to the group ones.

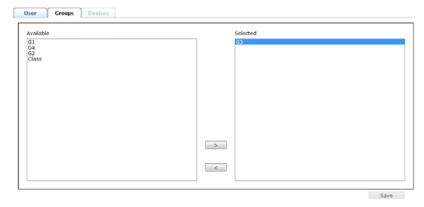
#### Removing Users From a Group From the User's Notebook

To remove a user from a group from the User's notebook, do the following:

- 1. In the Sidebar *User* list, click the user's name
  - or –

In the main panel, select the user's name.

- 2. Click Modify.
- 3. In the *User* notebook that comes up, select the *Groups* tab. A screen, similar to the one below, appears:



- 4. In the *Selected* column, select the group that you want to remove the user from.
- 5. Click the **Left Arrow** to remove the group's name from the *Selected* column. (It goes back into the *Available* column.)
- Repeat the above for any other groups that you want to remove the user from.
- 7. Click Save when you are done.

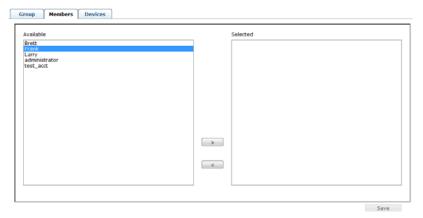
#### Assigning Users to a Group From the Group's Notebook

To assign a user to a group from the Group notebook, do the following:

- 1. In the Sidebar *Group* list, click the group's name
  - or –

In the main panel, select the group's name.

- 2. Click Modify.
- 3. In the *Group* notebook that comes up, select the *Members* tab. A screen, similar to the one below, appears:



- 4. In the *Available* column, select the user that you want to be a member of the group.
- 5. Click the **Right Arrow** to put the user's name into the *Selected* column.
- 6. Repeat the above for any other users that you want to be members of the group.
- 7. Click Save when you are done.

**Note:** If a user has permissions in addition to the ones assigned to the group, the user keeps those permissions in addition to the group ones.

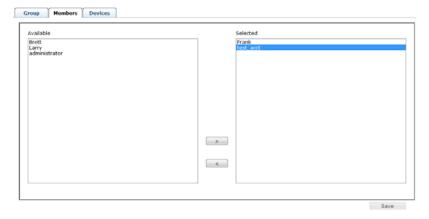
#### Removing Users From a Group From the Group's Notebook

To remove a user from a group from the Group's notebook, do the following:

- 1. In the Sidebar *Group* list, click the group's name
  - or –

In the main panel, select the group's name.

- 2. Click Modify.
- 3. In the *Group* notebook that comes up, select the *Members* tab. A screen, similar to the one below, appears:



- 4. In the *Selected* column, select the user that you want to remove from the group.
- 5. Click the **Left Arrow** to remove the user's name from the *Selected* column. (It goes back into the *Available* column.)
- 6. Repeat the above for any other users that you want to remove from the group.
- 7. Click **Save** when you are done.

## **Device**

You can assign Channel and Channel Group permissions from the *Devices* tab. For information on Channels and Channel Groups See *Channels*, page 88.

#### **Assigning Device Permissions From the User's Notebook**

To assign a device permissions to a user from the User's notebook, do the following:

- 1. In the Sidebar *User* list, click the user's name
  - or –

In the main panel, select the user's name.

- 2. Click Modify.
- 3. In the *User* notebook that comes up, select the *Devices* tab. A screen, similar to the one below, appears:



4. Make your permission settings for each device according to the information provided below:

Field	Description
Channels	Lists the Channels which you can assign access rights to for the user. (See <i>Channels</i> , page 88 for details)
Groups	Lists the Channel Groups which you can assign access rights to for the user. (See <i>Channel Groups</i> , page 92 for details)

Field	Description	
Columns	Check the boxes to apply access rights on the device for the user. This defines how the Channel can be accessed when multiple users access it.	
	View Only: Users can only view the remote screen, and cannot perform operations on it.	
	Share: Users simultaneously share control over the Channel. Input from the users is placed in a queue and executed chronologically.	
	Occupy: The first user to access the Channel has control over the Channel. However, additional users may view the Channel's video display. If the user who controls the Channel is inactive for longer than the time set in the Timeout box, Channel control is transferred to the first user to move the mouse or strike the keyboard.	
	Exclusive: The first user to access the Channel has exclusive control over the Channel. No other users can view the Channel. The Timeout function does not apply to Channels which have this setting.	

- 5. When you have finished making your choices, click **Save**.
- 6. In the confirmation popup that appears, click **OK**.

### **Assigning Device Permissions From the Groups' Notebook**

To assign a device permissions to a Group of users, do the following:

- 1. In the Sidebar *Groups* list, click the group's name
  - or -

In the main panel, select the group's name.

- 2. Click Modify.
- 3. In the *Groups* notebook that comes up, select the *Devices* tab.
- 4. The screen that comes up is the same one that appears in the User's notebook. The only difference is that whatever settings you make apply to all members of the group instead of just one individual member.
  - Make your device assignments according to the information described under *Assigning Device Permissions From the User's Notebook*, page 115.

#### **Profiles/Video Walls**

You can assign Profile and Video Wall permissions from the *Profiles/Video Walls* tab. For information on Profiles and Video Walls, see *Profiles*, page 94 or *Video Wall*, page 98.

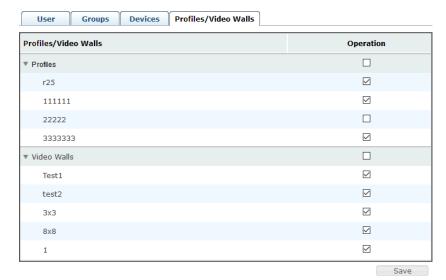
## Assigning Profile/Video Wall Permissions From the User's Notebook

To assign a Profile/Video Wall permission to a user from the *User's* notebook, do the following:

- 1. In the Sidebar *User* list, click the user's name
  - or –

In the main panel, select the user's name.

- 2. Click Modify.
- 3. In the *User* notebook that comes up, select the *Profile/Video Wall* tab. A screen, similar to the one below, appears:



4. Make your permission settings for each device according to the information provided below:

Field	Description
Profiles/	Lists the Profiles/Video Walls which you can assign access
Video Walls	rights to for the user. (See <i>Channels</i> , page 88 for details)

Field	Description	
Operation	Put a check in the box to grant permission for the user to connect to Profiles/Video Walls.	

5. When you have finished making your choices, click **Save**.

# Chapter 9 System

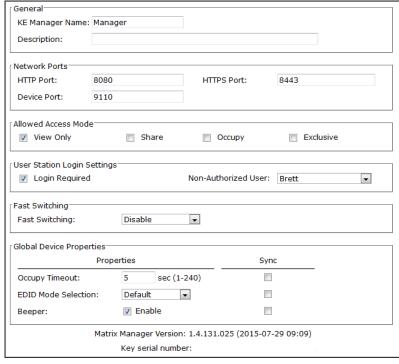
#### Overview

The *System* tab is used to configure the Matrix Manager's system settings and provides three menu bar items: **Global Settings**, **ANMS** and **Redundancy**. The System tab opens on the *Global Settings* page, as shown here:



## **Global Settings**

The *Global Settings* page lets an administrator change the default settings used for the Matrix Manager:



Item	Description
General	Fill in a Name and Description for the Matrix Manager.
Network Ports	Use this setting to specify the service ports used to access the Matrix Manager:
	◆ Device Port: This is the port number to configure on the Transmitter and User Station to access the Matrix Manager (see Manager Address, page 36 and Manager Address, page 32). The default is 9110.
	• HTTP Port: This is the port number to use for a browser login. The default is 8080.
	◆ HTTPS Port: This is the port number to use for a secure browser login. The default is 8443.
	Example: To access the Matrix Manager on a computer with an IP address of 192.168.0.100, using a secure browser login (https), enter: https://192.168.0.100:8443

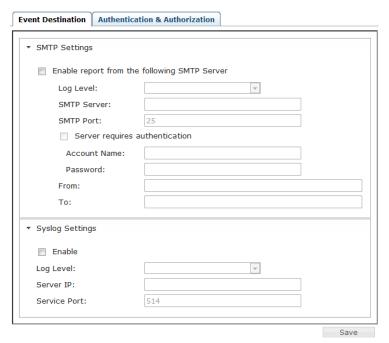
Item	Description
Allowed Access Mode	Select the default Access Mode for devices added to the Matrix Manager. This defines how the device can be accessed when multiple users log on.
	◆ View Only: Users can access the computer and view the screen, but cannot perform any operations on it.
	◆ Exclusive: The first user to connect to the Transmitter has exclusive control over the computer. No other users can view the computer. The Timeout function does not apply to devices that have this setting.
	Occupy: The first user to connect to the Transmitter has control over the computer. However, additional users may view the computers video display. If the user who controls the computer is inactive for longer than the time set in the Timeout box, computer control is transferred to the next user to move the mouse or strike the keyboard.
	◆ Share: Users simultaneously share control over the computer. Input from the users is placed in a queue and executed chronologically.
User Station Login Settings	This will be the User Station's default setting when they are added to the Matrix Manager. You can change this setting from the User Station's <i>Properties</i> .
	Check Login Required to prompt users for a username and password at the User Station OSD before being able to access the Connections Page (see Connections Page, page 41). If you uncheck this, you must set the Non-Authorized User.
	◆ Non-Authorized User: If the Login Required box is not checked, select a user from the drop-down menu to use as the default profile to anonymously login to the User Station, in the background.
	<b>Note:</b> WARNING! If Login Required isn't checked and an Anonymous User isn't selected, a system login error will occur in the User Station OSD.
Fast Switching	Allows you to select the default resolution to use that gives you the ability to switch faster between User Station and Transmitter connections. If the monitor you are using does not support fast switching the video may not display correctly when this setting is enabled.

	5
Item	Description
Global Device Properties	These settings allow you to set the default properties used by all devices:
	Occupy Timeout: Set the number of seconds for a
	user's session to be inactive before the access is
	released for use by another user, when using the Occupy Access Mode. This will be the default setting for Transmitters.
	EDID Mode Selection: Extended Display Identification Data (EDID) contains a display's basic information and is used by the source device to utilize the best resolution across different monitors. This will be the default setting for Transmitters. Select how you want the source device to acquire the display's EDID:
	<ul> <li>Default: EDID is set to the ATEN default configuration.</li> </ul>
	<ul> <li>Auto: Checks the EDID of all connected displays and uses the best resolution for all displays.</li> </ul>
	<ul> <li>Manual: Manually set the EDID configuration from the User Station's OSD (see Manual EDID, page 42).</li> </ul>
	<ul> <li>Remix: Checks the EDID of all connected displays and the source device uses the best common resolution for all displays.</li> </ul>
	◆ Beeper: Check this box for the device to alert you with a sound when its first being accessed or when a configuration change is made.
	Use the <b>Sync</b> check box for each option above to push the setting change to the devices after you click <b>Save</b> .

#### **ANMS**

The ANMS (Advanced Network Management Settings) page is used to set up login authentication and authorization management from external sources. It is organized as a notebook with two tabs – each with a series of related panels, as described below.

#### **Event Destination**



#### SMTP Settings

To have the Matrix Manager email reports from the SMTP server to you, do the following:

- 1. Enable the *Enable report from the following SMTP Server*, select the the *Log Level* (Information, Warning, or Error), and key in the *SMTP Server* IP address and *SMTP Port*.
- 2. If your server requires authentication, check the *Server requires authentication* checkbox, and key in the appropriate information for the *Account Name* and *Password* fields.
- Key in the email address of where the report is being sent from in the From field.

#### Note:

- 1. Only one email address is allowed in the *From* field, and it cannot exceed 64 Bytes.
- 2. 1 Byte = 1 English alphanumeric character.
- 4. Key in the email address (addresses) of where you want the SMTP reports sent to in the *To* field.

**Note:** If you are sending the report to more than one email address, separate the addresses with a semicolon. The total cannot exceed 256 Bytes.

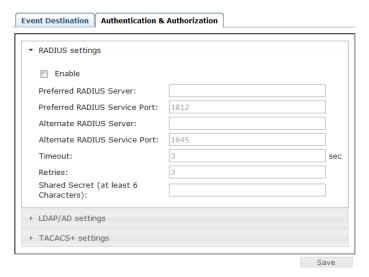
#### 5. Click Save.

#### Syslog Settings

To record all the events that take place on the Matrix Manager and write them to a Syslog server, do the following:

- 1. Check Enable.
- 2. Use the drop-down menu to select the *Log Level* (Information, Warning, or Error).
- 3. Key in the Server IP address of the Syslog server.
- 4. Key in the *Service Port* number. The valid port range is 1-65535.
- 5. Click Save.

#### **Authentication & Authorization**



#### RADIUS Settings

To allow authentication and authorization for the KE6900 / KE6940 through a RADIUS server, do the following:

- 1. Check Enable.
- 2. Fill in the IP addresses and service port of the *Preferred RADIUS*Server and Alternate RADIUS Server.
- 3. In the *Timeout* field, set the time in seconds that the Matrix Manager waits for a RADIUS server reply before it times out.
- 4. In the *Retries* field, set the number of allowed retries.
- 5. In the *Shared Secret* field, key in the character string that you want to use for authentication between the Matrix Manager and the RADIUS Server. A minimum of 6 characters is required.
- 6. On the RADIUS server, Users can be authenticated with any of the following methods:
  - Set the entry for the user as su/xxxx
     Where xxxx represents the Username given to the user when the account was created on the Matrix Manager.
  - Use the same Username on both the RADIUS server and the Matrix Manager.

- Use the same Group name on both the RADIUS server and the Matrix Manager.
- Use the same Username/Group name on both the RADIUS server and the Matrix Manager.

In each case, the user's access rights are the ones assigned that were assigned when the User of Group was created on the Matrix Manager.

• LDAP / AD Authentication and Authorization Settings:

▼ LDAP/AD settings	
Enable	Enable SSL
Preferred LDAP Server:	
Preferred LDAP Service Port:	389
Alternate LDAP Server:	
Alternate LDAP Service Port:	389
Timeout:	10 sec
Admin DN:	
Admin Name:	
Password:	
Search DN:	

To allow authentication and authorization for the Matrix Manager via LDAP / AD, refer to the information in the table, below:

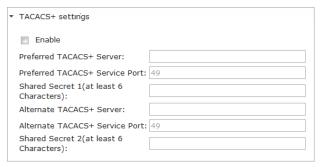
Item	Action	
Enable	Put a check in the Enable checkbox to allow LDAP / AD authentication and authorization.	
Enable SSL	Put a check in the Enable checkbox to allow SSL connections.	
LDAP Server IP and Port	Fill in the IP address and port number for the LDAP / AD server.  You can use the IPv4 address, the IPv6 address or the domain name in the LDAP Server field.  For LDAP, the default port number is 389.	
Timeout	Set the time in seconds that the Matrix Manager waits for an LDAP / AD server reply before it times out.	
Admin DN	Consult the LDAP / AD administrator to ascertain the appropriate entry for this field. For example, the entry might look like this: ou=kn4132,dc=aten,dc=com	
Admin Name	Key in the LDAP administrator's username.	
Password	Key in the LDAP administrator's password.	
Search DN	Set the distinguished name of the search base. This is the domain name where the search starts for user names.	

On the LDAP / AD server, Users can be authenticated with any of the following methods:

With MS Active Directory schema.

Note: If this method is used, the LDAP schema for MS Active Directory must be extended. Without schema – Only the Usernames used on the Matrix Manager are matched to the names on the LDAP / AD server. User privileges are the same as the ones configured in the Matrix Manger.

- Without schema Only the Usernames used on the Matrix Manager are matched to the names on the LDAP server. User privileges are the same as the ones configured in the Matrix Manager.
- Without schema Only Groups in AD are matched. User privileges are the ones configured for the groups he belongs to in the Matrix Manger.
- Without schema Usernames and Groups in AD are matched. User privileges are the ones configured for the User and the Groups in the Matrix Manger.
- ◆ *TACACS*+ *Settings*:



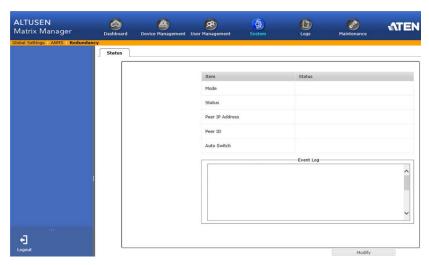
- **Enable** TACACS+ and enter the following information:
  - Preferred TACACS+ Server
  - Preferred TACACS+ Service Port
  - Shared Secret 1
  - Alternate TACACS+ Server
  - Alternate TACACS+ Service Port
  - Shared Secret 2

### Redundancy

The *Redundancy* page sets up a second computer as backup in case the computer hosting the Matrix Manager goes off-line. If the Matrix Manager is off-line, the secondary computer will automatically take over operations, allowing all connections to continue without disruption – with only a brief period (30 seconds) when new connections can't be started. When the primary computer comes back online it retrieves the database with any changes from the secondary computer and re-takes all Matrix Manager operations.

To setup Redundancy, do the following:

- 1. Install the Matrix Manager on a second computer with the USB License key (see page 47).
- 2. Open the Matrix Manager and go to the *System*  $\rightarrow$  *Redundancy* page.



3. Click Modify. The Status window appears:

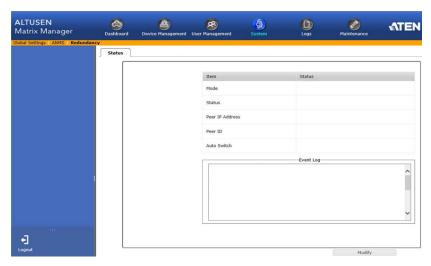


4. Check the **Enable Redundancy** box and select the **Slave** radio button.

- Use the Master drop-down menu to select the primary computer's IP address.
- 6. Click OK.
- 7. This computer is now running in **Standby** mode, as identified in the orange status bar:



- 8. Remove the USB License key and plug it into the primary computer running the Matrix Manager software.
- 9. Open the Matrix Manager on the primary computer and go to the *System* → *Redundancy* page.



10. Click **Modify**. The *Status* window appears:

Redundancy S  Enable Re	dundancy	
<ul><li>Master</li><li>Slave Selection</li></ul>	○ Slave	
Slave Selection Slave:	Matrix Manager(192.168.0.70)	~
Username:		
Password:		
Auto Swite	ch	

- 11. Check the **Enable Redundancy** box and select the **Master** radio button.
- Use the Slave drop-down menu to select the secondary computer's IP address.
- Enter the Username and Password of the secondary computer's local administrator account.
- 14. Check the **Auto Switch** box to automatically switch the Matrix Manager to the secondary computer when the primary computer is offline and reverse the action when the primary computer is back online.
- 15. Click OK.
- 16. The **Redundancy** page provides information about the configuration.



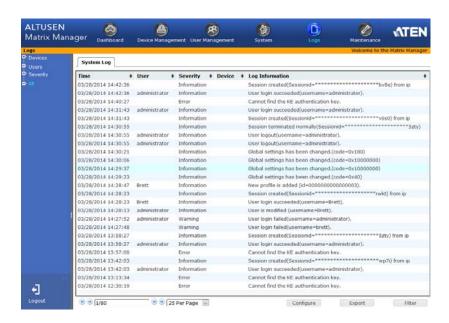
Item	Action
Mode	Displays the role of the computer running the Matrix Manager software: Master (primary) or Slave (secondary).
Status	Displays <b>Working</b> for the computer currently managing the Matrix Manager database. Displays <b>Standby</b> when the computer is waiting as a backup and getting database updates from the primary computer running the Matrix Manager.
Peer IP Address	Displays the IP address of the computer configured to send (primary) or receive (secondary) the database updates for redundancy.

Item	Action	
Peer ID	Displays the MAC address of the computer configured to send (primary) or receive (secondary) the database updates for redundancy.	
Auto Switch	Displays the Auto Switch (Yes/No) status. (Master only).	
Event Log	Displays the logs that provide information about the Matrix Manager's redundancy status.	

# Chapter 10 Logs

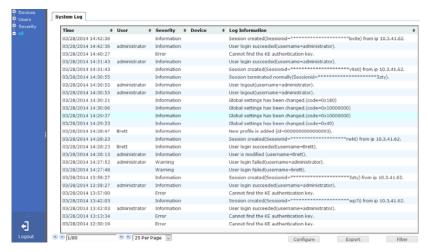
### Overview

The Matrix Manager logs all the events that take place on it an stores them in a Log. The *Logs* tab opens on the **System Log** page, as shown here:



# System Log

The *System Log* page displays events that take place on the Matrix Manager and provides a breakdown of the time, user, severity, device, and log information, for a description of each event. You can change the sort order of the display by clicking on the column headings.



 The first four buttons on the lower row navigate through the pages of the listed events. The left takes you to the first page; the right takes you to the last page; the middle buttons move you backward or forward one page.

**Note:** These buttons are only active when there is a relevant action they can perform. For example, when there is more than one page of information and you are on the first page, the "move forward" and "last page" buttons are active, but the "move backward" and "first page" buttons are not.

- Clicking the plus sign (+) beside a category in the sidebar menu expands
  the event headings into subcategories. Selecting a subcategory allows you
  to view only the logs that relate to that choice.
- Clicking All from the sidebar returns you to the default view to display all events.
- In general, a blank page, indicates that there were no log events recorded for that category.

🖶 Users

Severity

When the log file limit is reached, the oldest events get discarded as new events come in. The buttons at the bottom of the page are shown below and described in the tables below:



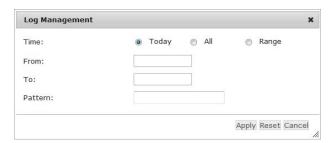
Button	Explanation
Navigation Buttons	The four buttons on the lower row (left side) navigate through the pages of the listed events. The left takes you to the first page; the right takes you to the last page; the middle buttons move you backward or forward one page.
Drop-Down Menu	Use this menu to select how many events you want to display per page. Available choices are 25, 50, and 100.



Button	Explanation
Configure	Clicking Configure opens a pop-up window that allows you to set how many days or the number of records to record before over-writing old log files. Use the radio button to select By period (days) or By records and enter the number you wish to use.
Export	Clicking <i>Export</i> lets you save the contents of the log to a file on your computer.
Filter	Clicking <i>Filter</i> allows you to search for particular events by date or by specific words or strings, as described in the next section.

### **Filter**

*Filter* lets you narrow the log event display to ones that occurred at specific times; ones containing specific words or strings. When you access this function, the log filter dialog box appears at the bottom of the page:



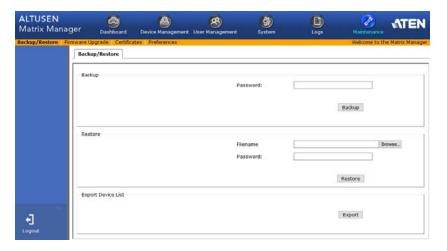
A description of the filter items is given in the table, below:

Item	Description	
Time	This feature lets you filter for events that occurred at specific times, as follows:	
	<b>Today</b> : Only the events for the current day are displayed.	
	All: Displays all events.	
	<b>Range:</b> Select a time frame of events. After selecting Range, click inside the <b>From</b> and <b>To</b> text box to bring up the calendar.	
	• From: Filters for events from a specific date and time to the present. Click inside the <i>From</i> box to bring up a calendar. Set the date and time that you want the filtering to start from. All events from the Start date/time to the present are displayed.	
	◆ To: Filters for events from a specific date and time to a specific date and time. Click inside the <i>From</i> box to bring up a calendar. First select the <b>From</b> (described above).	
Pattern	Filters for a particular word or string. Key the word or string into the <i>Information</i> text box. Only events containing that word or string are displayed. Wildcards (? for single characters; * for multiple characters) and the keyword <b>or</b> are supported. E.g., h*ds would return hands and hoods; h?nd would return hand and hind, but not hard; h*ds or h*ks would return hands and hooks.	
Apply	Click to apply the filter choices.	
Reset	Click this button to clear the entries in the dialog box and start with a clean slate.	
Cancel	Click this button to exit the log filter function.	

# Chapter 11 Maintenance

#### Overview

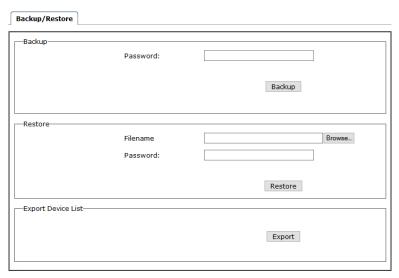
The *Maintenance* tab has four menu bar options: **Backup/Restore**, **Firmware Upgrade**, **Certificates**, and **Preferences**. When you click the Maintenance tab, it opens on the *Backup/Restore* page, as shown here:



- Backup/Restore allows administrators to backup system configuration settings to a file, and restore configuration settings from previously saved files.
- Firmware Upgrade allows administrators to upgrade firmware for network connected devices.
- Certificates allow for enhanced security, the Private Certificate section allows you to use your own private encryption key and signed certificate.
- Preferences allows the user that is logged in to set individual preferences for their browser sessions.

# Backup / Restore

When you click the **Maintenance** tab Matrix Manager, the *Backup/Restore* page is displayed. The page is divided into two main sections: Backup, and Restore:



The operations to perform backup/restore procedures are described in the table below and in the section that follows:

Procedure	Operation
Backup	Backs up the Matrix Manager configuration – including User Station, Transmitter, Channel, and Profile configurations; user and group accounts, user profiles, logs, and system settings.
Restore	Deletes the current User Station, Transmitter, Channel, and Profile configurations; user and group accounts, user profiles, logs, and system settings.; then restores those settings to the values that exist in the previously saved backup file.
Export Device List	Clicking Export allows you to save a file with a complete list of the devices added to the Matrix Manger. The file contains the ID, Name, Description and IP Address of each Transmitter and User Station. An Existing column also lists if the device is available: Yes, it exists and is available, or No, it is off-line or has been removed.

#### **Backup**

To back up system configuration settings, do the following:

1. (Optional) In the *Backup* panel, provide a password for the backup file.

**Note:** Providing a password is a security feature – if you provide a password, you will need to give the same password in order to restore the configuration settings from this file.

- 2. Click Backup.
- 3. In the dialog box that comes up, Click **Save** to save the configuration file (*System.conf*) to a location on your hard disk.
- 4. Navigate to the directory where you want to save the file and click **Save**.

#### Restore

To restore system configuration settings, do the following:

- 1. In the *Restore* panel, click **Browse**.
- 2. Navigate to the directory where the backup file is located and select it.
- 3. When you return to the Backup/Restore page enter the password you set when the backup file was created.

**Note:** If you did not set a password for the file, leave the field blank.

- 4. Click Restore.
- 5. Click **OK** to confirm that you want to restore the configuration data. When the Restore procedure is in process, a message stating that the Matrix Manager will restart will appear. After a short while the Matrix Manager closes and refreshes at the log in screen. When it comes back up the configuration settings that were restored from the backup file are in effect.

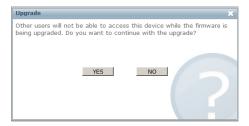
# Firmware Upgrade

New firmware versions can be downloaded from our website as they become available. Check the website regularly, to find the latest upgrade packages.

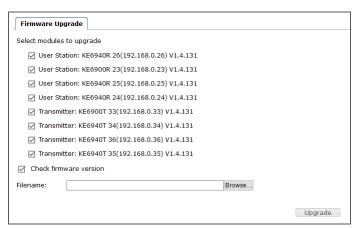
Under Firmware Upgrade all KE6900/KE6940 devices that are discovered online are provided in a list allowing you to select which devices get upgraded.

To upgrade the firmware do the following:

- 1. Go to our website and download the firmware upgrade package appropriate to your KE6900 / KE6940 device.
- Open your browser and log in to the Matrix Manager with an administrator's account.
- Click the Maintenance tab; select Firmware Upgrade on the menu bar. A confirmation dialog box may appear:



4. Click **Yes** to continue. After a short while, the *Firmware Upgrade* page comes up:



All the KE6900 / KE6940 devices that are capable of being upgraded are listed.

**Note:** Only online KE6900 / KE6940 devices show up in the list. Offline devices do not get upgraded.

- 5. Make sure there is a check in the checkbox in front of the modules you want to upgrade. Uncheck the modules that you do not want to upgrade.
- Click **Browse**. Navigate to the directory where the firmware upgrade file is located and select it.
- 7. Enable or disable Check Firmware Version
  - If you enabled Check Firmware Version the current firmware level is compared with that of the upgrade file. If the current version is equal to or higher than the upgrade version, a popup message appears, to inform you of the situation and stops the upgrade procedure.
  - If you didn't enable *Check Main Firmware Version*, the upgrade file is installed without checking what its level is.
- 8. Click **Upgrade** to start the upgrade procedure. As the upgrade proceeds, progress information is shown on the screen. Once the upgrade completes successfully, the devices will reset.
- 9. Log in to the and check the firmware version to be sure it is the new one.

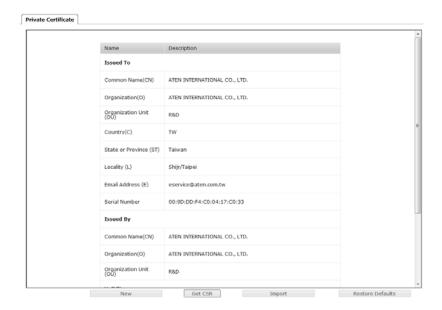
# **Firmware Upgrade Recovery**

If the Upgrade Succeeded screen doesn't appear or the upgrade procedure is abnormally halted (due to computer crash, power failure, etc.), the device may become inoperable. If you find that the device does not work following a failed or interrupted upgrade, do the following

- Power off the KE6900 / KE6940.
- 2. Press the **Reset** button, then power on the KE6900 / KE6940 while holding Reset.
- 3. Hold **Reset** for 7 seconds after the device is powered on.
- 4. The device will revert to a previous firmware version and recover from the failure.
- 5. Upgrade the firmware to the most current version available.

### **Certificates**

This page provides information about the *Private Certificates*:



#### Private Certificate

When logging in over a secure (SSL) connection, a signed certificate is used to verify that the user is logging in to the intended site. For enhanced security, the *Private Certificate* section allows you to use your own private encryption key and signed certificate, rather than the default ATEN certificate.

There are two methods for establishing your private certificate: generating a self-signed certificate; and importing a third-party certificate authority (CA) signed certificate.

- Generating a Self-Signed Certificate
  - If you wish to create your own self-signed certificate, a free utility openssl.exe is available for download over the web. See *Self-Signed Private Certificates*, page 196 for details about using OpenSSL to generate your own private key and SSL certificate.
- Obtaining a CA Signed SSL Server Certificate
   For the greatest security, we recommend using a third party certificate authority (CA) signed certificate. To obtain a third party signed certificate, go to a CA (Certificate Authority) website to apply for an SSL certificate.

After the CA sends you the certificate and private encryption key, save them to a convenient location on your computer.

- Importing the Private Certificate
   To import the private certificate, do the following:
- 1. Click **Import** from the bottom of the Private Certificate page, shown here:



- 2. Click **Browse** to the right of *Certificate Filename*; and browse to where your certificate file is located; and select it.
- 3. Click **Import** to complete the procedure.

**Note:** Clicking **Restore Defaults** returns the device to using the default ATEN certificate.

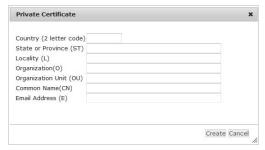
#### **Certificate Signing Request**

The Certificate Signing Request (CSR) section provides an automated way of obtaining and installing a CA signed SSL server certificate.



To perform this operation do the following:

1. Click **New**. The following dialog box appears:



2. Fill in the form – with entries that are valid for your site – according to the example information in the following table:

Information	Example
Country (2 letter code)	TW

Information	Example
State or Province	Taiwan
Locality	Taipei
Organization	Your Company, Ltd.
Organization Unit	Tech Department
Common Name	mycompany.com  Note: This must be the exact domain name of the site that you want the certificate to be valid for. If the site's domain name is <a href="https://www.mycompany.com">www.mycompany.com</a> , and you only specify <a href="mailto:mycompany.com">mycompany.com</a> , the certificate will not be valid.
Email Address	administrator@yourcompany.com

- 3. After filling in the form (all fields are required), click **Create**.
  - A self-signed certificate based on the information you just provided is now stored on the Matrix Manager.
- 4. Click Get CSR, and save the certificate file (*csr.cer*) to a convenient location on your computer.
  - This is the file that you give to the third party CA to apply for their signed SSL certificate.
- After the CA sends you the certificate, save it to a convenient location on your computer. Click **Import** to locate the file; then click **Import** to store it on the Matrix Manager.

**Note:** When you upload the file, the Matrix Manager checks the file to make sure the specified information still matches. If it does, the file is accepted; if not, it is rejected.

If you want to remove the certificate (to replace it with a new one because of a domain name change, for example), simply click **Restore Defaults**.

# **Preferences**

Users can set individual preferences for their browser sessions on the *Preferences* page. The *Preferences* page allows you to select options for the user that is currently logged in.

Confirm Password:		
New Password:	•••••	•••••
Old Password:	•••••	••••••
Welcome Message:	Enable	Username
Screen Blanker:	0 min (0-30)	Disabled
Logout Timeout:	30 min (0-180)	Disabled
Toolbar Hotkey:	[Ctrl][Ctrl]	•
Language:	English	▼

Item	Description
Language	Click the drop-down menu to select the language you want to use during sessions for this user. Choices are: English, Chinese (Simplified), Chinese (Traditional), Japanese, Korean, Dutch, French, Spanish, Portuguese, and Russian.
Toolbar Hotkey	Select the hotkey combination to call the Tool Bar function for this user. The Tool Bar is used when accessing the computer from the Transmitter or Receiver side.
Logout Timeout	If there is no user input for the amount of time set with this function, the user is automatically logged out. A login is necessary before the Matrix Manager can be accessed again. The default is 30 minutes.
Screen Blanker	Set how many minutes the KE6900 / KE6940 waits when a session is idle before turning off the display.
Welcome Page	If you want the Welcome Message to appear on screen when the user logs in, select <b>Enable</b> .
	If you want the user's Screen Name to appear with the Welcome Message, check the <b>Username</b> check box.

Item	Description	
Password	This section allows you to change the user's password:	
	Key in your old password in the Old password field.	
	2. Key in your new password in the New password field.	
	Key in your new password again in the Confirm password field.	

When you have made your choices, Click Save.

To use the original system set preferences, click **Restore Defaults**.

# Chapter 12 Firmware Upgrade Utility

The Windows-based Firmware Upgrade Utility (FWUpgrade.exe) provides a smooth, automated process for upgrading the firmware. The Utility comes as part of a Firmware Upgrade Package that is specific for each device. New firmware upgrade packages are posted on our web site as new firmware revisions become available. Check the web site regularly to find the latest packages and information relating to them:

http://www.aten.com

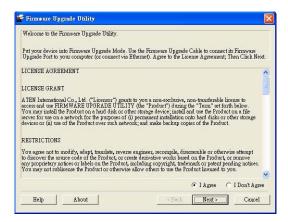
# **Preparation**

- From a computer that is not part of your installation go to our Internet support site and choose the model name that relates to your device KE6900 / KE6940 to get a list of available Firmware Upgrade Packages.
- 2. Choose the Firmware Upgrade Package you want to install (usually the most recent), and download it to your computer.
- 3. Be sure that the computer is connected to the same LAN segment as the KE6900 / KE6940 devices.

# Starting the Upgrade

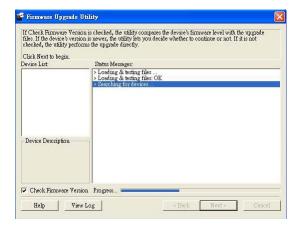
To upgrade your firmware:

1. Run the downloaded Firmware Upgrade Package file - either by double clicking the file icon, or by opening a command line and entering the full path to it. The Firmware Upgrade Utility Welcome screen appears:

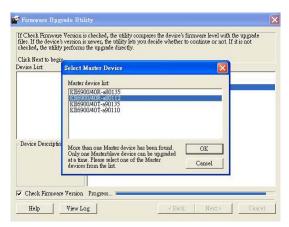


Note: The screens shown in this section are for reference only.

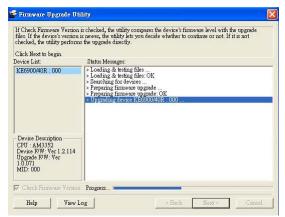
- 2. Read the License Agreement (enable the *I Agree* radio button).
- 3. Click Next. The Firmware Upgrade Utility main screen appears:



4. The Utility inspects your installation. All the devices capable of being upgraded by the package are listed in the *Select Master Device* list.



5. After you have made your device selection, Click **OK** and then **Next** to begin the upgrade.



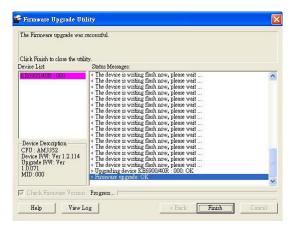
If you enabled Check Firmware Version, the Utility compares the device's firmware level with that of the upgrade files. If it finds that the device's version is higher than the upgrade version, it brings up a dialog box informing you of the situation and gives you the option to **Continue** or **Cancel**.

If you didn't enable *Check Firmware Version*, the Utility installs the upgrade files without checking whether they are a higher level, or not.

As the Upgrade proceeds status messages appear in the Status Messages panel, and the progress toward completion is shown on the *Progress* bar.

# **Upgrade Succeeded**

After the upgrade has completed, a screen appears to inform you that the procedure was successful:



# Firmware Upgrade Recovery

If the Upgrade Succeeded screen doesn't appear or the upgrade procedure is abnormally halted (due to computer crash, power failure, etc.), the device may become inoperable. If you find that the device does not work following a failed or interrupted upgrade, do the following

- 1. Power off the KE6900 / KE6940.
- 2. Press the **Reset** button, then power on the KE6900 / KE6940 while holding Reset.
- 3. Hold **Reset** for 7 seconds after the device is powered on.
- 4. The device will revert to a previous firmware version and recover from the failure.
- 5. Upgrade the firmware to the most current version available.

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# Chapter 13 RS-232 Commands

# **Serial Control Protocol Commands**

The KE6900 / KE6940's built-in bi-directional RS-232 serial interface allows system control via User Stations through a high-end controller or PC.

# **Configuring the Serial Port**

The controller's serial port should be configured the same as the User Station's default configuration, as shown below:

Baud Rate	9600
Data Bits	8
Parity	None
Stop Bits	1
Flow Control	None

The User Station's **Function Switch** should be set to *RS-232 Config* (see page 12). Before executing RS-232 commands across a network you must install the Matrix Manager on a computer and ensure that it is online.

# **Device/Profile Commands**

When typing a device or profile into a command string, you can enter the name by: **IP** address (device only), **ID** or @ with the list number in the command line interface. Use the list command to view device and profile information.

# **Verification**

After sending a command, a verification message appears at the end of the command line. Use the echo command to identify a command by number:

- Command OK the command is correct and performed successfully
- **Command incorrect** the command has the wrong format and/or values.
- Echo Command at the end of a command string, type: e1234 where 1234 can be any number. The verification message returns with the echo number.

#### **Switch Port Command**

The formula for Switch Port commands is as follows:

Command + Output + Num1 + Input + Num2 + Mode + Stream + Connect + [Enter]

1. For example, if you want to switch the User Station's connection to Transmitter (192.168.0.20), type the following:

sw i192.168.0.20 [Enter]

2. For example, if you want to disconnect the User Station from its Transmitter connections, type the following:

sw off [Enter]

3. For example, if you want to connect User Station (192.168.0.99) to Transmitter (192.168.0.79) with exclusive access to stream video and audio, type the following:

sw o192.168.0.99 i192.168.0.79 exclusive video audio on [Enter]

4. For example, to disconnect User Station (192.168.0.11) from the video stream and return it to the OSD menu, type the following:

sw o192.168.0.11 off [Enter]

5. For example, to disconnect User Station (192.168.0.09) from the video stream and logout the OSD, type the following:

sw o192.168.0.09 logout [Enter]

6. For example, to disconnect the User Station's USB stream, type the following:

sw usb off [Enter]

7. For example, to switch the User Station to the 5th Transmitter listed in the command line interface, type the following:

sw i@5 exclusive all on [Enter]

8. For example, to switch the User Station to the 7th Transmitter listed in the command line interface with echo command 4312, type the following:

sw i@7 exclusive all on e4312

9. For example, to switch User Station (192.168.0.12) to the 14th Transmitter listed in the command line interface with occupy access to stream video audio and USB, type the following:

sw o192.168.0.12 i@14 occupy video audio usb on [Enter]

The following tables show the possible values for the Switch Port commands:

1	
Command	Description
SW	Switch port command
Output	Description
0	Output port command (RX)
Num1	Description
XX	Output port
^^	xx: User Station ID or IP address
@zz	List #
	zz: 1~99
	To use the 4th User Station listed in the command line interface, type: o@4
Input	Description
i	Input command (TX)
Num2	Description
уу	Input port yy: Transmitter ID or IP address
@zz	List # zz: 1~99
	To use the 8th Transmitter listed in the command line interface, type: i@8
NA1 -	December 1
Mode	Description
exclusive	Sets the Access Mode to exclusive.
share	Sets the Access Mode to share.
occupy	Sets the Access Mode to occupy.
viewonly	Sets the Access Mode to view only. If the mode is omitted, view only is used by default.
Stream	Description
video	Sets the video source stream
audio	Sets the audio source stream
serial	Sets the serial source stream
SCHAL	

Stream	Description
usb	Sets the USB source stream
all	Sets all source streams

Connect	Description
on	Connect
off	Disconnect
logout	Logout OSD

# The following table lists the available Switch Port commands:

Command	Output	Num1	Input	Num2	Mode	Stream	Con- nect	Description
sw	0	xx	i	уу	exclusive	video audio serial usb all	on	Switch output xx to input yy with exclusive access to source(s). xx: User Station ID yy: Transmitter ID
sw	0	xx	i	уу	share	video audio serial usb all	on	Switch output xx to input yy with share access to stream source(s). xx: User Station ID yy: Transmitter ID
sw	0	xx	i	уу	occupy	video audio serial usb all	on	Switch output xx to input yy with occupy access to stream source(s). xx: User Station ID yy: Transmitter ID
SW	0	xx	i	уу	viewonly	video audio serial usb all	on	Switch output xx to input yy with viewonly access to stream source(s). xx: User Station ID yy: Transmitter ID
sw	0	xx					off	Switch output xx, disconnect streams, return to OSD menu. xx: User Station ID
sw	0	xx					logout	Switch output xx, disconnect streams and logout from OSD menu. xx: User Station ID
sw						video audio serial usb all	off	Switch User Station stream(s) to disconnect.

Command	Output	Num1	Input	Num2	Mode	Stream	Con- nect	Description
sw							off	Switch User Station disconnect streams, return to OSD menu.
SW			i	@zz	exclusive share occupy viewonly	video audio serial usb all	on	Switch User Station to input @zz with [mode] access to stream source(s). zz: Transmitter # by order listed in the command line interface.
sw	0	xx	i	@zz	exclusive	video audio serial usb all	on	Switch output xx to input @zz with [mode] access to stream source(s). xx: User Station ID zz: Transmitter # by order listed in command line interface.

Note: 1. Each command string can be separated with a space.

- 2. The **Mode** command string can be skipped and **view only** will be used by default.
- 3. Skip the **Output** and **Num1** command strings to configure the local User Station.

#### **Mute Command**

The Mute command allows you to enable or disable the audio.

The formula for the Mute command is as follows:

#### Command + Output + Num1 + Control + [Enter]

1. For example, to turn mute off (audio on) for the User Station, type the following:

#### mute off [Enter]

2. For example, to turn mute on for User Station (192.168.0.11), type the following:

#### mute o192.168.0.11 on [Enter]

3. For example, to turn mute off for User Station (192.168.0.18), type the following:

#### mute o192.168.0.18 off [Enter]

The following tables show the possible values for the Mute commands:

Command	Description				
mute	Mute command				
Output	Description				
0	Output port command				
Num1	Description				
XX	Output number				
	xx: User Station ID or IP address				
Control	Description				
on	Mute on; audio disabled				
off	Mute off; audio enabled (default)				

The following table lists the available Mute commands:

Command	Output	Num1	Control	Description
mute	0	xx	on	Turn mute on for output xx xx: User Station ID
mute	0	xx	off	Turn mute off for output xx xx: User Station ID

Command	Output	Num1	Control	Description
mute			on	Turn mute on for User Station
mute			off	Turn mute off for User Station

Note: 1. Each command string can be separated with a space.

- 2. The **Control** command string can be skipped and **off** will be used by default.
- 3. Skip the **Output** and **Num1** command strings to configure the local User Station.

#### **Profile Command**

The Profile command allows you to connect profiles and video walls.

The formula for Profile commands is as follows:

back

#### Command + Profile + Num1 + Control + [Enter]

1. For example, to connect profile 8 and lock the OSD menu, type the following:

#### profile f8 [Enter]

2. For example, to connect profile 4 with access to the OSD menu, type the following:

#### profile f4 release [Enter]

3. For example, to disconnect profile 12 and return to the User Station to the OSD menu, type the following:

#### profile f12 back [Enter]

The following tables show the possible values for the Profile commands:

Command	Description
profile	Profile command
Profile	Description
f	Profile ID
Num1	Description
XX	Profile or Video Wall ID
	xx: 1-99
	XX: 1-99
	XX. 1-99
Control	Description
Control	
	Description  Connect profile, lock access to

Disconnect profile, return User Station to OSD menu

The following table lists the available Profile commands:

Command	Profile	Num1	Control	Description
profile	f	xx	lock	Connect profile xx, lock OSD access xx:1~99
profile	f	xx	release	Connect profile xx, allow OSD access xx:1~99
profile	f	xx	back	Disconnect profile xx and return User Station to OSD menu xx: 1~99

**Note:** 1. Each command string can be separated with a space.

2. The **Control** command string can be skipped and **lock** will be used by default.

#### **EDID Command**

Extended Display Identification Data (EDID) is a data that contains a display's basic information and is used to communicate with the video source. The EDID commands allow you to change the EDID setting of a Transmitter.

The formula for the EDID command is as follows:

#### Command + Address + Number + Control + [Enter]

1. For example, if you want to configure device (192.168.0.3) to use the remix EDID mode, type the following:

#### edid a192.168.0.3 remix [Enter]

The following tables show the possible values for the EDID commands:

Command	Description
edid	EDID command
Address	Description
а	Address command
Number	Description
XX	Address number
	xx: User Station ID or IP address
Control	Description
auto	Checks the EDID of all connected displays and uses the best resolution for all displays.
remix	Checks the EDID of all connected displays and the source device uses the best common resolution for all displays.
default	Implements ATEN's default EDID. (default)
manual	Manually set the EDID configuration from the User Station's OSD (see <i>Manual EDID</i> , page 42).

The following table lists the available EDID commands:

Command	Address	Number	Control	Enter	Description
edid	а	XX	auto	[Enter]	Set EDID of address xx to auto.
					xx: Device ID or IP Address

Command	Address	Number	Control	Enter	Description	
edid	а	xx	remix	[Enter]	Set EDID of address xx to remix. xx: Device ID or IP Address	
edid	а	xx	default	[Enter]	Set EDID of address xx to default. xx: Device ID or IP Address	
edid	а	xx	manual	[Enter]	nter] Set EDID of address xx to manual. xx: Device ID or IP Address	

#### **Reset Command**

The Reset command allows you to reset a device back to the default factory settings. Reset includes resetting the devices IP address.

The formula for the Reset command is as follows:

#### Command + Address + Number + [Enter]

- 1. For example, to reset device (192.168.0.95), type the following: reset a192.168.0.95 [Enter]
- For example, to reset the User Station, type the following: reset [Enter]

The following tables show the possible values for the **Reset** command:

Command	Description				
reset	Reset command				
Address	Description				
а	Address command				
Number	Description				
хх	Address number xx: User Station ID or IP address				

The following table lists the available Reset commands:

Command	Command Address		Enter	Description	
reset	а	xx	[Enter]	Reset address xx back to the factory default settings xx: Device ID or IP Address	
reset			[Enter]	Resets the User Station settings	

Note: 1. Each command string can be separated with a space.

Skip the Address and Number command strings to reset the local User Station.

#### **RS-232 Command**

The RS-232 command allows you to set the RS-232 settings for a device.

The formula for the RS-232 command is as follows:

# Command + Address + Number + Baud Rate + Parity + Data Bit + Stop Bit + Flow Control [Enter]

1. For example, to set device (192.168.0.33) with a baud rate of 38400, parity of none, data bit of 8, and stop bit of 1, type the following:

#### baud a192.168.0.33 38400 none 8 1 [Enter]

2. For example, to set the local device with a baud rate of 19200, type the following:

#### baud 19200 [Enter]

The following tables show the possible values for the RS-232 command:

Command	Description				
baud	RS-232 command				
Address	Description				
a	Address command				
	Address command				
Num1	Description				
XX	Address number				
	xx: Device ID or IP address				
Baud Rate	Description				
9600	Use 9600 baud rate				
19200	Use 19200 baud rate				
38400	Use 38400 baud rate				
115200	Use 115200 baud rate				
Doritu	Decemention				
Parity	Description				
None	Sets the parity to none				
Even	Sets the parity to even				
Odd	Sets the parity to odd				
Data Bit	Description				
	'				
5	Sets the data bit to 5				
6	Sets the data bit to 6				

Data Bit	Description				
7	Sets the data bit to 7				
8	Sets the data bit to 8				
Stop Bit	Description				
1	Sets the stop bit to 1				
2	Sets the stop bit to 2				
Flow Control	Description				
None	Sets flow control to none				
Hardware	Sets flow control to hardware				
Hardware Xon	Sets flow control to hardware Sets flow control to Xon				

The following table lists the available Baud Rate commands:

Com mand	Address	Num 1	Baud Rate	Parity	Data Bit	Stop Bit	Flow Control	Description
baud	а	xx	9600	None Even Odd	5 6 7 8	1 2	None Hardware Xon/Xoff	Set address xx baud rate to 9600, with parity/ data bit/ stop bit / flow control setting
baud	а	xx	19200	None Even Odd	5 6 7 8	1 2	None Hardware Xon/Xoff	Set address xx baud rate to 19200, with parity/ data bit/ stop bit / flow control setting
baud	а	xx	38400	None Even Odd	5 6 7 8	1 2	None Hardware Xon/Xoff	Set address xx baud rate to 38400, with parity/ data bit/ stop bit / flow control setting
baud	а	xx	115200	None Even Odd	5 6 7 8	1 2	None Hardware Xon/Xoff	Set address xx baud rate to 115200, with parity/ data bit/ stop bit / flow control setting

Com mand	Address	Num 1	Baud Rate	Parity	Data Bit	Stop Bit	Flow Control	Description
baud			9600					Set local device baud rate to 9600
baud			19200					Set local device baud rate to 19200
baud			38400					Set local device baud rate to 38400
baud			115200					Set local device baud rate to 115200

Note: 1. Each command string can be separated with a space.

- 2. The **Baud Rate** value is required but **Parity**, **Data Bit** and **Stop Bit** can be skipped and their setting will not change.
- 3. Skip the **Address** and **Number** command strings to configure the local device settings.

### **OSD Command**

To enable or disable the On-Screen Display (OSD) menu for a User Station, use the following command:

### Command + Output + Number + Control + [Enter]

- 1. For example, to enable the OSD for User Station 192.168.0.51, type: osd o192.168.0.51 on [Enter]
- 2. For example, to disable the OSD for the local User Station, type: osd off [Enter]

The following tables show the possible values for the OSD command:

Command	Description		
osd	OSD command		
Output	Description		
0	Output command		
Number	Description		
XX	Output number		
	xx: User Station ID or IP address		
Control	Description		
on	Enable OSD functions		
off	Disable OSD functions (default)		

The following table lists the available OSD commands:

Comman d	Output	Number	Control	Enter	Description
osd	0	хх	on	[Enter]	Enable OSD functions for output xx xx: User Station ID or IP address
osd	0	xx	off	[Enter]	Disable OSD functions for output xx off (default) xx: User Station ID or IP address

Note: 1. Each command string can be separated with a space.

2. Skip the **Output** and **Number** command strings to configure the local User Station.

#### **List Command**

The List command allows you to retrieve information about users, settings and connections.

The formula for the List command is as follows:

#### Command + Output + Input + Number + Control [Enter]

- 1. For example, for a complete list of available channels, type the following: list channel [Enter]
- 2. For example, for a complete list of available profiles, type the following: list profile [Enter]
- 3. For example, to list all users logged into all OSD menus, type the following:
- 4. list login [Enter]
- 5. For example, to list the user logged into the OSD on User Station (192.168.0.44), type the following:

### list o192.168.0.44 login [Enter]

6. For example, for a complete list of available connections, type the following:

### list connection [Enter]

7. For example, to list the current connections on Transmitter (192.168.0.88), type the following:

### list i192.168.0.88 connection [Enter]

The following tables show the possible values for the List command:

Command	Description		
list	List command		
Output	Description		
Output	Description		
0	Output command		
Input	Description		
i	Input command		
Number	Description		
XX	Output or Input number xx: Device ID or IP address		

Control	Description
channel	Lists information about the available channel(s)
profile	Lists information about the available profile and TV wall connections
rx	Lists information about the User Station
login	Lists information about users logged into to the OSD menu
connection	Lists information about a Transmitters current connections

The following table lists the available List commands:

Comman d	Output	Input	Number	Control	Description
list	0		xx	login	List output xx user logged into OSD.
list	0		xx	rx	List output xx User Station information
list		i	xx	connection	List input xx Transmitter information
list				channel	List all available channel information
list				profile	List all available profile information
list				rx	List information about all User Stations
list				login	List information about all OSD logins
list				connection	List information about all connections

**Note:** 1. Each command string can be separated with a space.

2. Skip the **Output** or **Input** and **Number** command strings to view the local User Station.

### **Read Command**

The Read command allows you to retrieve the properties of a device.

The formula for the Read command is as follows:

#### Command + Output + Input + Number + Control [Enter]

1. For example, to read all of the local User Station's properties, type the following:

#### read all [Enter]

2. For example, to read all of User Station (192.168.0.19) device properties, type the following:

#### read o192.168.0.19 all [Enter]

3. For example, to read all of Transmitter (192.168.0.28) device properties, type the following:

#### read i192.168.0.28 all [Enter]

4. For example, to read the basic properties of User Station (192.168.0.61), type the following:

#### read o192.168.0.61 basic [Enter]

5. For example, to read the network properties of Transmitter (192.168.0.71), type the following:

#### read i192.168.0.71 network [Enter]

The following tables show the possible values for the Read command:

Command	Description
read	Read command
Output	Description
0	Output command
Input	Description
i	Input command
Number	Description
XX	Output or Input number xx: Device ID or IP address
Control	

Control	Description		
basic	Read basic properties		
network	Read network properties		
ipsettings	Read IP settings		
rs232	Read RS232 properties		
properties	Read connection properties		
manager	Read Matrix Manager properties		
streams	Read enable media properties		
tx	Read source stream IP properties (User Station)		
usbmode	Read USB mode properties (User Station)		
multicast	Read multicast properties (Transmitter)		
videoqtyadvanced	Read advanced video properties (Transmitter)		
ossettings	Read OS properties (Transmitter)		

The following table lists the available Read commands:

Comman d	Output	Input	Number	Control	Description
read	0	i	XX	all	Read output or input xx all device properties
					xx: Device ID or IP address
read	0	i	XX	basic	Read output or input xx basic properties
					xx: Device ID or IP address
read	0	i	XX	network	Read output or input xx network properties
					xx: Device ID or IP address
read	0	i	XX	ipsettings	Read output or input xx IP address properties
					xx: Device ID or IP address

Comman d	Output	Input	Number	Control	Description
read	0	i	xx	rs232	Read output or input xx RS-232 properties xx: Device ID or IP address
read	0	i	xx	properties	Read output or input xx connection properties xx: Device ID or IP address
read	0	i	xx	manager	Read output or input xx Matrix Manager IP and port properties xx: Device ID or IP address
read	0	i	xx	streams	Read output or input xx enable media properties xx: Device ID or IP address
read	0		xx	tx	Read output xx source stream IP address properties xx: User Station ID or IP address
read	0		xx	usbmode	Read output xx USB mode properties xx: User Station ID or IP address
read	İ		xx	multicast	Read input xx multicast properties xx: Transmitter ID or IP address
read	i		xx	videoqtyad vanced	Read input xx advanced video properties xx: Transmitter ID or IP address
read	i		xx	ossettings	Read input xx OS properties xx: Transmitter ID or IP address
read				all	Read all properties of local User Station

Comman d	Output	Input	Number	Control	Description
read				basic network ipsettings rs232 properties manager streams tx usbmode	Read [control] properties of local User Station.

**Note:** 1. Each command string can be separated with a space.

2. Skip the **Output** or **Input** and **Number** command strings to read the local User Station properties.

### **Set Command**

The Set command allows you to configure the properties of a device. Some settings require that both the device and Matrix Manger are online or the command will fail.

The formula for the Set command is as follows:

#### Command + Output + Input + Number + Control + Value + [Enter]

1. For example, to set the name of the local User Station to KE6940TX1, type the following:

#### set Name=KE6940TX1 [Enter]

2. For example, to set the description of Transmitter (192.168.0.33) to KE Room B, type the following:

### set o192.168.0.19 Description=KE Room B [Enter]

3. For example, to set the DHCP settings of Transmitter (192.168.0.28) to static, type the following:

### set i192.168.0.28 dhcpFlag=STATIC [Enter]

4. For example, to set the IP settings of the local User Station to 192.168.0.2, type the following:

5. For example, to set the Transmitter Video IP setting to 192.168.0.44 for User Station (192.168.0.56), type the following:

The following tables show the possible values for the Set command:

Command	Description				
set	Set command				
Output	Description				
Output	Description				
0	Output command				
Input	Description				
i	Input command				
Number	Description				
xx	Output or Input number xx: Device ID or IP address				

Control	Description
Name	Sets the device name
Description	Sets the device description
ipInstallerFlag	Sets the IP installer option
dhcpFlag	Sets the DHCP setting
ipAddr	Sets the IP address
netmask	Sets the subnet mask
gw	Sets the default gateway
modeFlag	Sets the device mode
BaudRate	Sets the baud rate setting
Parity	Sets the parity setting
DataBit	Sets the data bit setting
StopBit	Sets the stop bit setting
FlowCtrl	Sets the flow control setting
TxVideoIP	Sets the Transmitter video IP setting
TxAudioIP	Sets the Transmitter audio IP setting
TxUSBIP	Sets the Transmitter USB IP setting
TxRSIP	Sets the Transmitter RS-232 IP setting
VideoEnFlag	Sets the (enable media) video source stream
AudioEnFlag	Sets the (enable media) audio source stream
USBEnFlag	Sets the (enable media) USB source stream
RSEnFlag	Sets the (enable media) RS232 source stream
ManagerIP	Sets the Matrix Manager IP
ManagerPort	Sets the Matrix Manager port
Beeper	Sets the beeper
RxVM	Sets the USB mode setting
USBSecure	Sets the USB encryption
PortOS	Sets the port OS setting
OSLanguage	Sets the OS language
videoMCastEn	Sets the enable multicast video setting
audioMCastEn	Sets the enable multicast audio setting

Control	Description
Edid	Sets the EDID mode selection setting
VideoType	Sets the video type setting
ColorDepth	Sets the color depth setting
BandwidthLimit	Sets the bandwidth limit setting
VideoQty	Sets the video quality setting
BGRefresh	Sets the background refresh setting
Beeper	Sets the beeper setting
OccupyTimeout	Sets the occupy timeout setting
Resolution	Sets the resolution setting
Value	Description
=yy	Set value to yy yy: Enter a value that corresponds to the control being used

The following table lists the available Set commands:

Comm and	Output	Input	Number	Control	Value	Description
Set	0	i	xx	Name	уу	Set output or input xx Name to yy
						xx: Device ID or IP address
						yy: Name value
Set	0	i	XX	Description	уу	Set output or input xx Description to yy
						xx: Device ID or IP address
						yy: Description value
Set	0	i	XX	ipInstallerFlag	уу	Set output or input xx ipInstallerFlag to yy
						xx: Device ID or IP address
						yy: enable, viewonly, disable

Comm and	Output	Input	Number	Control	Value	Description
Set	0	-	xx	dhcpFlag	уу	Set output or input xx dhcpFlag to yy xx: Device ID or IP address yy: dhcp, static
Set	0	i	xx	ipAddr	уу	Set output or input xx ipAddr to yy xx: Device ID or IP address yy: IP address value
Set	0	i	xx	netmask	уу	Set output or input xx netmask to yy xx: Device ID or IP address yy: Subnet mask value
Set	0	i	xx	gw	уу	Set output or input xx gw to yy xx: Device ID or IP address yy: Default gateway value
Set	0	i	xx	modeFlag	уу	Set output or input xx modeFlag to yy xx: Device ID or IP address yy: extender, matrix
Set	0	i	xx	BaudRate	уу	Set output or input xx BaudRate to yy xx: Device ID or IP address yy: 9600, 19200, 38400, 115200
Set	0	i	xx	Parity	уу	Set output or input xx Parity to yy xx: Device ID or IP address yy: none, even, odd
Set	0	i	xx	DataBit	уу	Set output or input xx DataBit to yy xx: Device ID or IP address yy: 5, 6, 7, 8

Comm and	Output	Input	Number	Control	Value	Description
Set	0	i	xx	StopBit	уу	Set output or input xx StopBit to yy xx: Device ID or IP address yy: 1, 1.5, 2
Set	0	i	xx	FlowCtrl	уу	Set output or input xx FlowCtrl to yy xx: Device ID or IP address yy: none, hardware, Xon, Xoff
Set	0	i	xx	TxVideoIP	уу	Set output xx TxVideoIP to yy xx: Device ID or IP address yy: IP address value
Set	0		xx	TxAudioIP	уу	Set output xx TxAudioIP to yy xx: Device ID or IP address yy: IP address value
Set	0		xx	TxUSBIP	уу	Set output xx TxUSBIP to yy xx: Device ID or IP address yy: IP address value
Set	0		xx	TxRSIP	уу	Set output xx TxRSIP to yy xx: Device ID or IP address yy: IP address value
Set	0	i	xx	VideoEnFlag	уу	Set output or input xx VideoEnFlag to yy xx: Device ID or IP address yy: enable, disable
Set	0	i	xx	AudioEnFlag	уу	Set output or input xx AudioEnFlag to yy xx: Device ID or IP address yy: enable, disable

Comm and	Output	Input	Number	Control	Value	Description
Set	0	i	xx	USBEnFlag	уу	Set output or input xx USBEnFlag to yy xx: Device ID or IP address yy: enable, disable
Set	0	i	xx	RSEnFlag	уу	Set output or input xx RSEnFlag to yy xx: Device ID or IP address yy: enable, disable
Set	0	i	xx	ManagerIP	уу	Set output or input xx ManagerIP to yy xx: Device ID or IP address yy: Matrix Manager IP address
Set	0	i	xx	ManagerPort	уу	Set output or input xx ManagerPort to yy xx: Device ID or IP address yy: Matrix Manager port
Set	0	i	xx	Beeper	уу	Set output or input xx Beeper to yy xx: Device ID or IP address yy: enable, disable
Set	0		xx	RxVM	уу	Set output xx RxVM to yy xx: Device ID or IP address yy: vm, vusb
Set	0		xx	USBSecure	уу	Set output xx USBSecure to yy xx: Device ID or IP address yy: on, off
Set		i	xx	PortOS	уу	Set input xx PortOS to yy xx: Device ID or IP address yy: win, mac, sun, other

Comm and	Output	Input	Number	Control	Value	Description
Set		i	xx	OSLanguage	уу	Set input xx OSLanguage to yy xx: Device ID or IP address yy: english, japanese, french, german, spanish, korean, chinese(traditional), english(uk), swedish, arabic, belgian, canadian-bilingual, french(canada), czech, danish, finnish, greek, hebrew, hungarian, international(iso), italian, latin american, dutch, norwegian, persian(farsi), polish, portuguese, russian, slovak, french (switzerland), german (switzerland), switzerland, reserved, turkish-q, reserved, serbo-croatian
Set		i	xx	videoMCastEn	уу	Set input xx videoMCastEn to yy xx: Device ID or IP address yy: enable, disable
Set		i	xx	audioMCastEn	уу	Set input xx audioMCastEn to yy xx: Device ID or IP address yy: enable, disable
Set		i	xx	Edid	уу	Set input xx Edid to yy xx: Device ID or IP address yy: default, auto, manual, remix
Set		i	хх	VideoType	уу	Set input xx VideoType to yy xx: Device ID or IP address yy: dvi-d, dvi-a

Comm	Output	Input	Number	Control	Value	Description
Set		i	xx	ColorDepth	уу	Set input xx ColorDepth to yy xx: Device ID or IP address yy: 8, 16, 24
Set		i	xx	BandwidthLimit	уу	Set input xx BandwidthLimit to yy xx: Device ID or IP address yy: unlimited, 10, 20, 50, 100, 200, 500
Set		i	xx	VideoQty	уу	Set input xx VideoQty to yy xx: Device ID or IP address yy: 1, 2, 3, 4, 5
Set		i	xx	BGRefresh	уу	Set input xx BGRefresh to yy xx: Device ID or IP address yy: off, 16, 32, 64, 128, 256
Set		i	xx	OccupyTimeout	уу	Set input xx OccupyTimeout to yy xx: Device ID or IP address yy: 1~240
Set		i	xx	Resolution	уу	Set input xx Resolution to yy xx: Device ID or IP address yy: 1920x1200, 1920x1080, 1680x1050, 1600x1200, 1400x1050, 1366x768, 1280x1024, 1280x960, 1280x720, 1152x864, 1024x768, 800x600, 720x400, 640x480

## **Appendix**

### **Safety Instructions**

#### General

- This product is for indoor use only.
- Read all of these instructions. Save them for future reference.
- Follow all warnings and instructions marked on the device.
- Do not place the device on any unstable surface (cart, stand, table, etc.). If the device falls, serious damage will result.
- Do not use the device near water.
- Do not place the device near, or over, radiators or heat registers.
- The device cabinet is provided with slots and openings to allow for adequate ventilation. To ensure reliable operation, and to protect against overheating, these openings must never be blocked or covered.
- The device should never be placed on a soft surface (bed, sofa, rug, etc.) as
  this will block its ventilation openings. Likewise, the device should not be
  placed in a built in enclosure unless adequate ventilation has been provided.
- Never spill liquid of any kind on the device.
- Unplug the device from the wall outlet before cleaning. Do not use liquid or aerosol cleaners. Use a damp cloth for cleaning.
- The device should be operated from the type of power source indicated on the marking label. If you are not sure of the type of power available, consult your dealer or local power company.
- The device is designed for IT power distribution systems with 230V phase-to-phase voltage.
- To prevent damage to your installation it is important that all devices are properly grounded.
- The device is equipped with a 3-wire grounding type plug. This is a safety feature. If you are unable to insert the plug into the outlet, contact your electrician to replace your obsolete outlet. Do not attempt to defeat the purpose of the grounding-type plug. Always follow your local/national wiring codes.
- Do not allow anything to rest on the power cord or cables. Route the power cord and cables so that they cannot be stepped on or tripped over.

- If an extension cord is used with this device make sure that the total of the
  ampere ratings of all products used on this cord does not exceed the
  extension cord ampere rating. Make sure that the total of all products
  plugged into the wall outlet does not exceed 15 amperes.
- To help protect your system from sudden, transient increases and decreases in electrical power, use a surge suppressor, line conditioner, or uninterruptible power supply (UPS).
- Position system cables and power cables carefully; Be sure that nothing rests on any cables.
- Never push objects of any kind into or through cabinet slots. They may touch dangerous voltage points or short out parts resulting in a risk of fire or electrical shock.
- Do not attempt to service the device yourself. Refer all servicing to qualified service personnel.
- If the following conditions occur, unplug the device from the wall outlet and bring it to qualified service personnel for repair.
  - The power cord or plug has become damaged or frayed.
  - Liquid has been spilled into the device.
  - The device has been exposed to rain or water.
  - The device has been dropped, or the cabinet has been damaged.
  - The device exhibits a distinct change in performance, indicating a need for service.
  - The device does not operate normally when the operating instructions are followed.
- Only adjust those controls that are covered in the operating instructions.
   Improper adjustment of other controls may result in damage that will require extensive work by a qualified technician to repair.
- Do not connect the RJ-11 connector marked "UPGRADE" to a public telecommunication network.

### **Rack Mounting**

- Before working on the rack, make sure that the stabilizers are secured to the rack, extended to the floor, and that the full weight of the rack rests on the floor. Install front and side stabilizers on a single rack or front stabilizers for joined multiple racks before working on the rack.
- Always load the rack from the bottom up, and load the heaviest item in the rack first.
- Make sure that the rack is level and stable before extending a device from the rack.
- Use caution when pressing the device rail release latches and sliding a device into or out of a rack; the slide rails can pinch your fingers.
- After a device is inserted into the rack, carefully extend the rail into a locking position, and then slide the device into the rack.
- Do not overload the AC supply branch circuit that provides power to the rack. The total rack load should not exceed 80 percent of the branch circuit rating.
- Make sure that all equipment used on the rack including power strips and other electrical connectors – is properly grounded.
- Ensure that proper airflow is provided to devices in the rack.
- Ensure that the operating ambient temperature of the rack environment does not exceed the maximum ambient temperature specified for the equipment by the manufacturer.
- Do not step on or stand on any device when servicing other devices in a rack.

### **Technical Support**

#### International

- For online technical support including troubleshooting, documentation, and software updates: http://support.aten.com
- For telephone support, See *Telephone Support*, page iv:

### **North America**

Email Support		support@aten-usa.com
Online Technical Support	Troubleshooting Documentation Software Updates	http://www.aten-usa.com/support
Telephone Sup	port	1-888-999-ATEN ext 4988

When you contact us, please have the following information ready beforehand:

- Product model number, serial number, and date of purchase.
- Your computer configuration, including operating system, revision level, expansion cards, and software.
- Any error messages displayed at the time the error occurred.
- The sequence of operations that led up to the error.
- Any other information you feel may be of help.

# **Specifications**

	Function		KE6900T	KE6940T	
Connectors	Console	Keyboard	1 x USB Type A	Female (White)	
	Ports	Video	1 x DVI-I Female (White)	2 x DVI-I Female (White)	
		Mouse	1 x USB Type A	Female (White)	
		Speaker	1 x Mini Stereo Jac	ck Female (Green)	
		Mic.	1 x Mini Stereo Ja	ack Female (Pink)	
		RS-232	1 x DB-9 M	lale (Black)	
	KVM	KB / Mouse	USB Type B F	emale (White)	
	Ports	Speaker	1 x Mini Stered	Jack (Green)	
		Mic.	1 x Mini Stere	eo Jack (Pink)	
		Video	1 x DVI-I Female (White)	2 x DVI-I Female (White)	
		RS-232	1 x DB-9 Fe	male (Black)	
	Power		1 x DC Jack (Black)		
	LAN		1 x RJ-45 Female (Black)		
Switches	Console Selection /		1 x Slide switch (Black)		
	Config		(Auto, Local, Config)		
	Reset		1 x Semi-recessed Pushbutton  1 (Green / Orange)		
LEDs	LAN		`	<u> </u>	
	Power		1 x Blue		
	Local		1 x Green		
	Remote				
Emulation	Keyboard	I / Mouse	US		
Power Consur	nption		DC 5V DC 5V		
Video	lo		Up to 1920 x 1200		
Environment	Operating Temp.		0-50°C		
	Storage 7	emp	-20–60°C		
Division	Humidity		0–95% RH, Non-condensing		
Physical Properties	Housing		Me		
·	Weight		1.13 kg	1.15 kg	
	Dimensio (L x W x I		21.50 x 16.3	8U X 4.6U CM	

	Function		KE6900R	KE6940R	
Connectors	USB Virtu	ıal Media	2 x USB Type A	Female (White)	
	Console	Keyboard	1 x USB Type A Female (White)		
	Ports	Video	1 x DVI-I Female (White)	2 x DVI-I Female (White)	
		Mouse	1 x USB Type A	Female (White)	
		Speaker	1 x Mini Stereo Jack Female (Green)		
		Mic.	1 x Mini Stereo Ja	ack Female (Pink)	
	RS-232		1 x DB-9 M	lale (Black)	
	Power		1 x DC Ja	ck (Black)	
	LAN		1 x RJ-45 Fe	male (Black)	
Switches	OSD		1 x Pus	hbutton	
	Video		1 x Pus	hbutton	
	Graphics Console Selection		1 x Pushbutton		
			1 x Slide switch (Black)		
	Config		(Auto, Config)		
	Reset		1 x Semi-recessed Pushbutton		
LEDs	LAN		1 (Green / Orange)		
	Power		1 x Blue		
	Local		1 x Green		
	Remote		1 x Green		
Emulation	Keyboard	I / Mouse	US	SB	
Power Consur	nption		DC 5V	DC 5V	
Video	1		Up to 1920 x 1200		
Environment	Operating	g Temp.	0-50°C		
	Storage 7	emp	-20–60°C		
	Humidity		0–95% RH, No	on-condensing	
Physical Properties	Housing		Me	etal	
i iopeilles	Weight		1.25 kg	1.25 kg	
	Dimension (L x W x		22.80 x 17.10	0 x 55.00 cm	

### **Optional Rack Mounting**

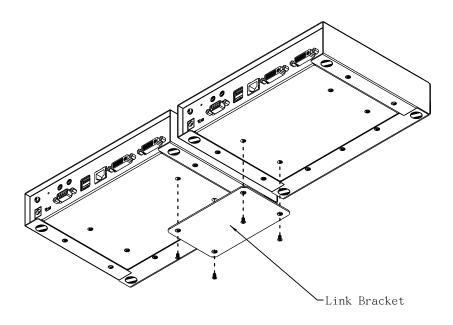
For convenience and flexibility, two optional rack mounting kits are available as shown in the following table:

Mounting Type	Model
KE69 Dual Rack Mount Kit	2X-021G
KE69 Single Rack Mount Kit	2X-031G

### **Dual Rack Mounting**

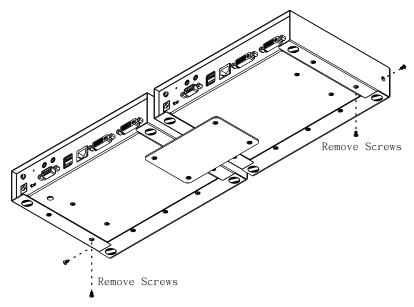
The 2X-021G Dual Rack Mounting Kit installs two KE6900 units side by side in 1U of server rack space.

1. Remove four screws from the KE6900 units and then use the same screws to secure the units together with the link bracket.

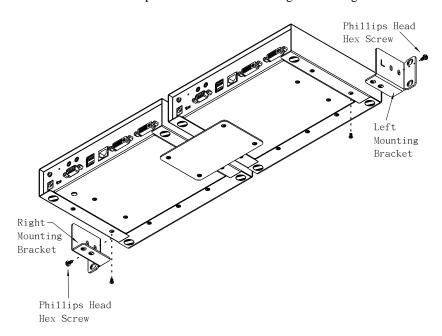


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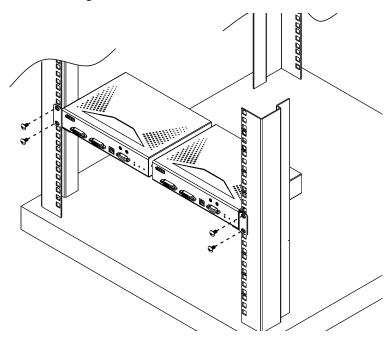
2. Remove the bottom and side screw from each KE6900 unit.



3. Use the screws in step 2 to install the left and right mounting brackets.



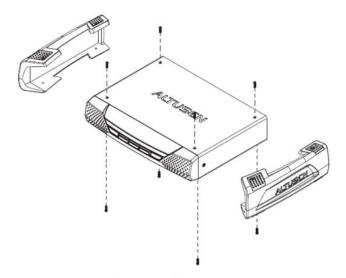
4. Screw the mounting brackets to the rack.



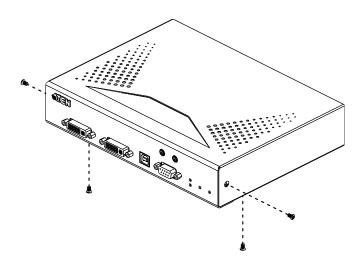
### **Single Rack Mounting**

The 2X-031G Single Rack Mounting kit installs one KE6900 unit in 1U of server rack space.

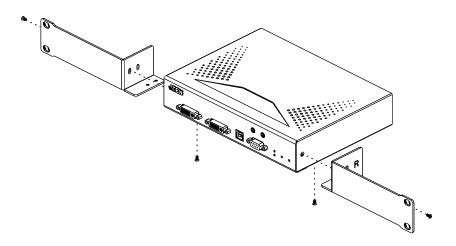
1. Remove the eight screws and plastic guards from the KE6900.



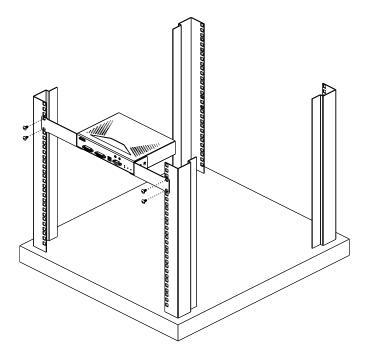
2. Remove the bottom and side screws from the KE6900.



3. Use the screws in step 2 to install the right and left mounting brackets.



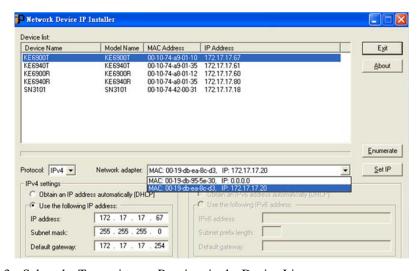
4. Screw the mounting brackets to the rack.



### **IP** Installer

From a client computer running Windows, an IP address for a transmitter or receiver can be assigned with the IP Installer utility. The utility can be obtained from the Download area of our website or from the KE6900 product page on the *Resources* tab under *Software & Driver*. After downloading the utility to your client computer, do the following:

- 1. Unzip the contents of IPInstaller.zip to a directory on your hard drive.
- 2. Go to the directory that you unzipped the IPInstaller program to and run IPInstaller.exe. A dialog box similar to the one below appears:



3. Select the Transmitter or Receiver in the Device List.

- **Note:** 1. If the list is empty, or your device doesn't appear, click **Enumerate** to refresh the Device List.
  - If there is more than one device in the list, use the MAC address to pick the one you want. The MAC address is located on the devices bottom panel.
- 4. Select either *Obtain an IP address automatically (DHCP)*, or *Specify an IP address*. If you chose the latter, fill the IP Address, Subnet Mask, and Gateway fields with the information appropriate to your network.
- Click Set IP.
- 6. After the IP address shows up in the Device List, click Exit.

### **Trusted Certificates**

### Overview

When you try to log in to the device from your browser, a Security Alert message appears to inform you that the device's certificate is not trusted, and asks if you want to proceed.



The certificate can be trusted, but the alert is triggered because the certificate's name is not found on the Microsoft list of Trusted Authorities. You can ignore the warning and click **Yes** to go on.

### **Self-Signed Private Certificates**

If you wish to create your own self-signed encryption key and certificate, a free utility – openssl.exe – is available for download over the web at **www.openssl.org**. To create your private key and certificate do the following:

- 1. Go to the directory where you downloaded and extracted *openssl.exe* to.
- 2. Run openssl.exe with the following parameters:

```
openssl req -new -newkey rsa:1024 -days 3653 -nodes -x509 -keyout CA.key -out CA.cer -config openssl.cnf
```

- **Note:** 1. The command should be entered all on one line (i.e., do not press [Enter] until all the parameters have been keyed in).
  - 2. If there are spaces in the input, surround the entry in quotes (e.g., "ATEN International").

To avoid having to input information during key generation the following additional parameters can be used:

```
/C /ST /L /O /OU /CN /emailAddress.
```

### **Examples**

```
openssl req -new -newkey rsa:1024 -days 3653 -nodes -x509 -keyout CA.key -out CA.cer -config openssl.cnf -subj "/C=yourcountry/ST=yourstateorprovince/L=yourlocationor city/O=yourorganiztion/OU=yourorganizationalunit/
CN=yourcommonname/emailAddress=name@yourcompany.com
openssl req -new -newkey rsa:1024 -days 3653 -nodes -x509 -keyout CA.key -out CA.cer -config openssl.cnf -subj "/C=CA/ST=BC/L=Richmond/O=ATEN International/OU=ATEN/CN=ATEN/emailAddress=eservice@aten.com.tw
```

### Importing the Files

After the openssl.exe program completes, two files – CA.key (the private key) and CA.cer (the self-signed SSL certificate) – are created in the directory that you ran the program from.

## **RS-232 Pin Assignments**

Pin assignments for the Transmitter and Receiver's rear RS-232 port that is used for connecting to a serial terminal are given in the table, below:

Pin	Assignment			
1	N/A	None		
2	RXD	Receive Data	1 2 3 4 5	
3	TXD	Transmit Data		
4	DTR	Data Terminal Ready	o <b>*****</b> o	
5	GND	Signal Ground		
6	DSR	Data Set Ready	6789	
7	RTS	Request to Sent	DB9 Male	
8	CTS	Clear to Sent		
9	N/A	None		

#### **Transmitter Front RS-232 Port**

Pin assignments for the Transmitter's front RS-232 port that is used for connecting to a computer for serial control are given in the table, below:

Pin	Assignment				
1	N/A	None			
2	TXD	Transmit Data	1 2 3 4 5		
3	RXD	Receive Data			
4	DSR	Data Set Ready	0		
5	GND	Signal Ground			
6	DTR	Data Terminal Ready	6789		
7	CTS	Clear to Sent	DB9 Female		
8	RTS	Request to Sent			
9	N/A	None			

### **Multicast IP Address**

Multicasting helps to broadcast audio and video data from a transmitter to multiple user stations over a network. To setup up Multicasting on a network switch you must know the Audio and Video Multicast IP address which can be found on the KE Transmitter. To determinate the default Multicast IP address set by the KE device use the instructions below. The Multicast IP addresses can be set manually using Telnet.

### **KE Multicast Rule**

All Audio and Video Multicast IP addresses use the format: 230.X.Y.Z.

X.Y.Z relates to the Transmitter's IP address and **230** is always the first octet of a Multicast IP address. You use the Transmitter's IP address to find **X** and then use it to calculate the Audio and Video Multicast IP address.

### **Multicast IP Formula**

To calculate the Audio and Video Multicast IP address, use the Transmitter's IP address to determine **X** and then use the appropriate table below to calculate the Multicast IP address for each data stream (audio/video).

### **Example:**

Transmitter IP Address: 172.16.27.146; (172.X.Y.Z)

X = 16

#### If X is between 0 ~ 127

Transmitter IP	X	Video X + 128	Audio X + 192	Multicast Video IP Address	Multicast Audio IP Address
172. <b>16</b> .27.146	16	<u>16</u> + 128 = <b>144</b>	16 + 192 = <b>208</b>	230. <b>144</b> .27.146	230. <b>208</b> .27.146
(example)					
		+ 128 =	+ 192 =		
				230	230
		+ 128 =	+ 192 =		
				230	230
		+ 128 =	+ 192 =		
				230	230

### If X is between 128 ~ 192

Transmitter IP	X - 128 = A	Video A + 128	Audio A + 192	Multicast Video IP Address	Multicast Audio IP Address
172. <b>168</b> .27.14 (example)	<b>168</b> - 128 = <u>40</u>	<u>40</u> + 128 = <b>168</b>	<u>40</u> + 192 = <b>232</b>	230. <b>168</b> .27.14	230. <b>232</b> .27.14
	128 =	+ 128 =	+ 192 =	230	230
	128 =	+ 128 =	+ 192 =	230	230
	128 =	+ 128 =	+ 192 =	230	230

### If X is 192 or higher

Transmitter IP	X - 192 = A	Video A + 128	Audio A + 192	Multicast Video IP Address	Multicast Audio IP Address
172. <b>200</b> .27.14 (example)	<b>200</b> - 192 = <u>8</u>	<u>8</u> + 128 = <b>136</b>	<u>8</u> + 192 = <b>200</b>	230. <b>136</b> .27.14	230. <b>200</b> .27.14
	192 =	+ 128 =	+ 192 =	230	230
	192 =	+ 128 =	+ 192 =	230	230
	192 =	+ 128 =	+ 192 =	230	230

### **Keys to Network Performance**

For optimum performance, the KE6900 requires high amounts of data to be transferred across a network; therefore we recommend the following strategies to setup the KE6900 devices. Using our suggestions will provide better performance and the highest video resolutions possible. Use each of the keys to ensure the best transmission of data and the highest throughput possible.

### **Build a Network Diagram**

To build an effective KE installation, start by mapping out the layout. Create a diagram with the KE devices, computers and routers along with how they will be connected across the network. It also helps to write out how the devices will interact. Use this diagram as the frame work as you decide what devices to purchase and how to build the network effectively for the best data throughput.

#### Considerations:

- If possible, create a private network for the KE devices
- Use the same switch model throughout
- Use a flat cascaded layout
- Avoid a tree or pyramid structure
- Limit cascades to two levels
- Install network switches near each other
- Minimize the distance of connections
- Install Matrix Manger (CCKM) computer and KE devices on the same subnet
- Check the 3 Other Factors before installation.

#### Other Factors

### ■ Choose the Right Cable

Always use Cat 5/6e Ethernet cable or higher installed by a professional between any two devices you are installing. We recommend using ATEN Brand Ethernet cable to ensure the quality. It's best when installing KE devices to use brand new Ethernet cabling for each part of the installation to ensure the reliability of the data being transmitted. This is a key to getting the best uninterrupted video resolution across the network.

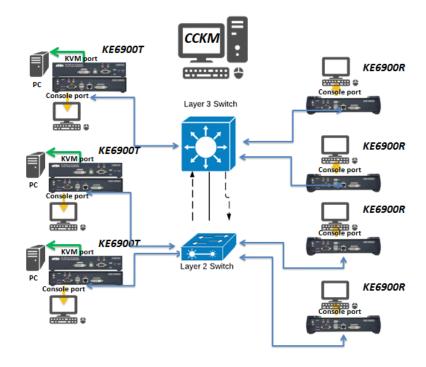
#### **■** Determine the Distance

Distance is an important factor when setting up networks, with a shorter distance and fewer hops through routers, data can be transmitted more efficiently. So whenever possible decrease the distance and direct network traffic effectively between subnets that communicate with each other to increase the data throughput.

#### **■** Ensure the Bandwidth

Ensuring the bandwidth ahead of time will guarantee performance before installing KE devices on a network. This will eliminate the primary cause of problems related to video quality and transmission of data. If the speed is right at all ends of your network, then the only other causes are derived from device failure or limits caused by a router, switch or device setting.

### Sample Network Diagram



### **Choose a High Performance Switch**

A high performance network switch is the means of a successful KE setup. When choosing a network switch, first select the type:

### Layer 2 or Layer 3 Switches

You'll need to determine whether you need a layer 2 or a layer 3 switch for your KE network. Layer 3 switches cost more than layer 2 switches because they are more complex and handle more network traffic. The best way to calculate which type of switch you need is to first determine if you will have a dedicated network for the KE devices or if the KE devices will be on a network that shares throughput with other network equipment such as computers, servers and printers. If they share the network with other devices its best to consider a layer 3 switch and use layer 2 switches exclusively for the KE device connections. For larger installations we recommend using Layer 3 switches. The major differences are:

**Layer 3 Switch:** IP addresses in packets are examined and intelligent forwarding decisions are made. On a larger network broken into subnets across long distances, a layer 3 switch becomes the best choice as they can improve network efficiency and provide better traffic flow. They are better at directing more traffic to different locations on a larger more complex network, and with layer two switches working below them.

**Layer 2 Switch:** Packets are examined and forwarded using only the MAC address. If you have a small central network, a layer 2 switch should do the job. If the network is exclusive and will only transmit the bandwidth of KE devices, layer 2 switches with the correct settings can get the job done effectively.

### **Considerations**

### **Number of ports**

Choose a switch that has enough ports to match the number of KE devices you will be installing. Switches typically come in 5, 8, 10, 16, 24, 28, 48, and 52-port configurations. If you are installing 13 KE transmitters and 13 KE receivers, you will need to purchase a switch with at least 28 ports.

#### Stackable verse Standalone

Stackable switches allow you to easily manage and configure ports spanning across multiple switches that the KE devices are connected through. This provides a centralized method to configure and troubleshoot the initial setup of

KE devices on a network which makes fine tuning the bandwidth, data throughput and video quality easier. Stackable switches can be configured to direct the KE transmissions between many units more specifically and effectively. Standalone switches provide the same configuration features as Stackable switches but they must be set individually.

Stackable switches provide an easy way to manage multiple switches, as one unit. For example, instead of configuring, managing, and troubleshooting 6 28-port switches individually, you can manage the six as if they are a single unit using Stackable Switches. The six switches (168 ports) function as a single switch and are managed from one web or GUI interface.

#### What Stackable Switches Can do:

- 1. Create a link aggregation group with one port in one unit of the stack and another port of that group in another switch in the stack.
- 2. Select a port on one switch in the stack and mirror the traffic to a switch port on another unit of the stack; thus copy the configuration to direct traffic more effectively between KE devices.
- 3. Apply custom ACL security settings to any port on any switch in the stack.
- 4. Stackable switches can be setup in a ring configuration, so that if a port or cable fails, the stack automatically routes around the failure, at microsecond speeds. Stackable Switches also allow you to add and remove stack "members" which are automatically updated and recognized as such.

### **Switch Specifications**

The following specifications are recommended when choosing a layer 2 or layer 3 switch:

- 1000Mbps Gigabit Ethernet switches (1000Mbps or faster Ethernet ports)
- High bandwidth between switches, if possible using Fibre Channel
- Layer 3 switches that efficiently processes IGMP queries
- IGMP Snooping v2 or v3
- Flow Control Functions
- Throughput of: Full Duplex, 1Gbps up- and down- stream speeds per port
- Performance of their most onerous tasks (e.g. IGMP snooping) with multiple dedicated processors (ASICS)
- Use the same switch make and model throughout each subnet

 The maximum number of simultaneous 'snoopable groups' the switch can handle meets or exceeds the number of KE transmitters that will be used to create Channel groups

### Configuring Switches and KE Devices

Configuring the switch correctly will pass data more efficiently, allowing a better stream across the network to each KE device. The following settings will help optimize your network traffic through a switch:

- Enable IGMP Snooping on L2 switches
- Enable IGMP Querier on the L3 switch
- Enable IGMP Fast-Leave on all switches where KE units are directly connected
- Enable Spanning Tree Protocol (STP) on all switches and enable Portfast exclusively on switch ports that have KE units connected
- Pick an appropriate forwarding mode on all switches. Use Cut-through if available, or Store and Forward

### **KE transmitter Settings:**

- Adjust the KE transmitter settings one at a time, in small intervals, and view the images as you do, so that you can adjust to the positive or negative results and achieve the best quality and bandwidth possible
- If the quality of color is important, set the Color Depth to 24 bits and manually adjust other settings until you are satisfied with the visual appearance
- If moving video images are shown frequently, increase the Video Quality setting to the highest level and reduce the Bandwidth Limit and Color Depth setting.
- When images on the screen are more often static, increase the Background Refresh and/or the Video Quality settings
- Check that all KE units have been updated with the latest firmware version

### **Limited Warranty**

ALTUSEN warrants this product against defects in material or workmanship for a period of one (1) year from the date of purchase. If this product proves to be defective, contact ALTUSEN's support department for repair or replacement of your unit. ALTUSEN will not issue a refund. Return requests can not be processed without the original proof of purchase.

When returning the product, you must ship the product in its original packaging or packaging that gives an equal degree of protection. Include your proof of purchase in the packaging and the RMA number clearly marked on the outside of the package.

This warranty becomes invalid if the factory-supplied serial number has been removed or altered on the product.

This warranty does not cover cosmetic damage or damage due to acts of God, accident, misuse, abuse, negligence or modification of any part of the product. This warranty does not cover damage due to improper operation or maintenance, connection to improper equipment, or attempted repair by anyone other than ALTUSEN. This warranty does not cover products sold AS IS or WITH FAULTS.

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